

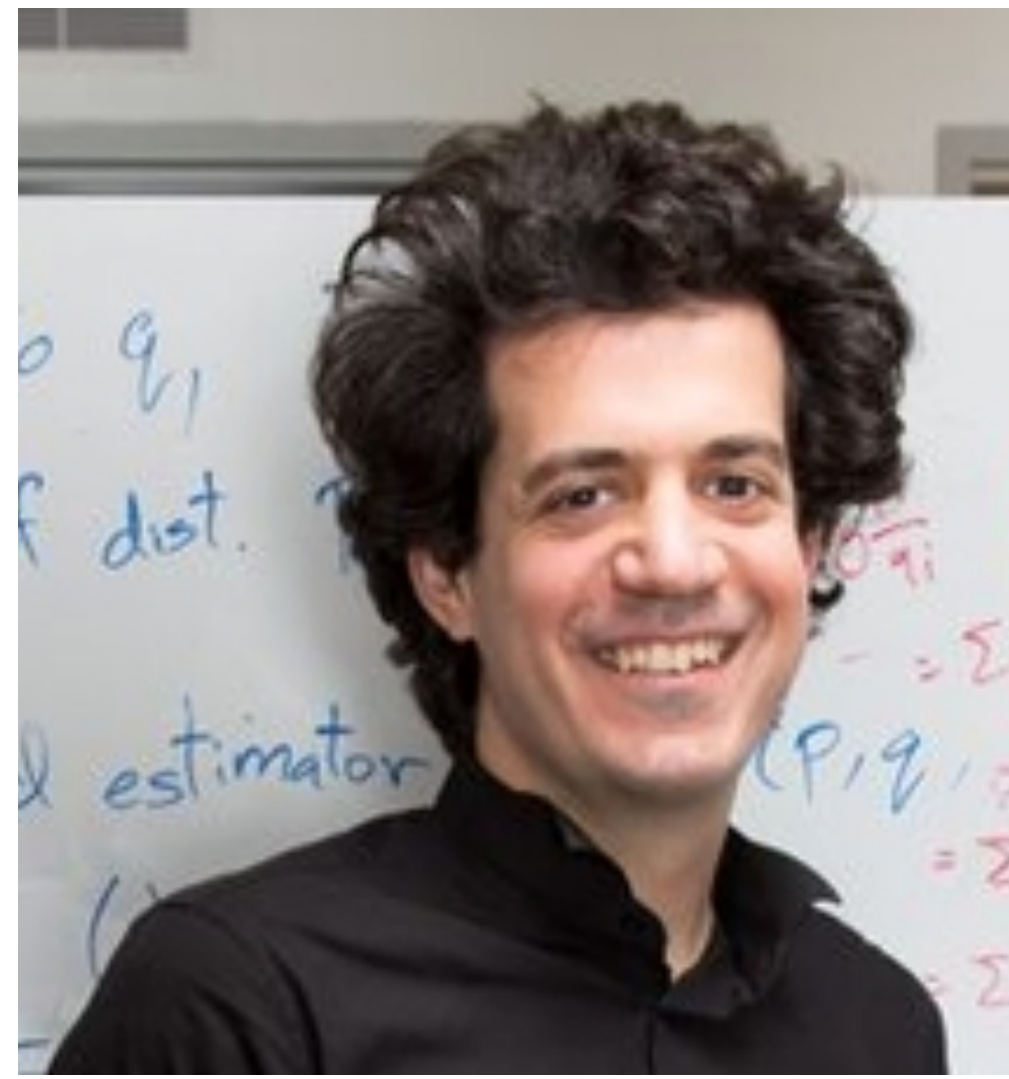
From External to Swap Regret 2.0: An Efficient Reduction for Large Action Spaces

Fast Swap Regret Minimization and Applications to Approximate Correlated Equilibria

Presentation by: Maxwell Fishelson



Yuval Dagan



Costis Daskalakis



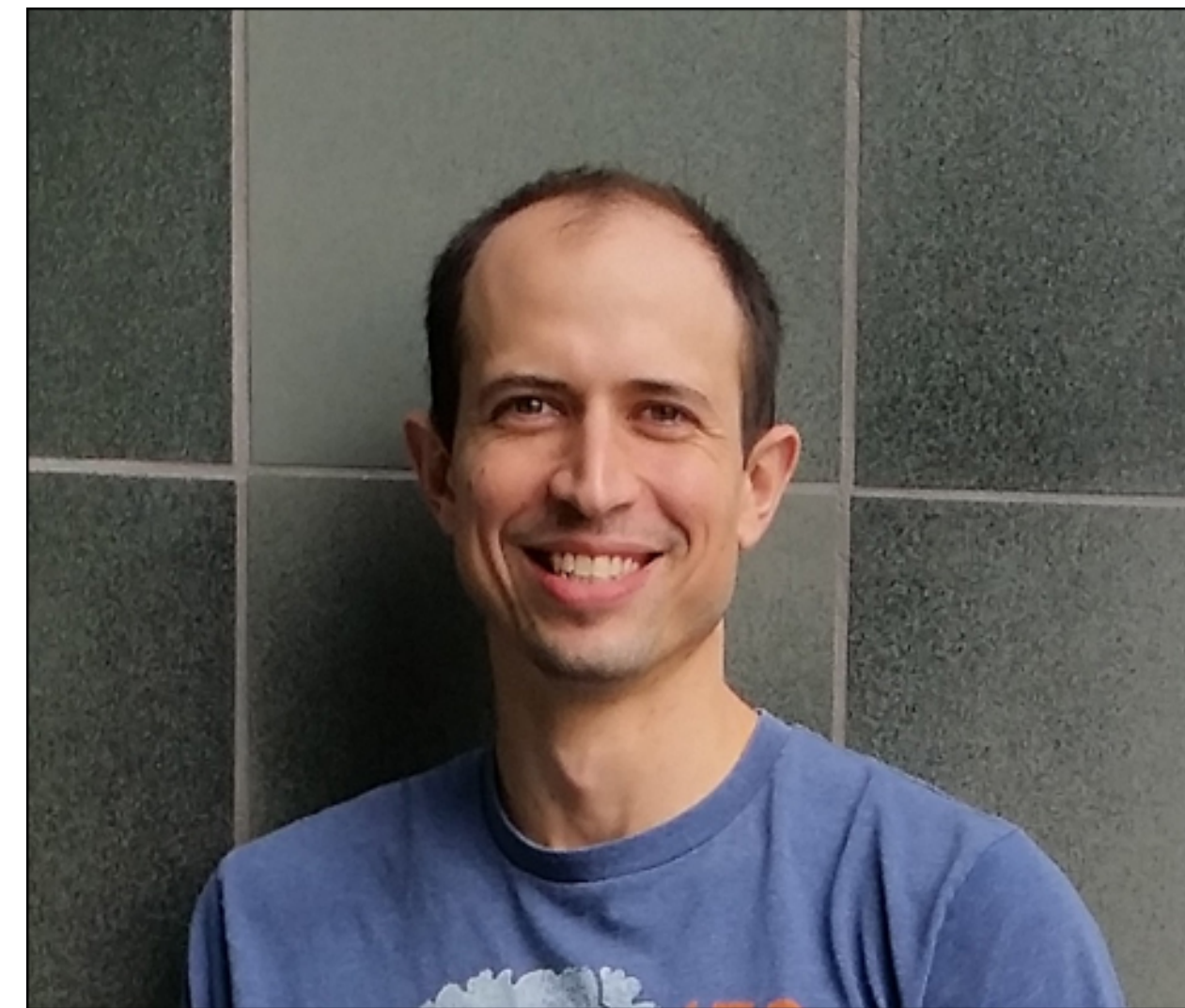
Maxwell Fishelson



Noah Golowich



Binghui Peng



Aviad Rubinstein

Presentation by: Maxwell Fishelson

No Swap Regret

No Swap Regret

Online Learning

No Swap Regret

Online Learning

with many actions

No Swap Regret ?

Online Learning

with many actions

No Swap Regret ?

Online Learning ?

with many actions

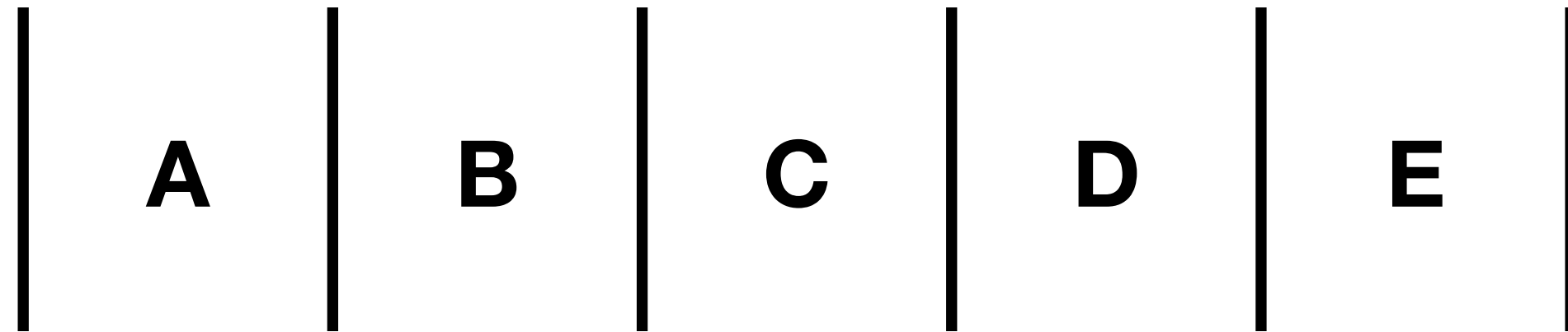
No Swap Regret ?

Online Learning ?

with many actions ?

Online Learning

Online Learning



Online Learning

	A	B	C	D	E
1					

Online Learning

	A	B	C	D	E
1					

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2					

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2					

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3
3					

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3
3					

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3
3	0.1	0.2	0.3	0.4	0.5

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3
3	0.1	0.2	0.3	0.4	0.5

$$x^{(t)} \in \Delta(N)$$

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3
3	0.1	0.2	0.3	0.4	0.5

$$x^{(t)} \in \Delta(N)$$

$$u^{(t)} \in [0,1]^N$$

Online Learning

	A	B	C	D	E
1	0.1	0.3	0.9	0.5	0.7
2	0.8	0.4	0	0.2	0.3
3	0.1	0.2	0.3	0.4	0.5

$$x^{(t)} \in \Delta(N)$$

$$u^{(t)} \in [0,1]^N$$

$$\text{Total Reward} = \sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

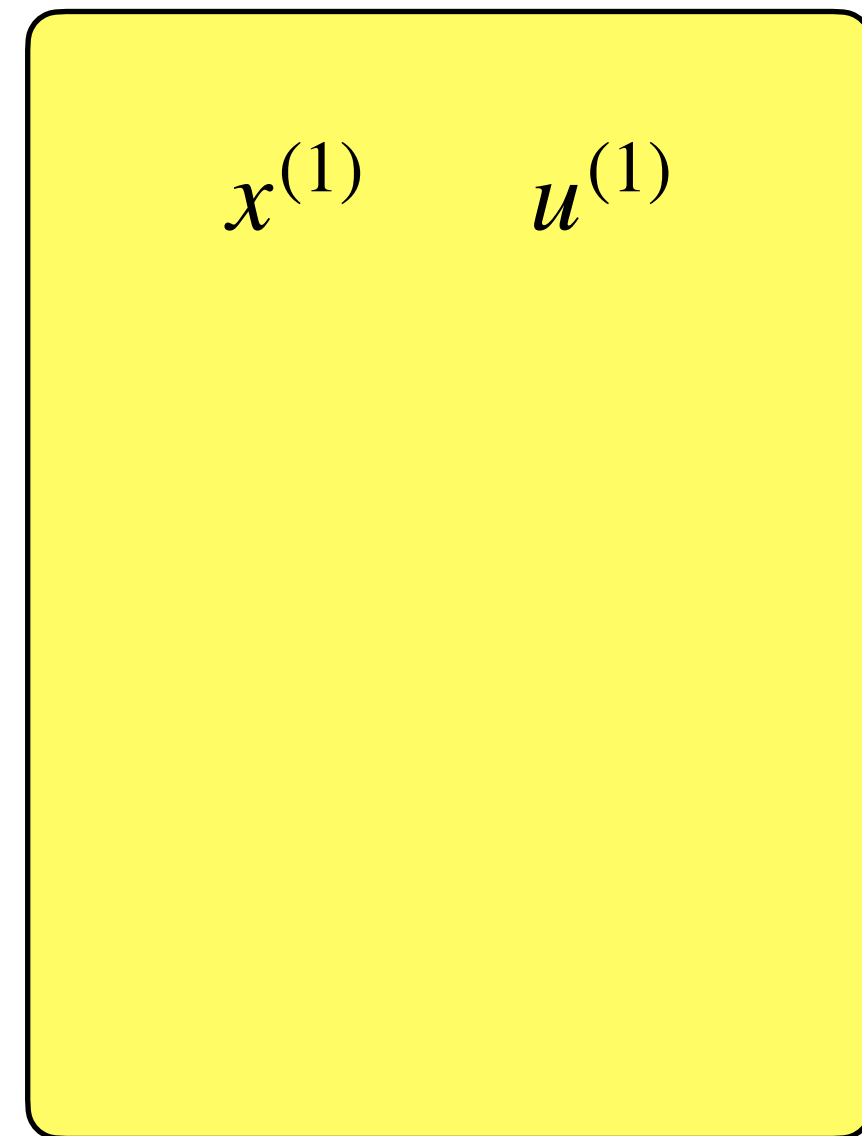
Regret

Regret

regret = reward obtained vs benchmark

Regret

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Regret

regret = reward obtained vs benchmark

$x^{(1)}$ $u^{(1)}$

$x^{(2)}$ $u^{(2)}$

Regret

regret = reward obtained vs benchmark

$x^{(1)}$ $u^{(1)}$

$x^{(2)}$ $u^{(2)}$

$x^{(3)}$ $u^{(3)}$

Regret

regret = reward obtained vs benchmark

$x^{(1)}$ $u^{(1)}$

$x^{(2)}$ $u^{(2)}$

$x^{(3)}$ $u^{(3)}$

⋮

$x^{(T)}$ $u^{(T)}$

Regret

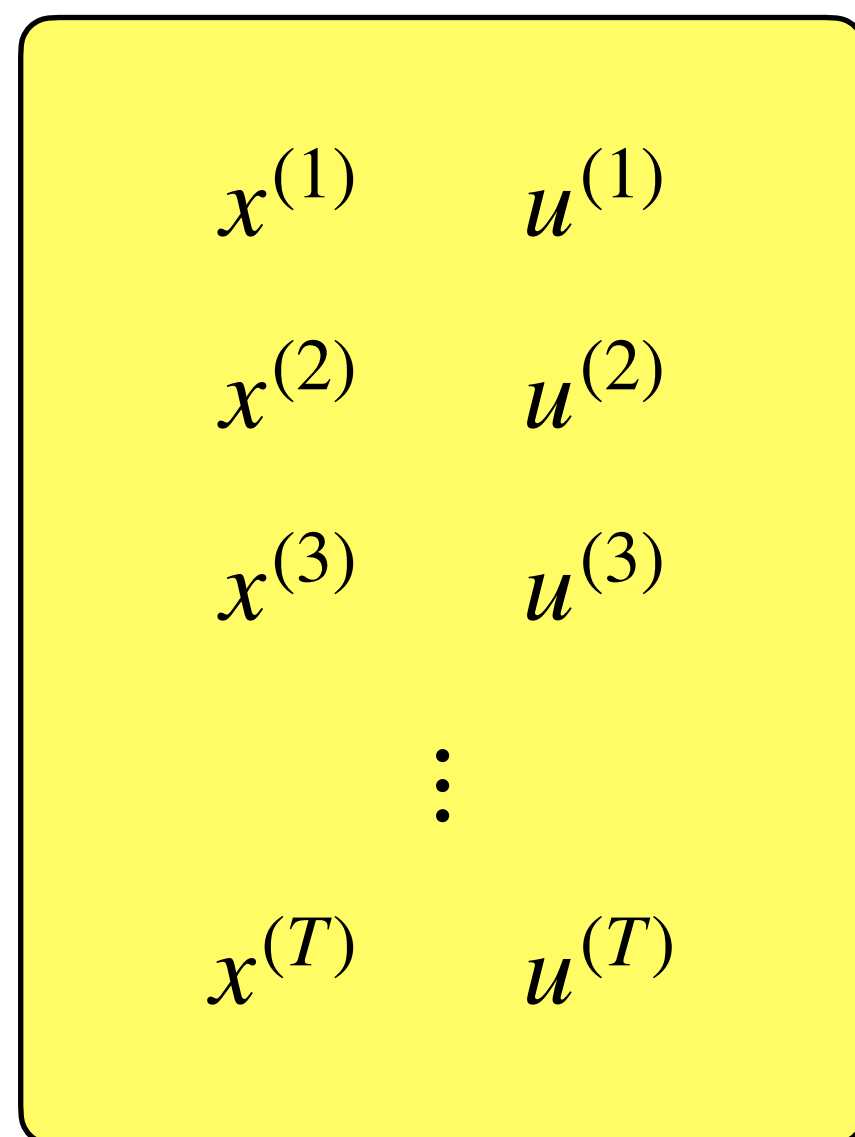
regret = reward obtained vs benchmark

$x^{(1)}$	$u^{(1)}$
$x^{(2)}$	$u^{(2)}$
$x^{(3)}$	$u^{(3)}$
	\vdots
$x^{(T)}$	$u^{(T)}$

$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

Regret

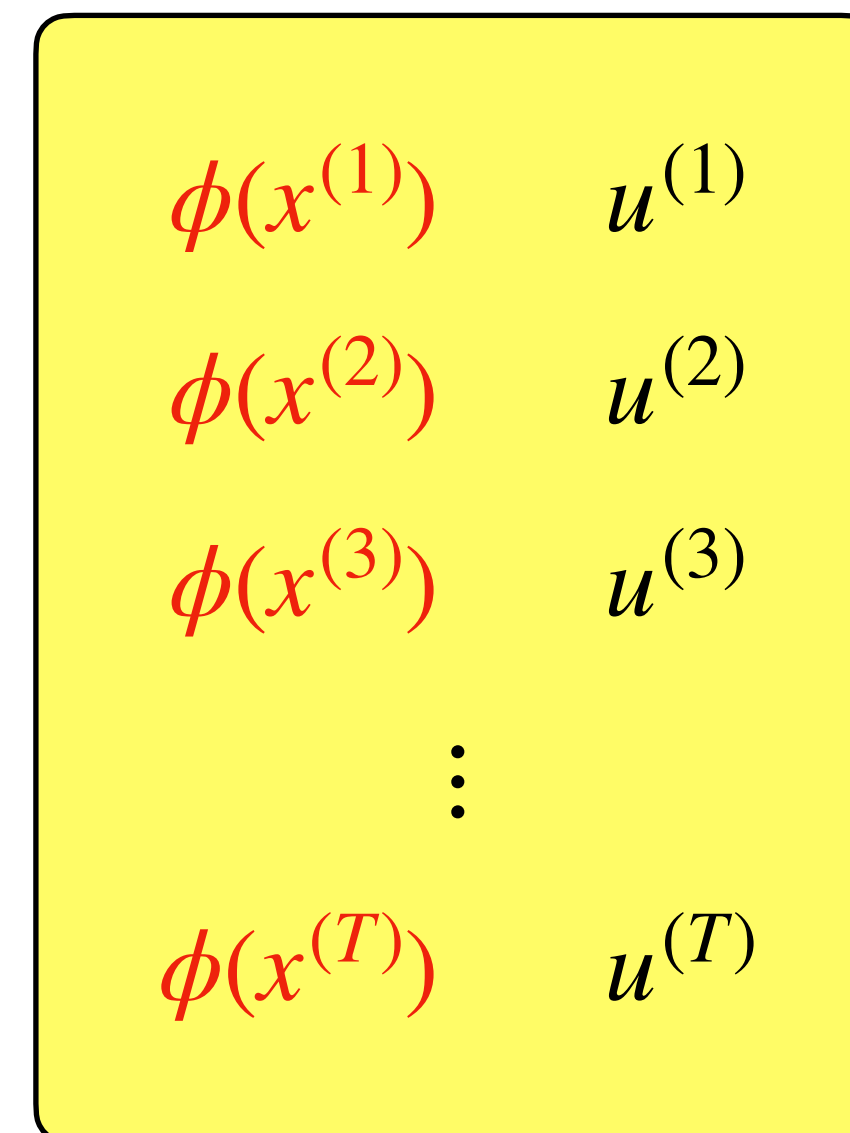
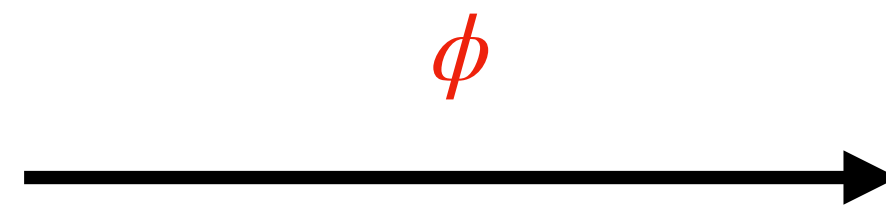
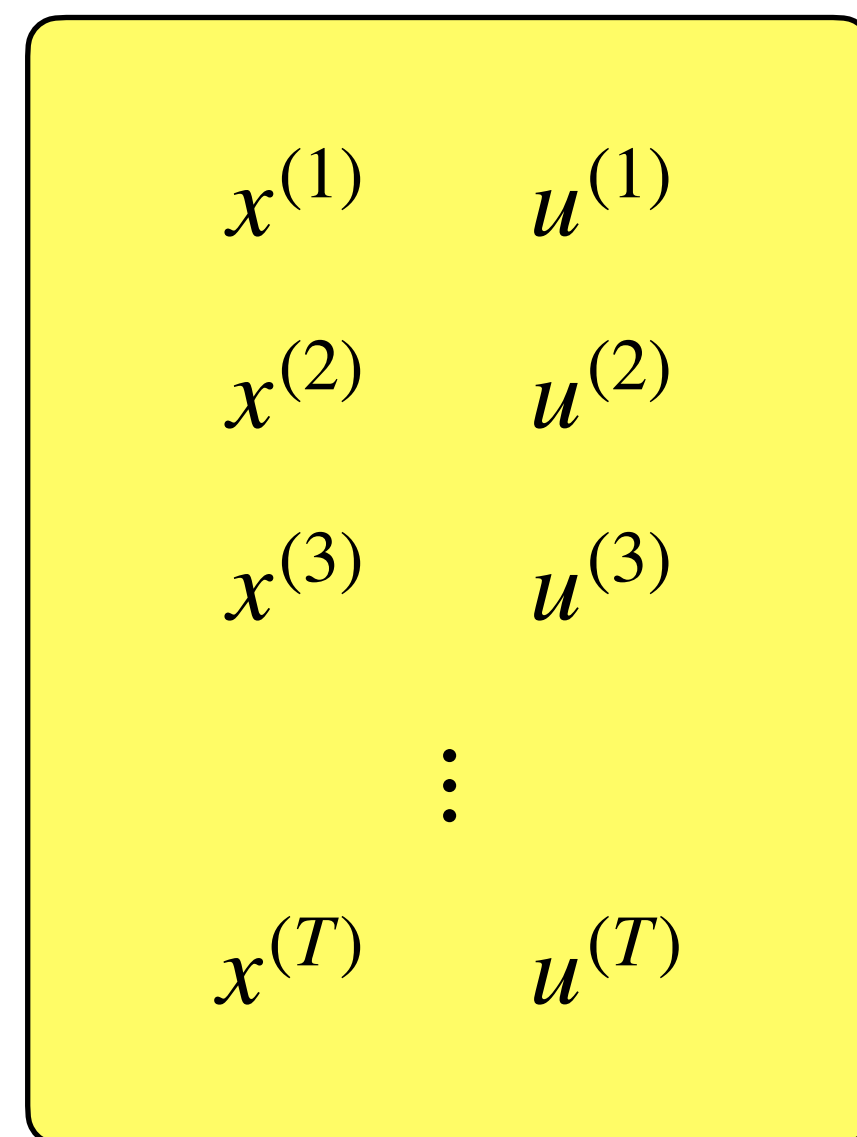
regret = reward obtained vs benchmark



$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

Regret

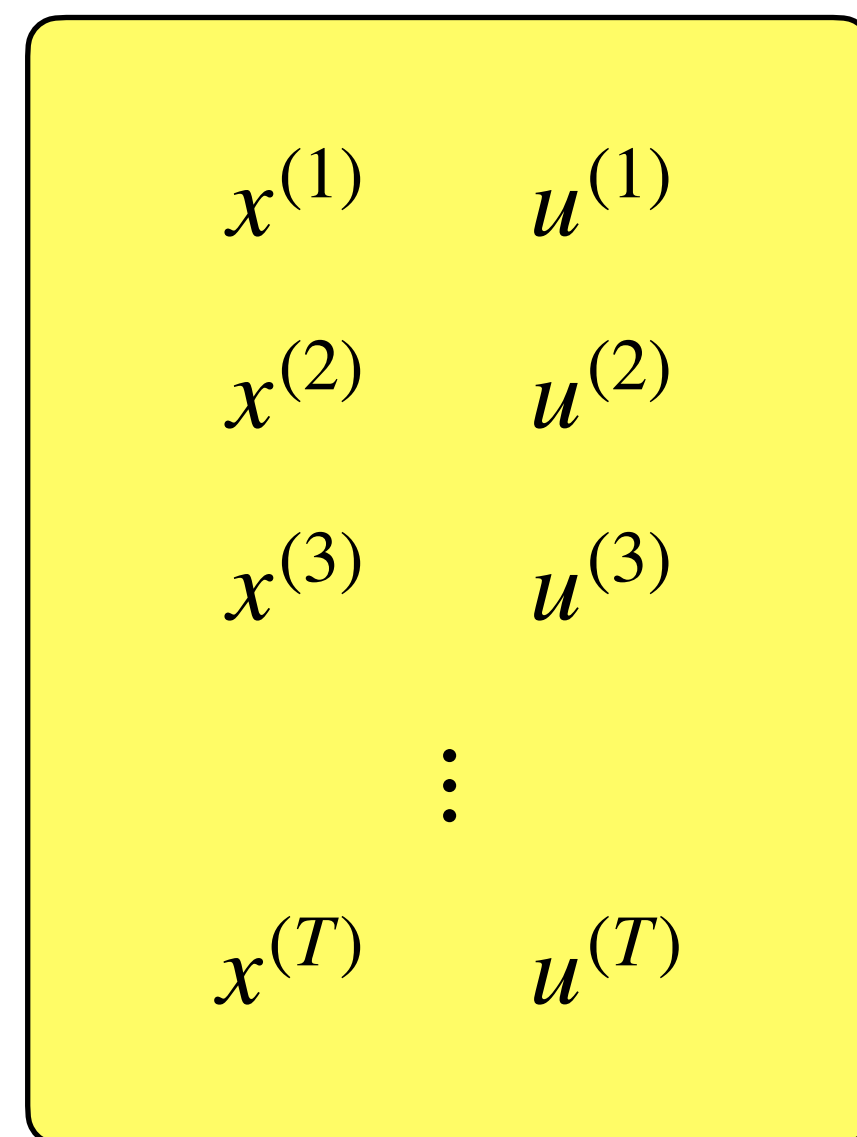
regret = reward obtained vs benchmark



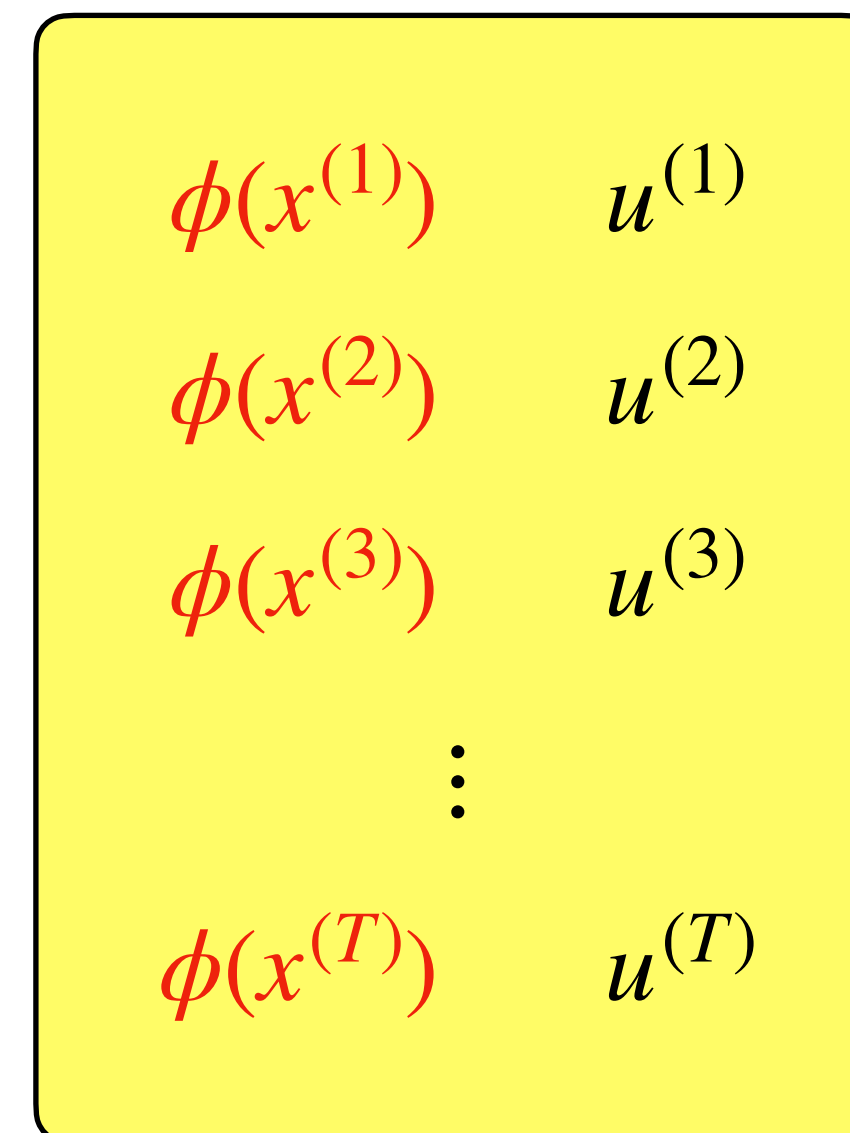
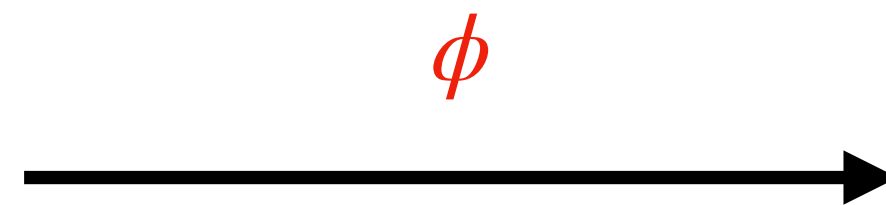
$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

Regret

regret = reward obtained vs benchmark



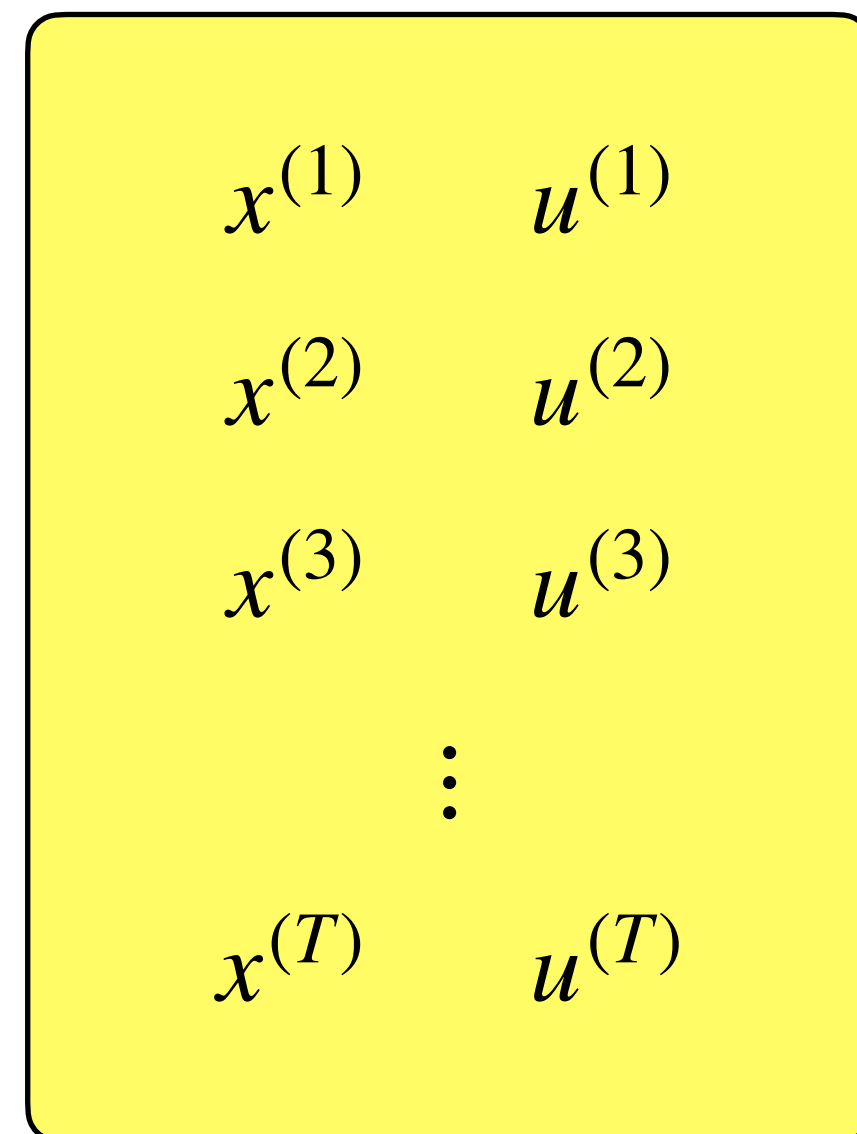
$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$



$$\sum_{t=1}^T \phi(x^{(t)}) \cdot u^{(t)}$$

Regret

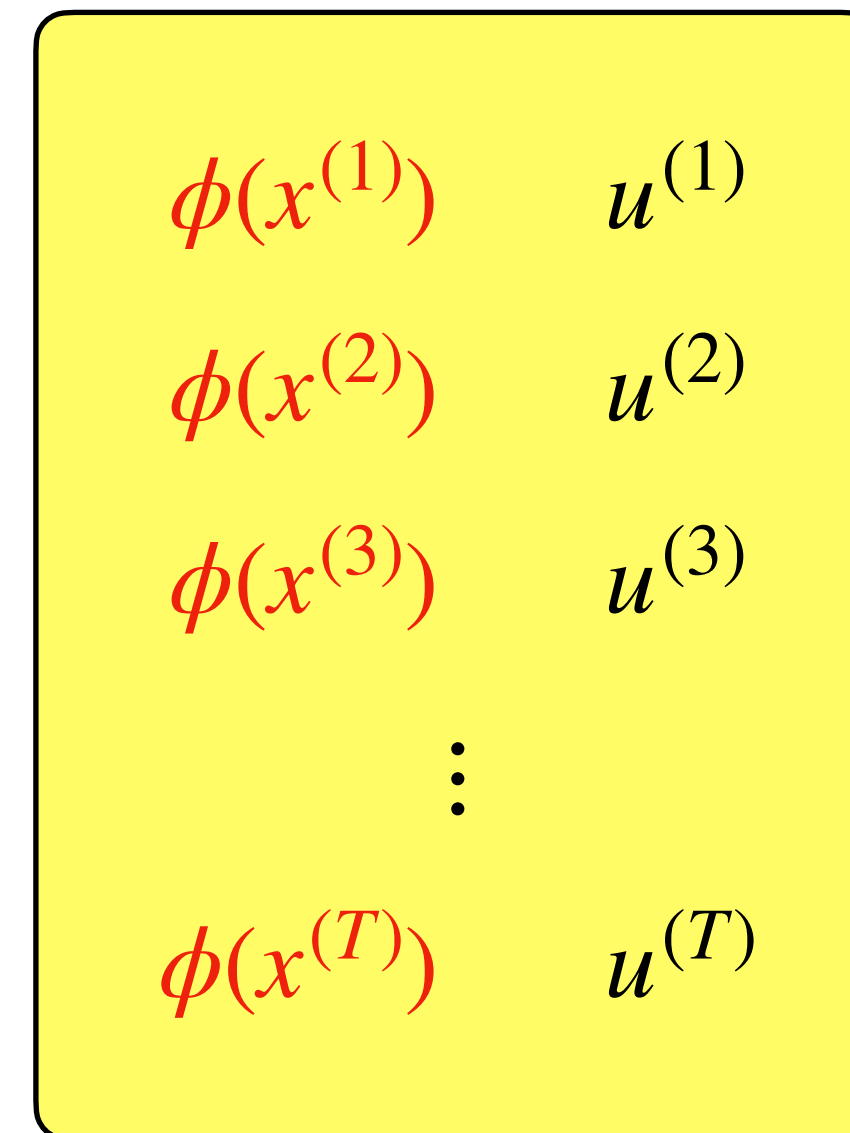
regret = reward obtained vs benchmark



$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$



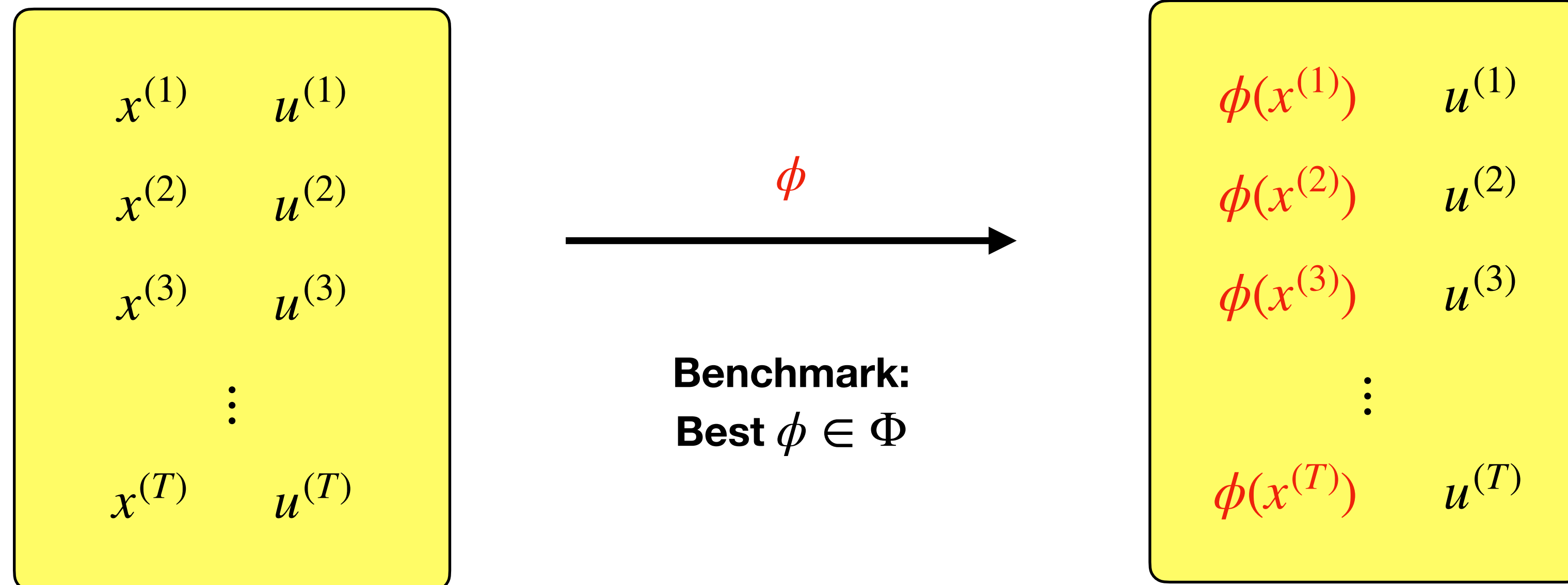
Benchmark:
Best $\phi \in \Phi$



$$\sum_{t=1}^T \phi(x^{(t)}) \cdot u^{(t)}$$

Regret

regret = reward obtained vs benchmark



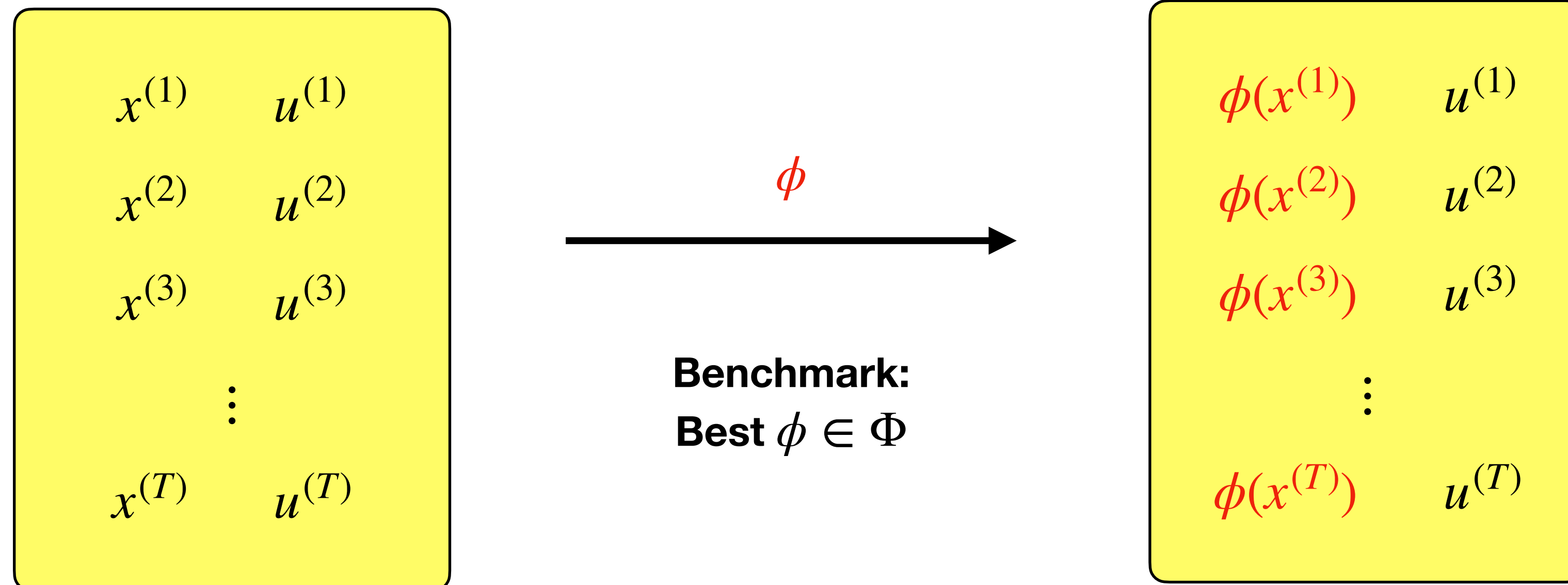
$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

$$\sum_{t=1}^T \phi(x^{(t)}) \cdot u^{(t)}$$

$$\text{Regret}(x^{(1:T)}, u^{(1:T)}) = \max_{\phi \in \Phi} \sum_{t=1}^T \phi(x^{(t)}) \cdot u^{(t)} - \sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

Regret

regret = reward obtained vs benchmark



$$\sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

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$$\text{Regret}(x^{(1:T)}, u^{(1:T)}) = \max_{\phi \in \Phi} \sum_{t=1}^T \phi(x^{(t)}) \cdot u^{(t)} - \sum_{t=1}^T x^{(t)} \cdot u^{(t)}$$

ϵ -Regret:
 $\leq \epsilon T$

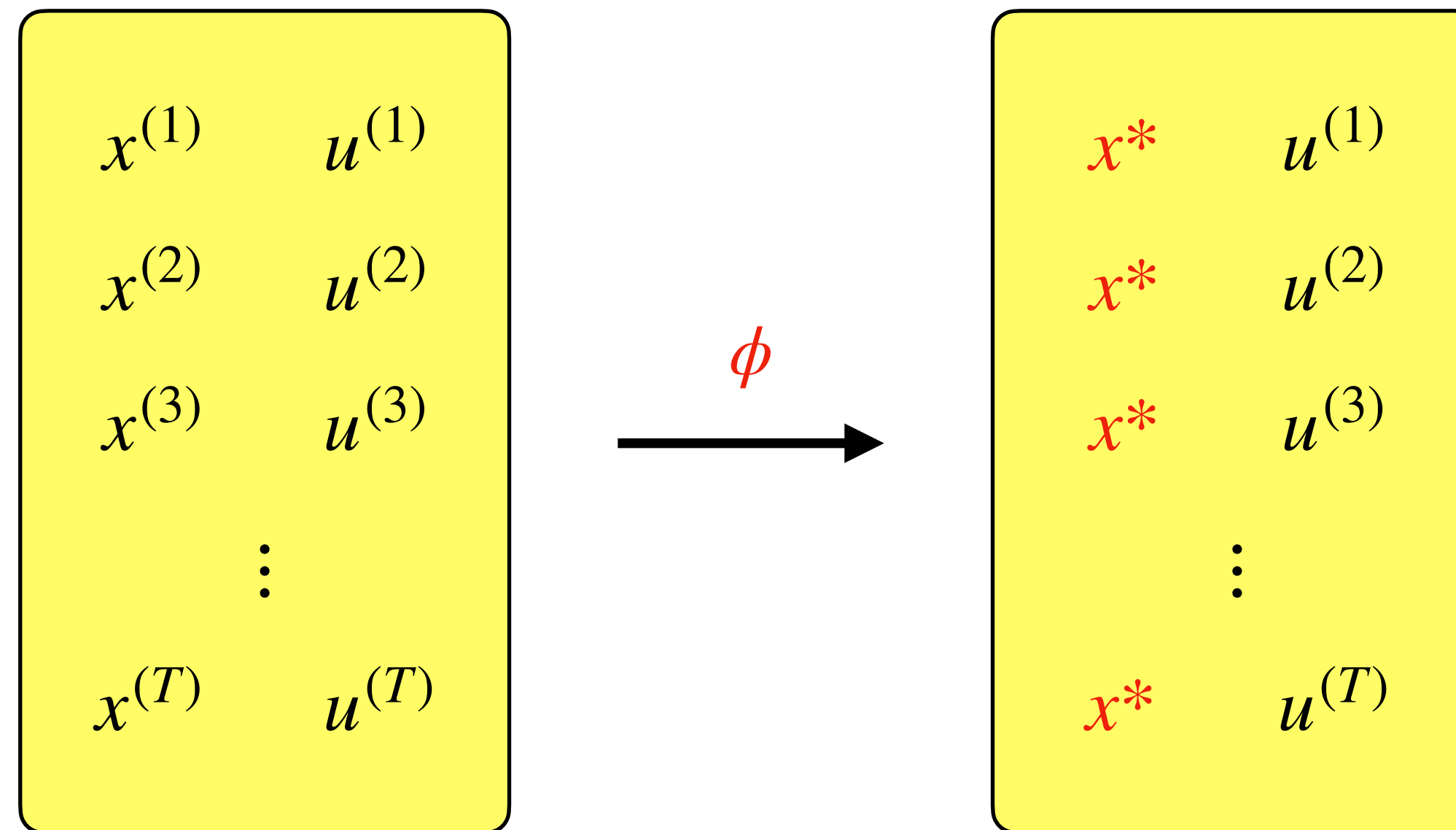
External Regret

External Regret

$\Phi =$ all constant maps

External Regret

$\Phi =$ all constant maps



Swap Regret

Swap Regret

$\Phi = \text{all maps } [N] \rightarrow [N]$

Swap Regret

$\Phi = \text{all maps } [N] \rightarrow [N]$

A	$u^{(1)}$
B	$u^{(2)}$
A	$u^{(3)}$
	\vdots
B	$u^{(T)}$

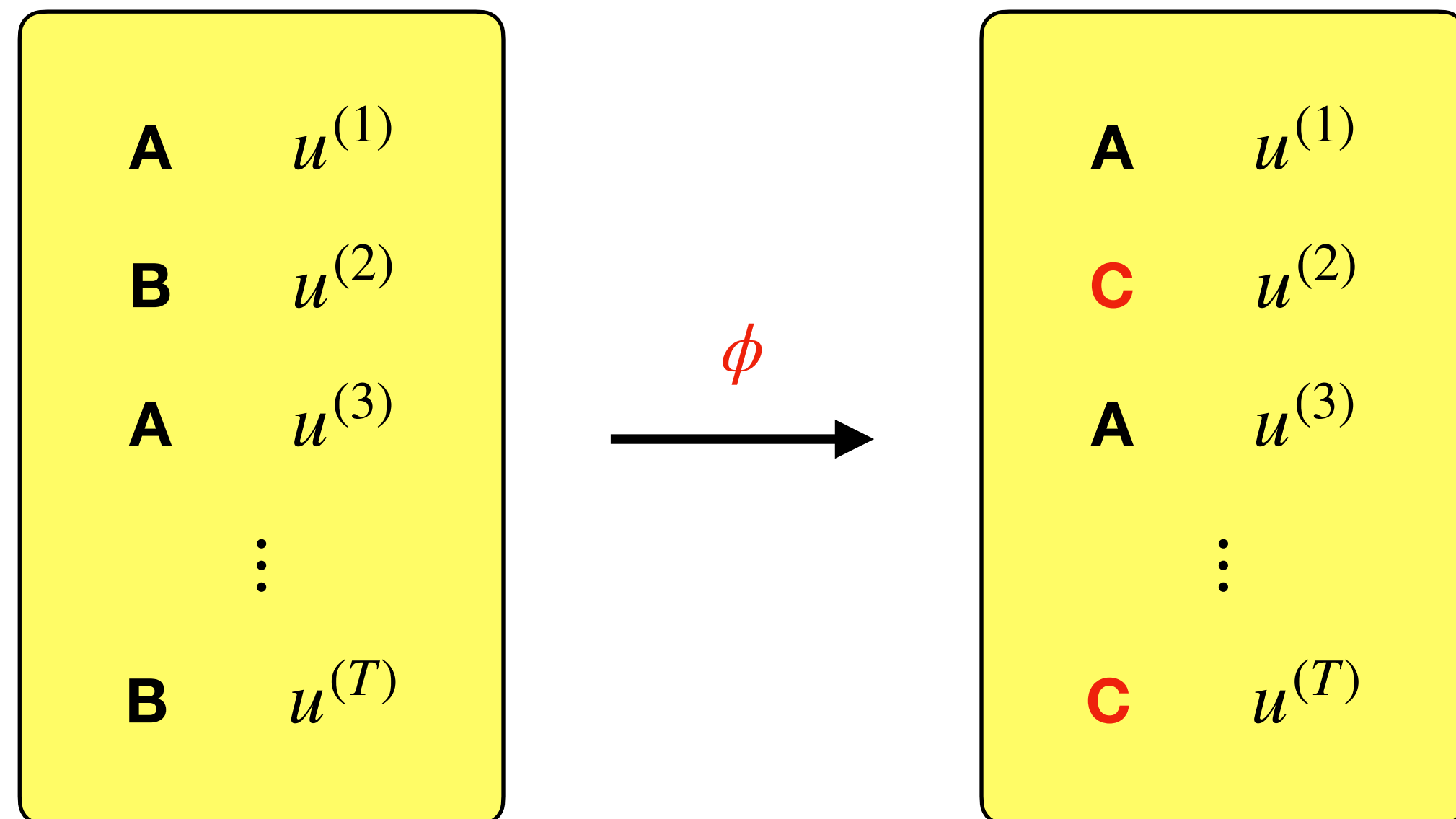
Swap Regret

$\Phi = \text{all maps } [N] \rightarrow [N]$

✓ A	$u^{(1)}$
✗ B	$u^{(2)}$
✓ A	$u^{(3)}$
	⋮
✗ B	$u^{(T)}$

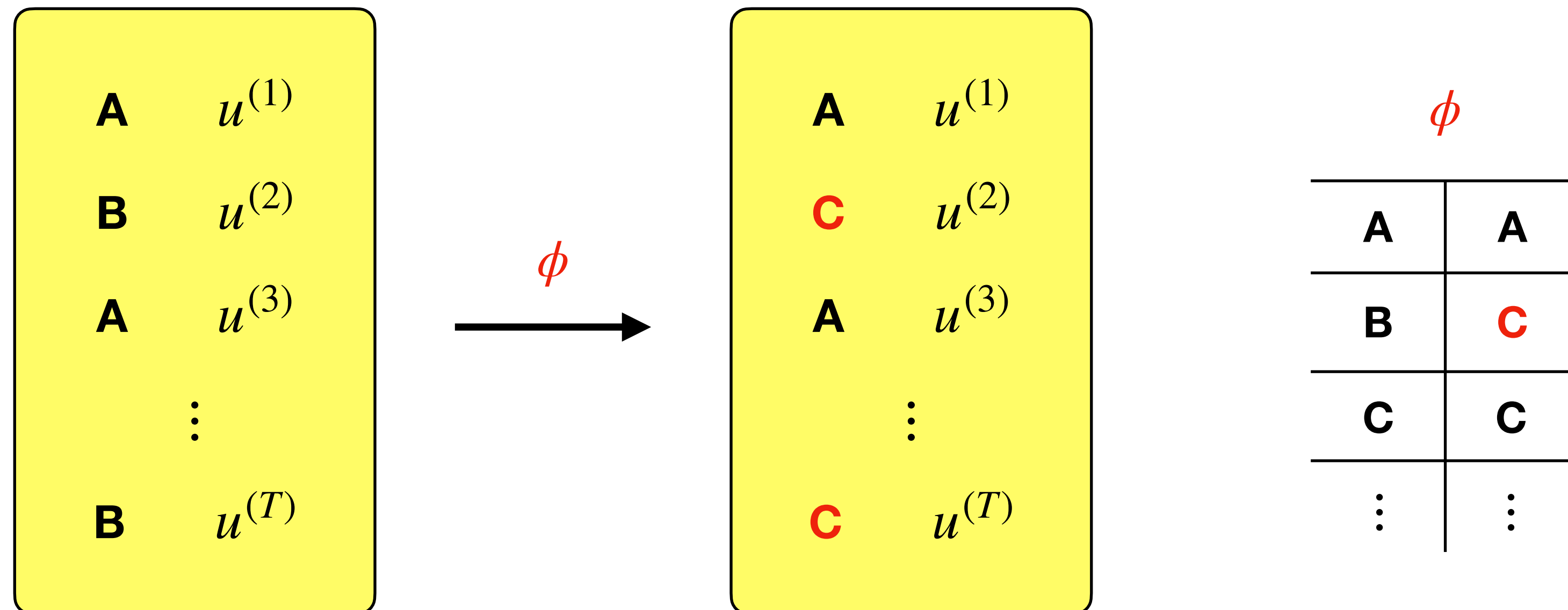
Swap Regret

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Swap Regret

$\Phi = \text{all maps } [N] \rightarrow [N]$



Swap Regret

$\Phi = \text{all maps } [N] \rightarrow [N]$

A	$u^{(1)}$
B	$u^{(2)}$
A	$u^{(3)}$
\vdots	
B	$u^{(T)}$



A	$u^{(1)}$
C	$u^{(2)}$
A	$u^{(3)}$
\vdots	
C	$u^{(T)}$

ϕ

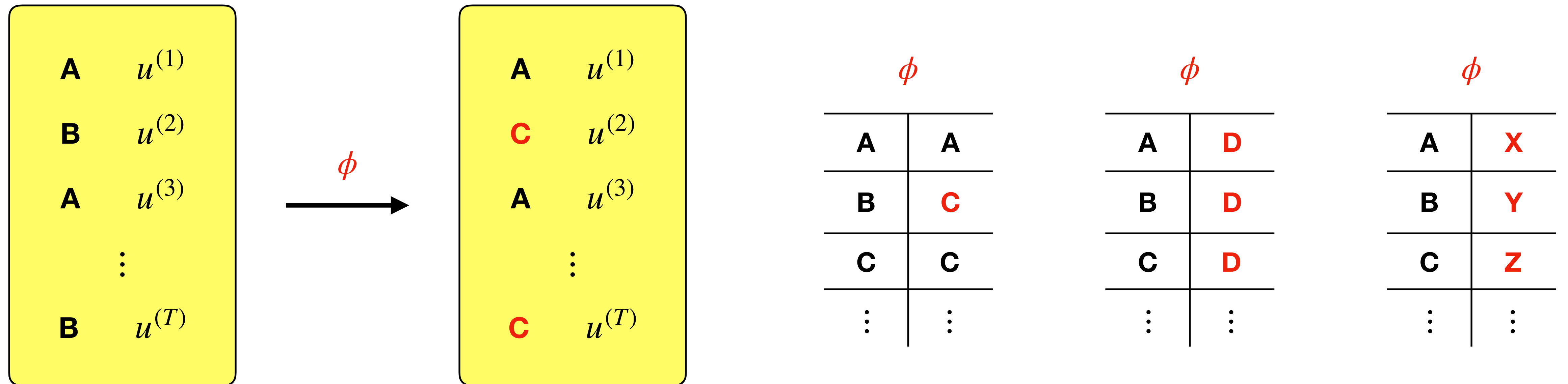
A	A
B	C
C	C
\vdots	\vdots

ϕ

A	D
B	D
C	D
\vdots	\vdots

Swap Regret

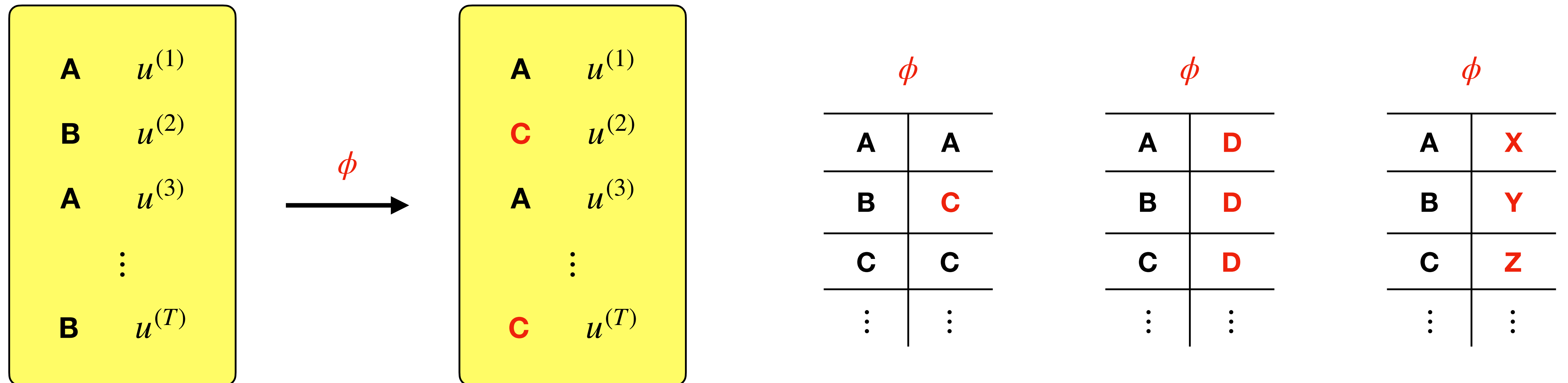
$\Phi = \text{all maps } [N] \rightarrow [N]$



Swap Regret

$\Phi =$ all maps $[N] \rightarrow [N]$

$\Phi =$ all linear maps $\Delta(N) \rightarrow \Delta(N)$

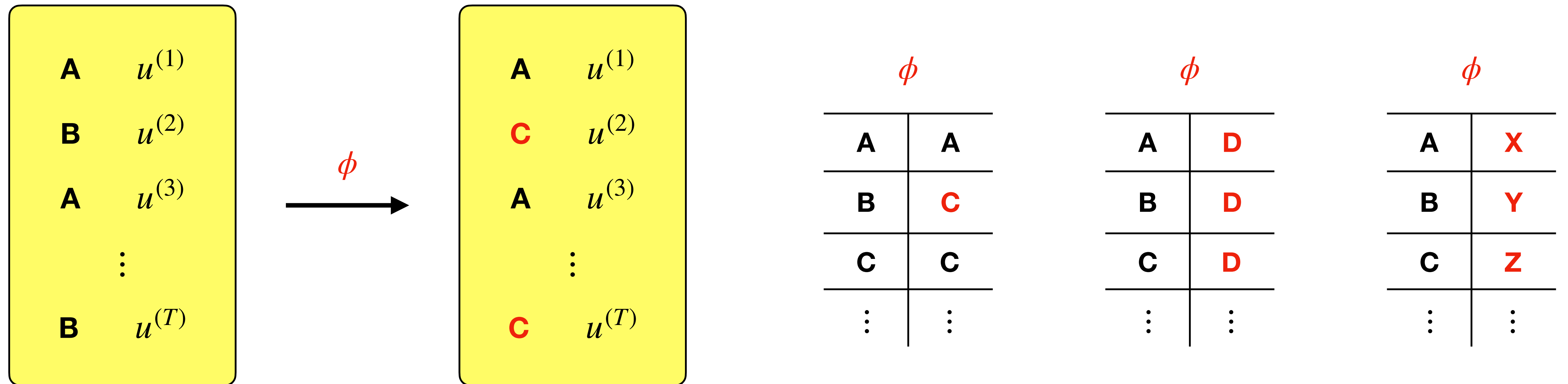


Swap Regret

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This paper: $\Phi = \text{ALL maps } \Delta(N) \rightarrow \Delta(N)$

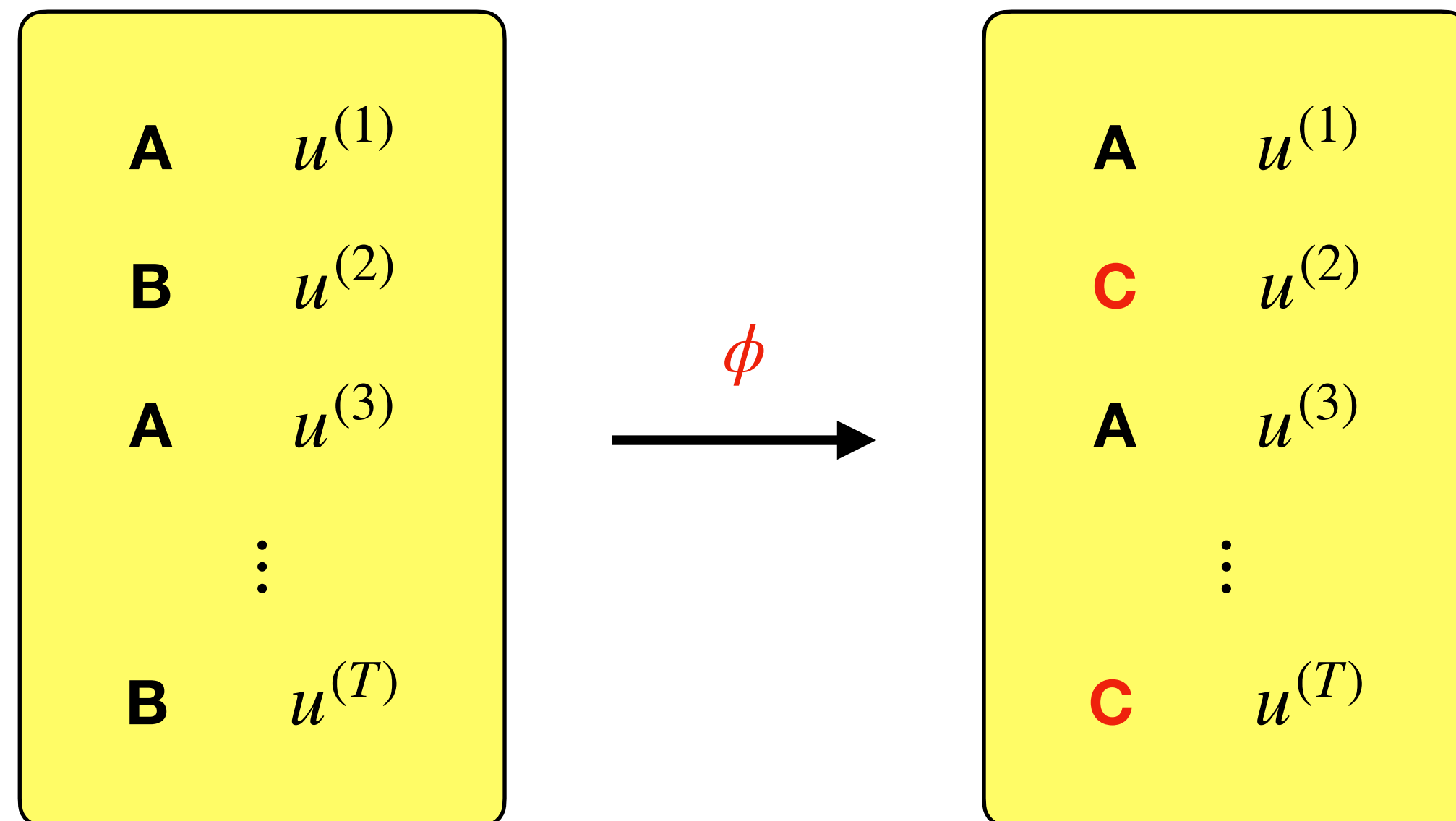


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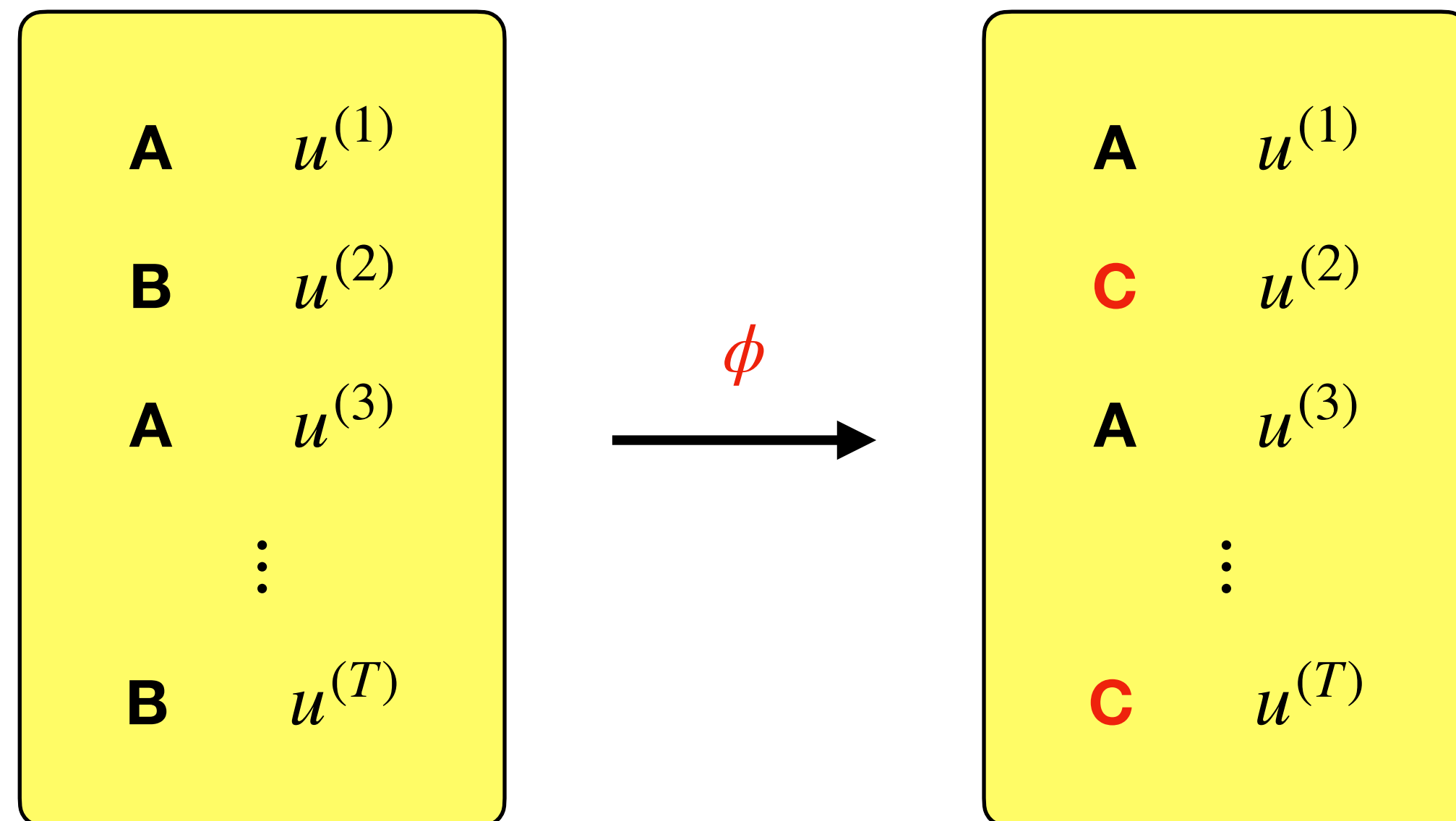


Swap Regret

$\Phi =$ all maps $[N] \rightarrow [N]$

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This paper: $\Phi =$ **ALL** maps $\Delta(N) \rightarrow \Delta(N)$



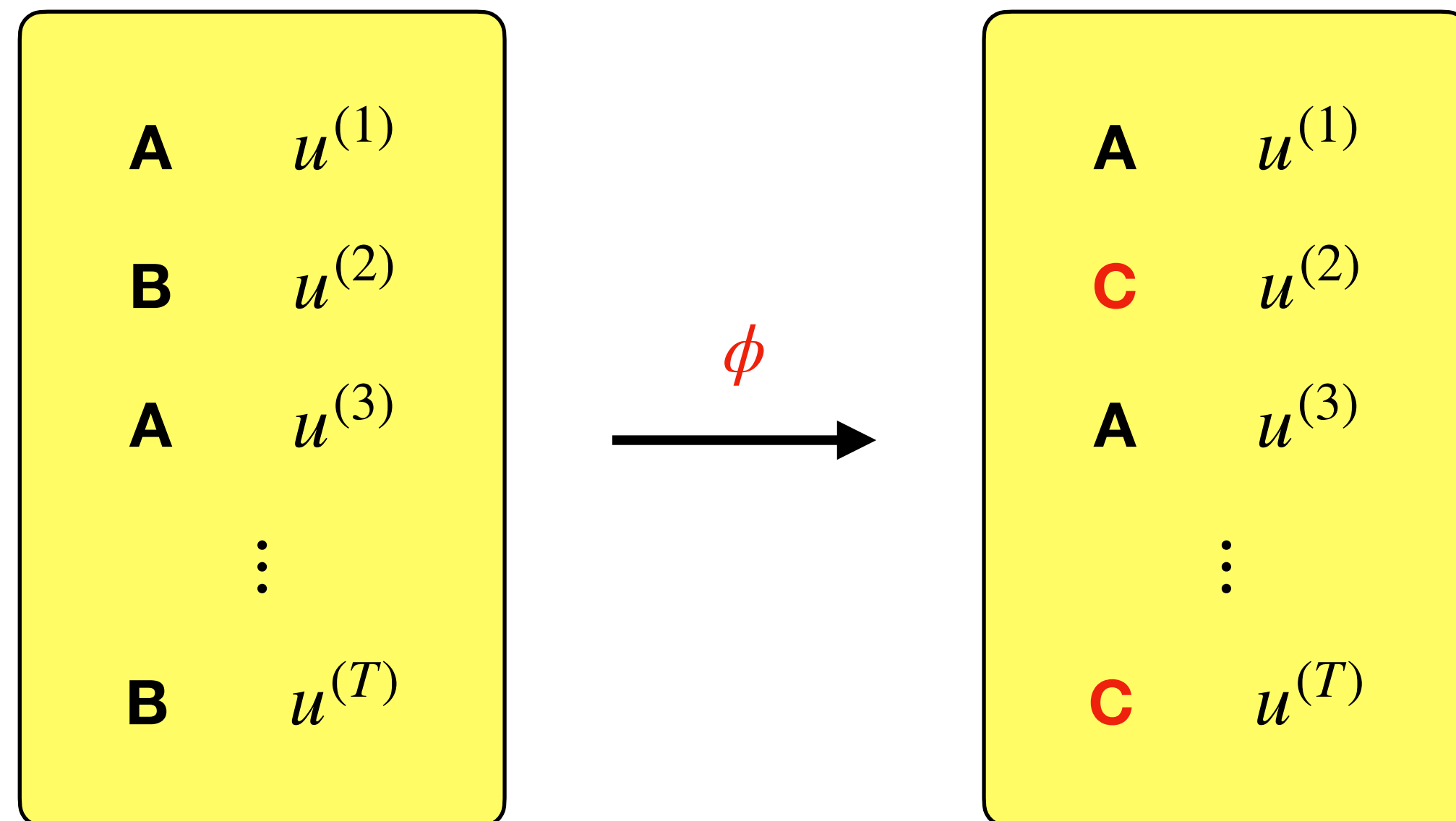
Why?

Swap Regret

$\Phi =$ all maps $[N] \rightarrow [N]$

$\Phi =$ all linear maps $\Delta(N) \rightarrow \Delta(N)$

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Why?

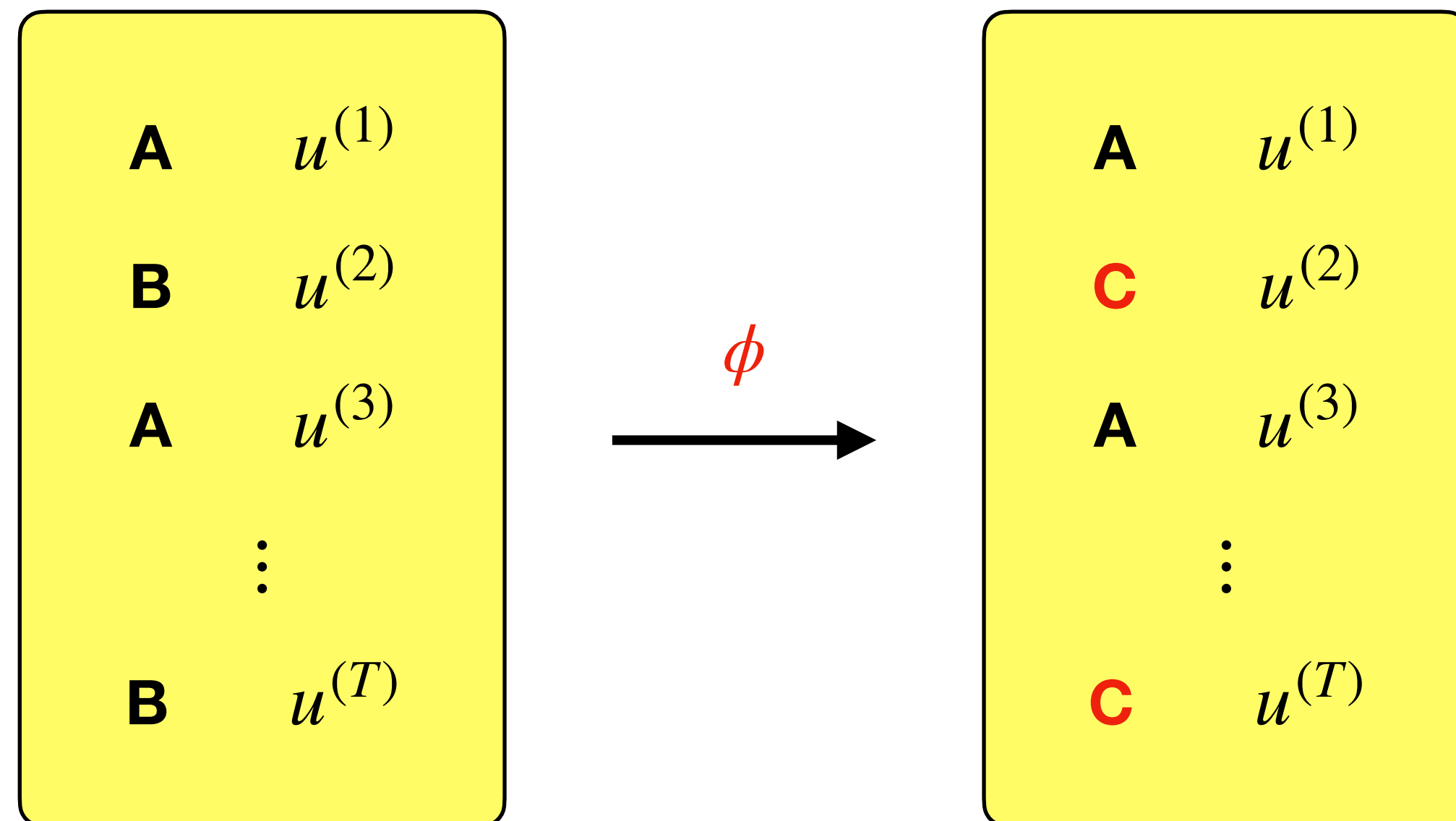
- L_2 Calibration

Swap Regret

$\Phi =$ all maps $[N] \rightarrow [N]$

$\Phi =$ all linear maps $\Delta(N) \rightarrow \Delta(N)$

This paper: $\Phi =$ **ALL** maps $\Delta(N) \rightarrow \Delta(N)$



Why?

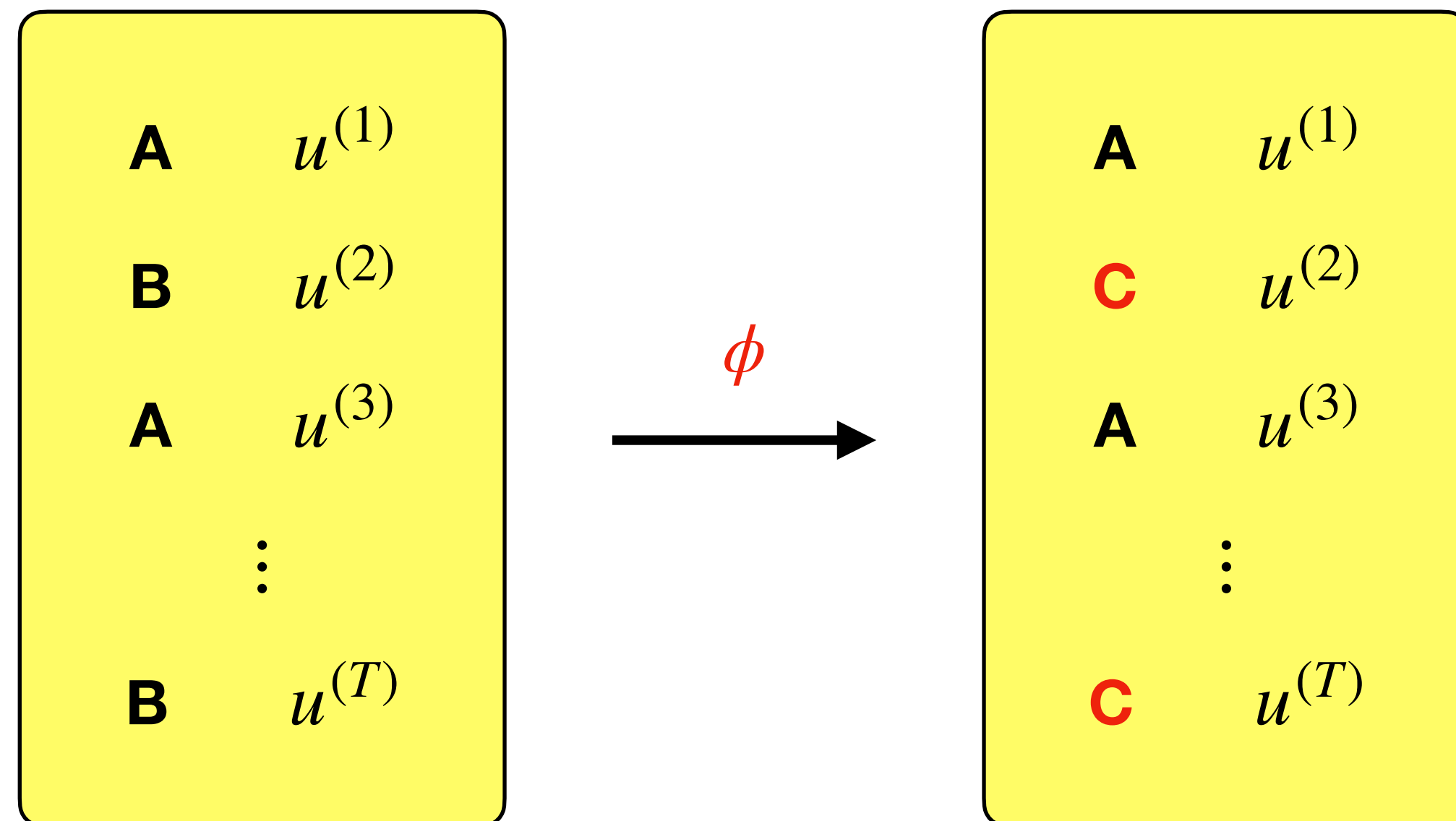
- L_2 Calibration
- Unexploitable [DSS19]

Swap Regret

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This paper: $\Phi =$ **ALL** maps $\Delta(N) \rightarrow \Delta(N)$



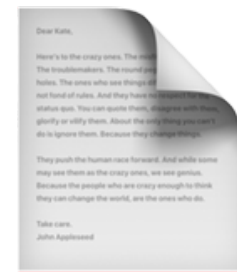
Why?

- L_2 Calibration
- Unexploitable [DSS19]
- Games!

Learning in Games



Learning in Games



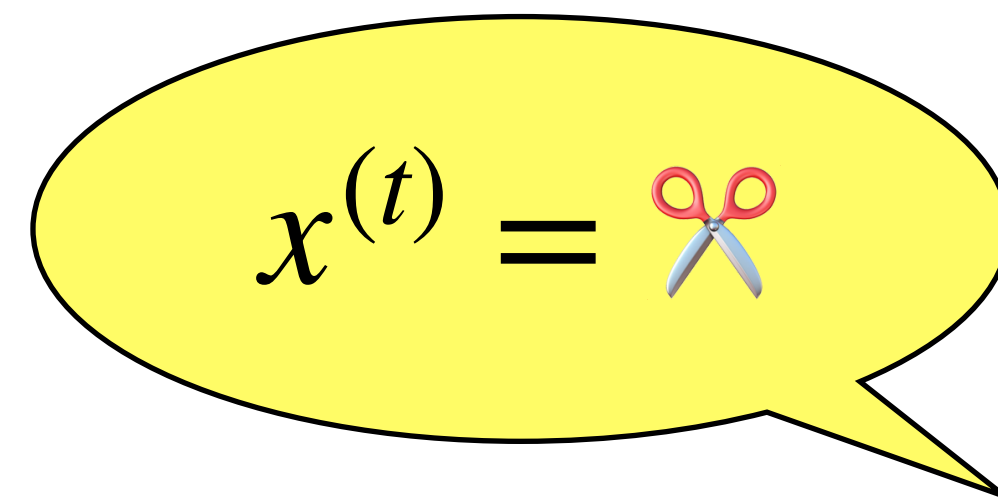
Learning in Games

$$x^{(t)} = \text{✂️}$$

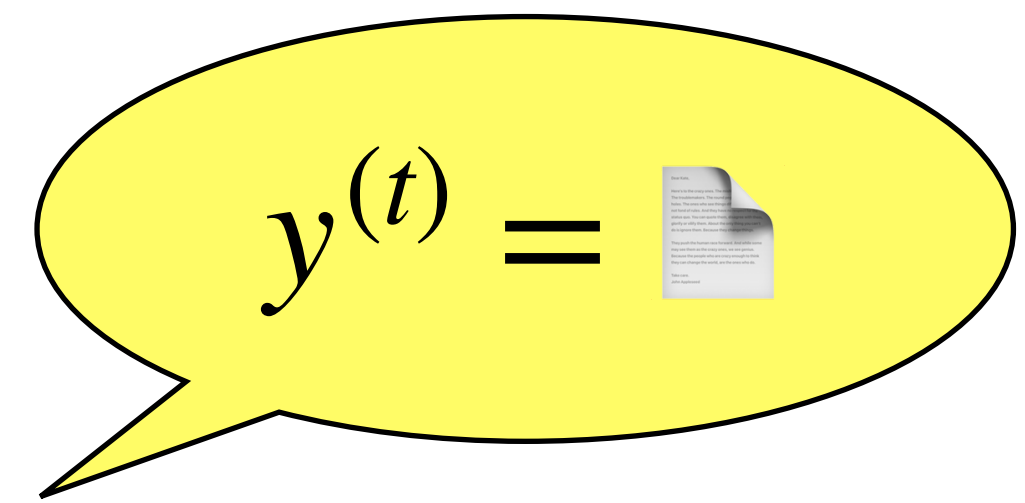


$$y^{(t)} = \text{📄}$$

Learning in Games

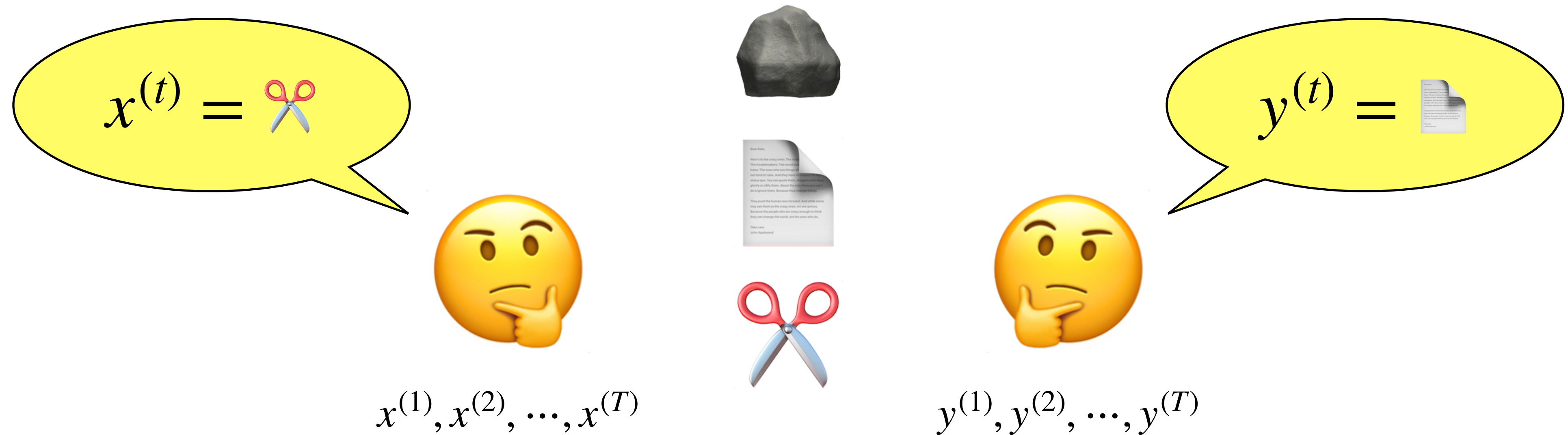


$x^{(1)}, x^{(2)}, \dots, x^{(T)}$



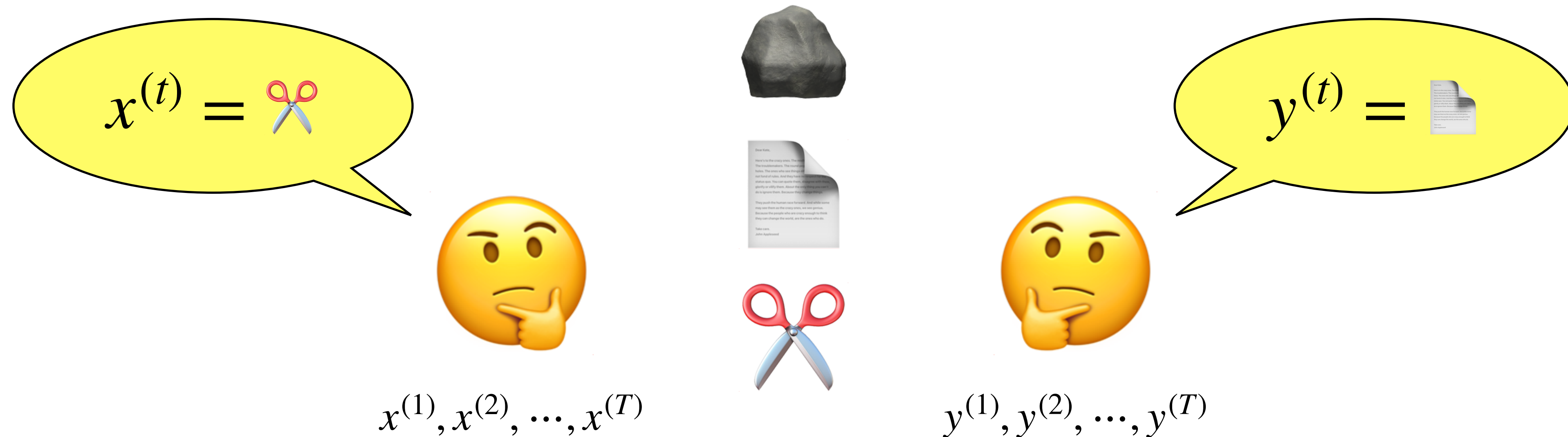
$y^{(1)}, y^{(2)}, \dots, y^{(T)}$

Learning in Games



ϵ external regret over T rounds \rightarrow average strategies are ϵ coarse-correlated-equilibrium

Learning in Games



ϵ external regret over T rounds \rightarrow average strategies are ϵ coarse-correlated-equilibrium

ϵ swap regret over T rounds \rightarrow average strategies are ϵ correlated-equilibrium

Learning in Games

Game Equilibrium: Strategy profile where no player wants to deviate

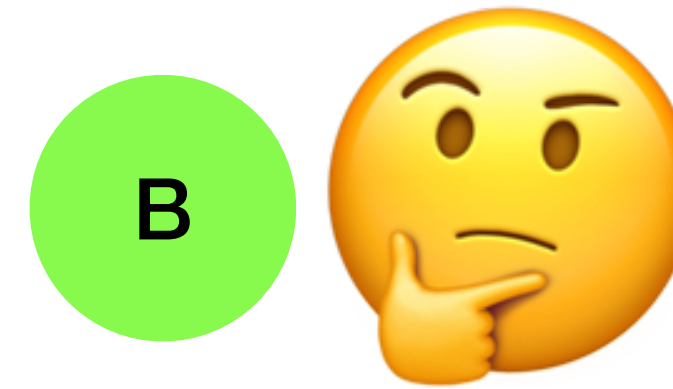
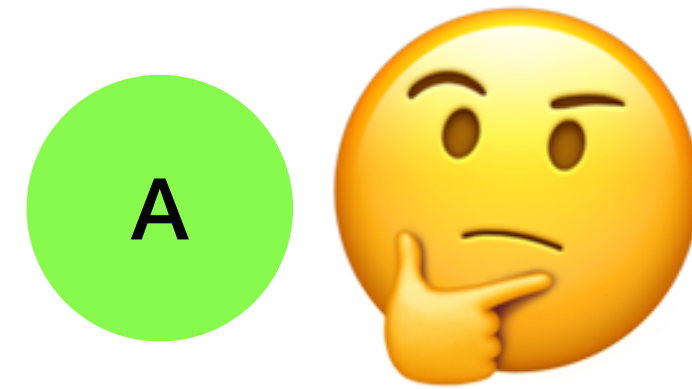
Learning in Games

Game Equilibrium: Strategy profile where no player wants to deviate



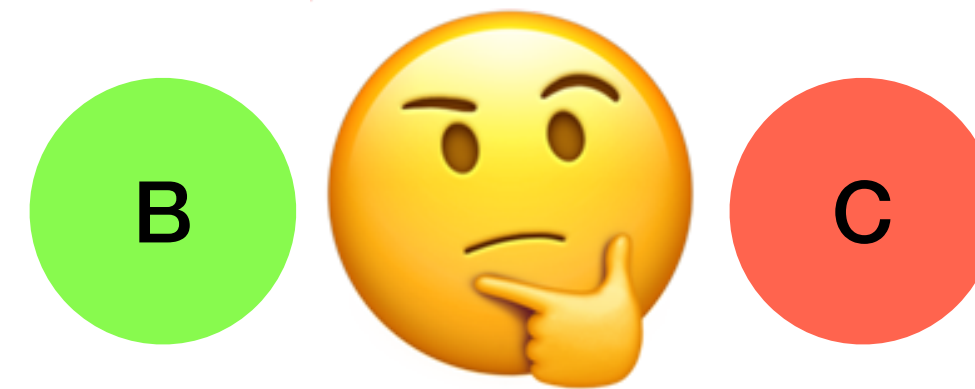
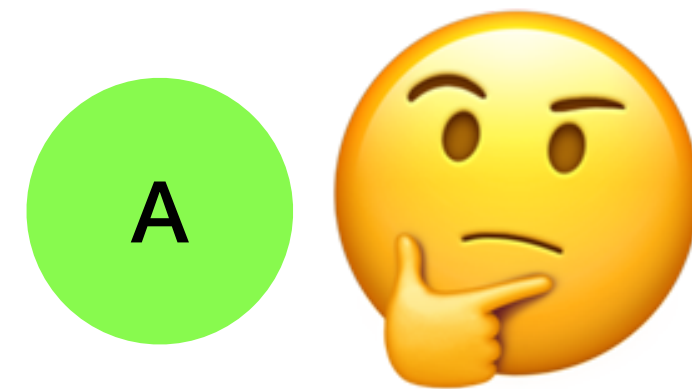
Learning in Games

Game Equilibrium: Strategy profile where no player wants to deviate



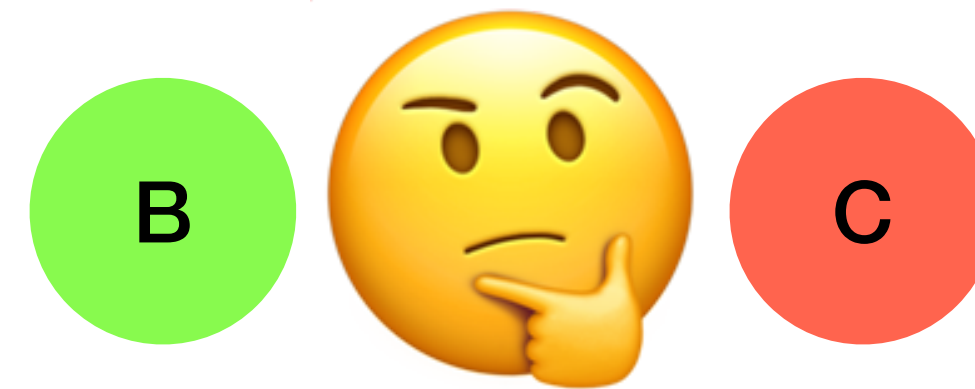
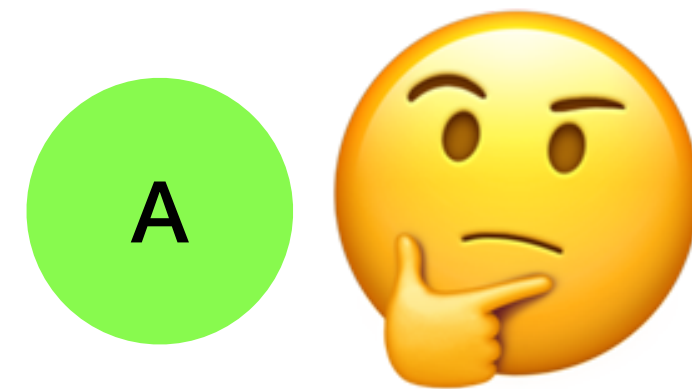
Learning in Games

Game Equilibrium: Strategy profile where no player wants to deviate

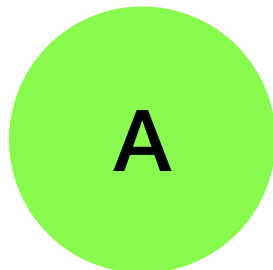
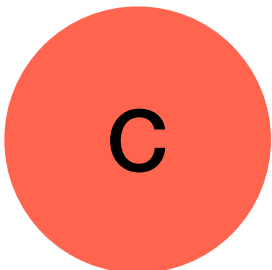
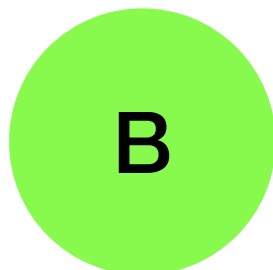
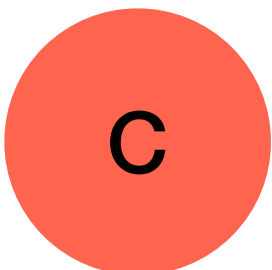


Learning in Games

Game Equilibrium: Strategy profile where no player wants to deviate

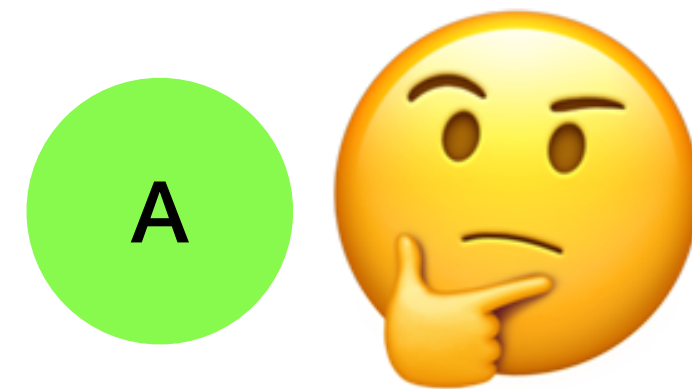


**Coarse
Deviations**

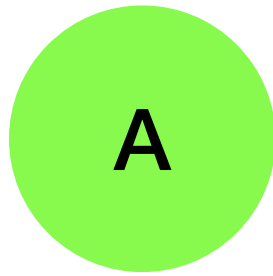
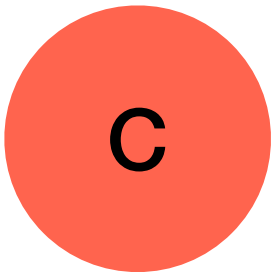
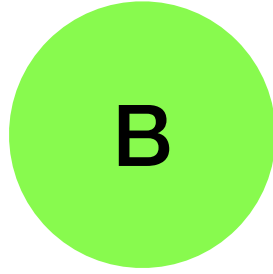
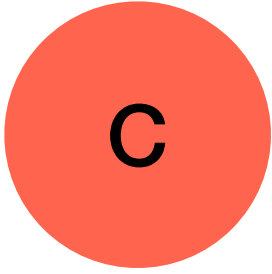
	
	

Learning in Games

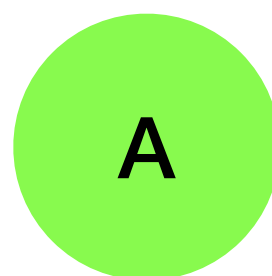
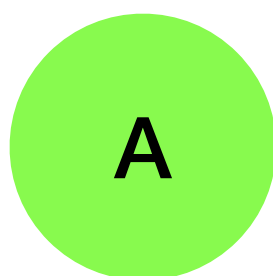
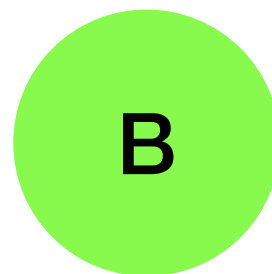
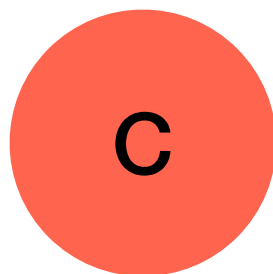
Game Equilibrium: Strategy profile where no player wants to deviate



**Coarse
Deviations**

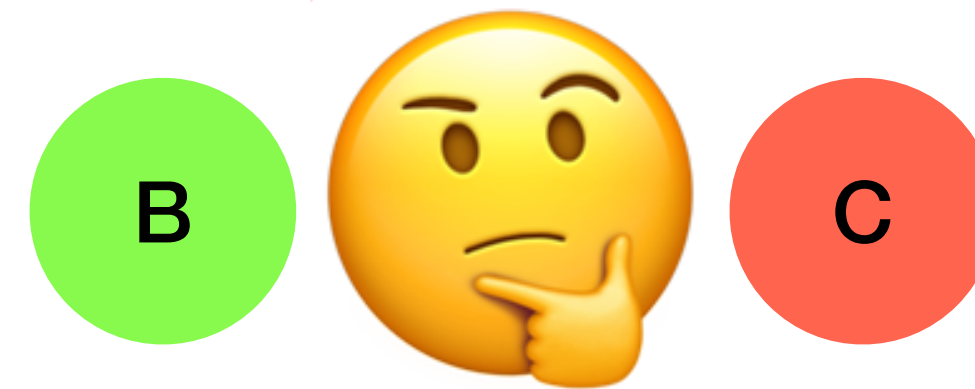
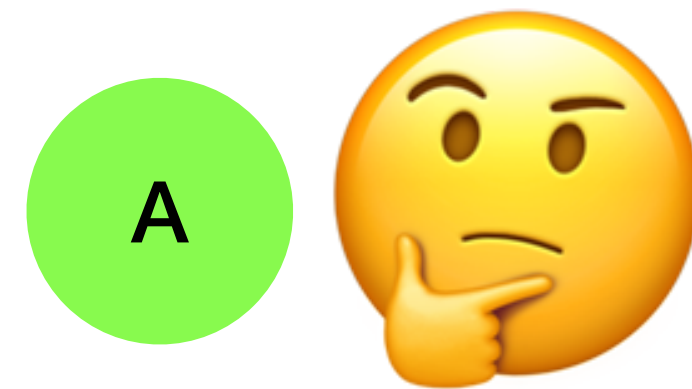
	
	

**Swap
Deviations**

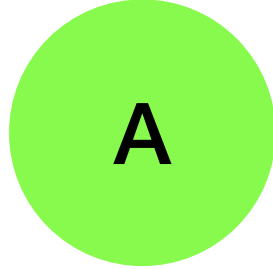
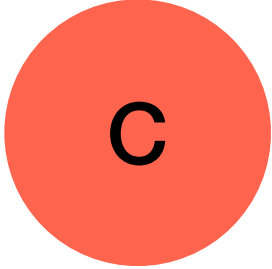
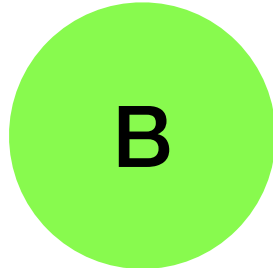
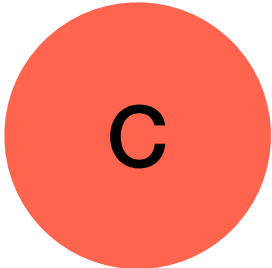
	
	

Learning in Games

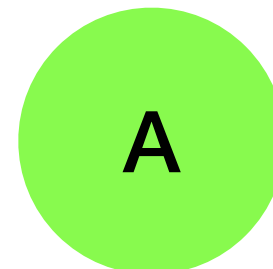
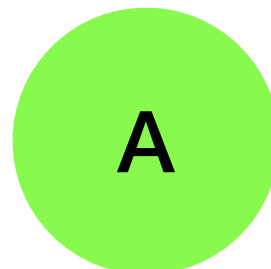
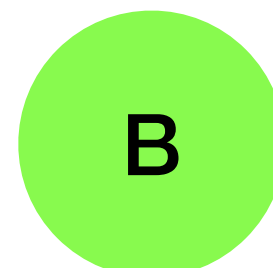
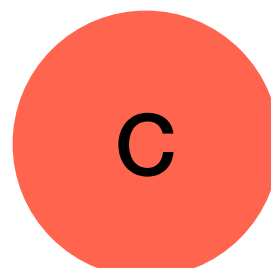
Game Equilibrium: Strategy profile where no player wants to deviate



**Coarse
Deviations**

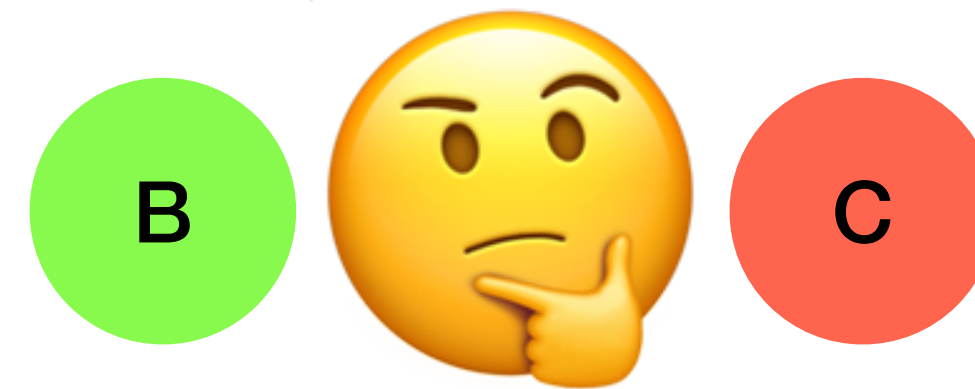
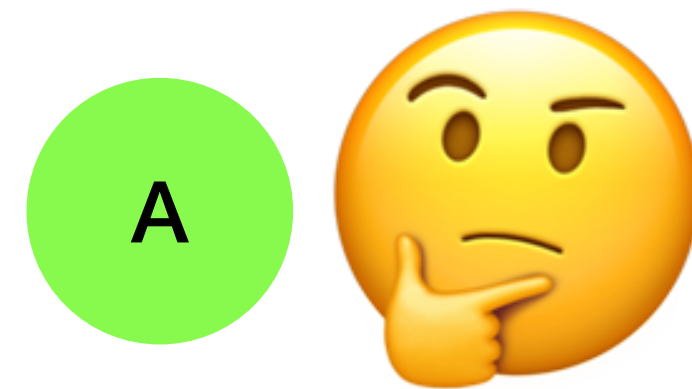
**Swap
Deviations**

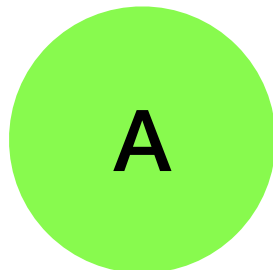
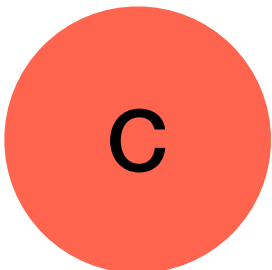
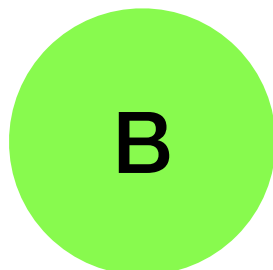
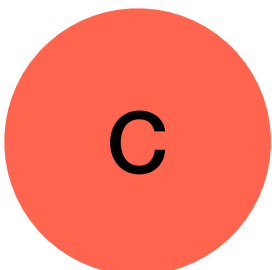
CCE: No player wants to make a coarse deviation

Learning in Games

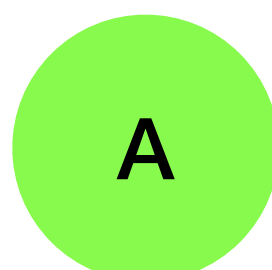
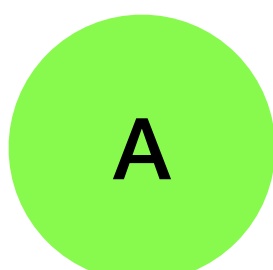
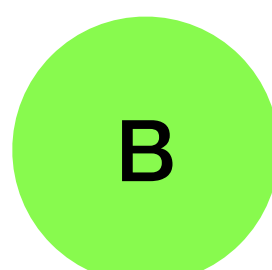
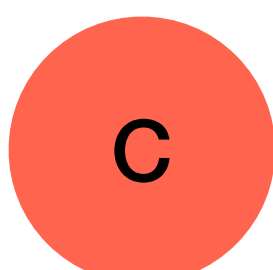
Game Equilibrium: Strategy profile where no player wants to deviate



**Coarse
Deviations**

**Swap
Deviations**

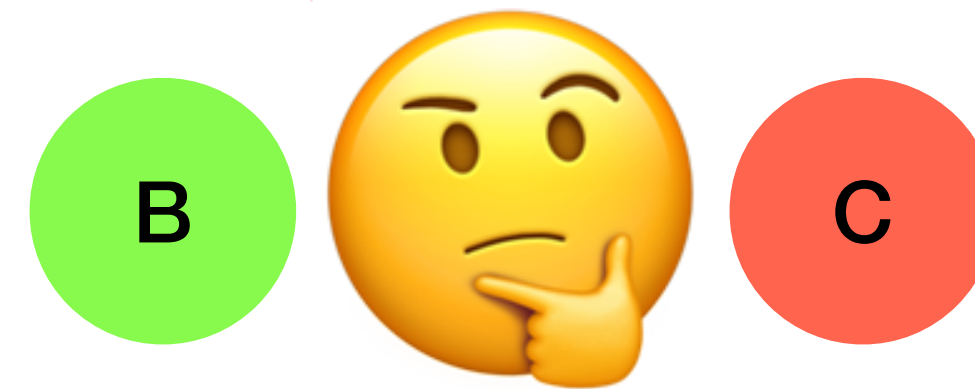
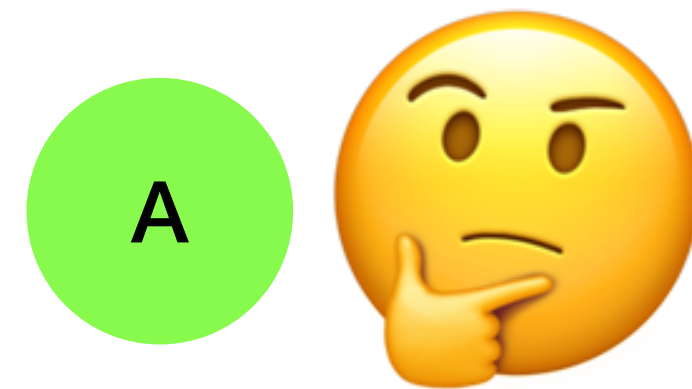
	
	

CCE: No player wants to make a coarse deviation

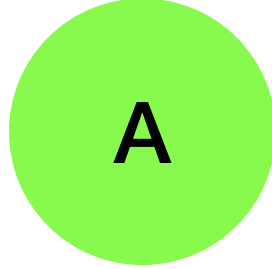
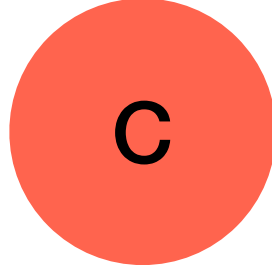
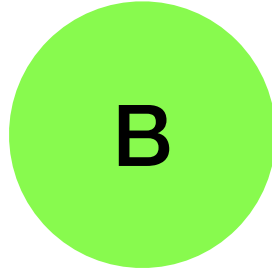
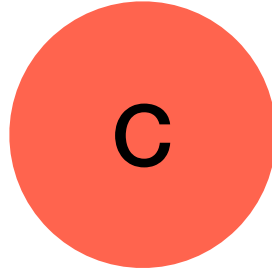
CE: No player wants to make a swap deviation

Learning in Games

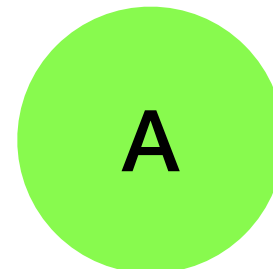
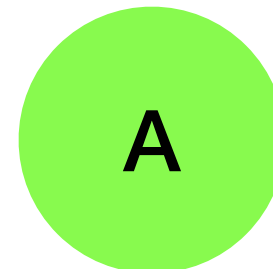
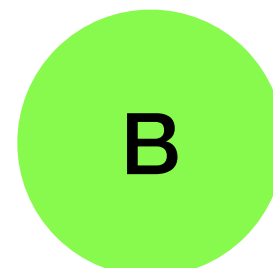
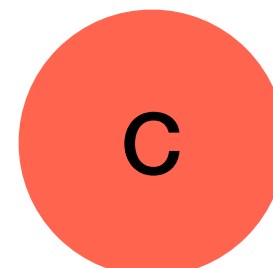
Game Equilibrium: Strategy profile where no player wants to deviate



**Coarse
Deviations**

**Swap
Deviations**

CCE: No player wants to make a coarse deviation

CE: No player wants to make a swap deviation

So why not Swap Regret?

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Multiplicative Weight Updates: ϵ -External-Regret for $T = \Omega\left(\frac{\log N}{\epsilon^2}\right)$

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Blum-Mansour MWU [BM07]: ϵ -Swap-Regret for $T = \Omega\left(\frac{N \log N}{\epsilon^2}\right)$

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Question: can we improve for large N ?

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Question: can we improve for large N ?

YES [DD🐟G23]
[PR23]

Main Results

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Tree-Swap: ϵ -Swap-Regret for $T = \log(N)^{\tilde{\Omega}(1/\epsilon)}$

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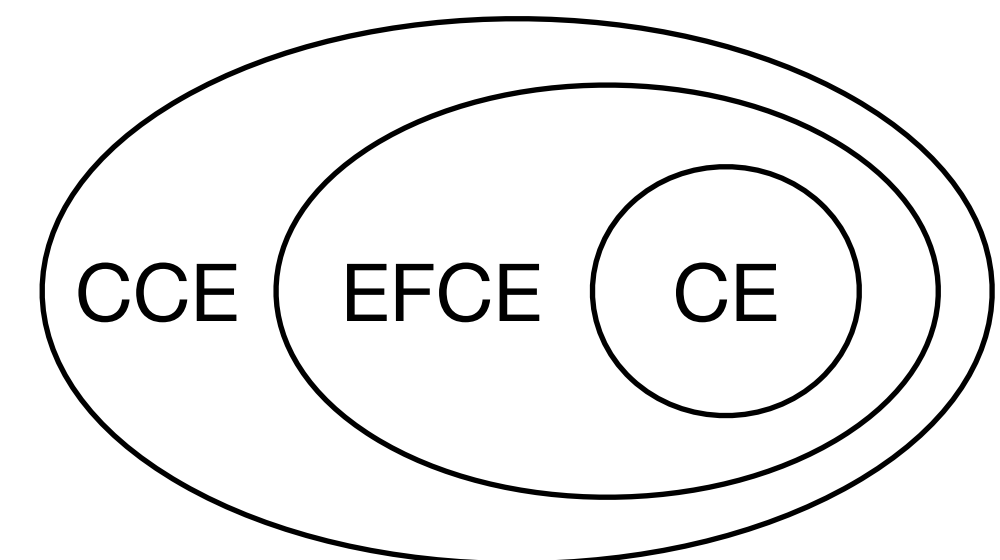
Tree-Swap: ϵ -Swap-Regret for $T = \log(N)^{\tilde{\Omega}(1/\epsilon)}$

- **Tree-Swap:** ϵ -Swap-Regret for $T = \text{Littlestone Dimension}(\mathcal{F})^{\tilde{\Omega}(1/\epsilon)}$
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Main Results

Tree-Swap: ϵ -Swap-Regret for $T = \log(N)^{\tilde{\Omega}(1/\epsilon)}$

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Algorithms

Lazy External Regret

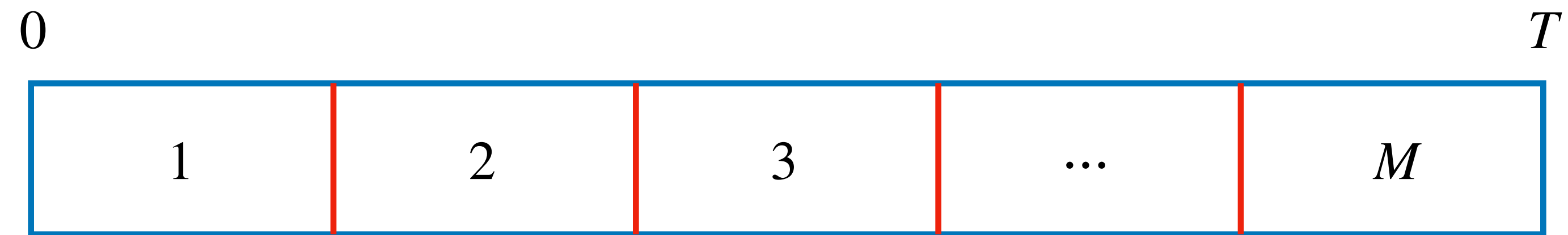
Lazy External Regret

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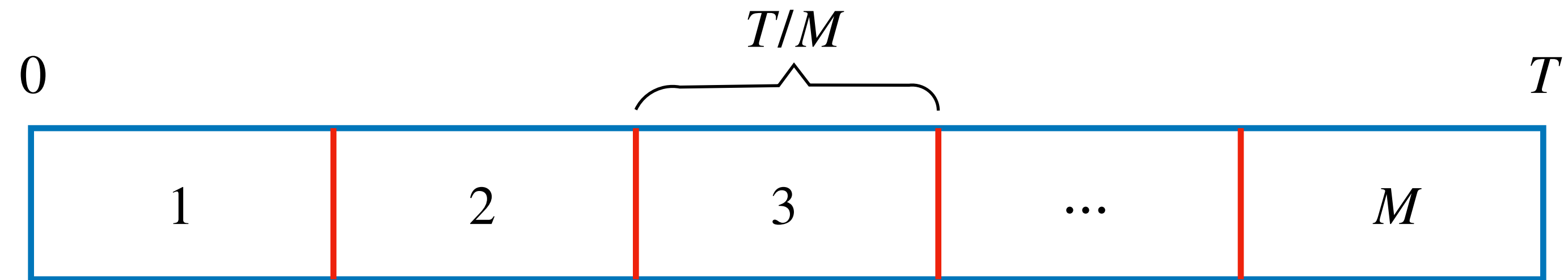
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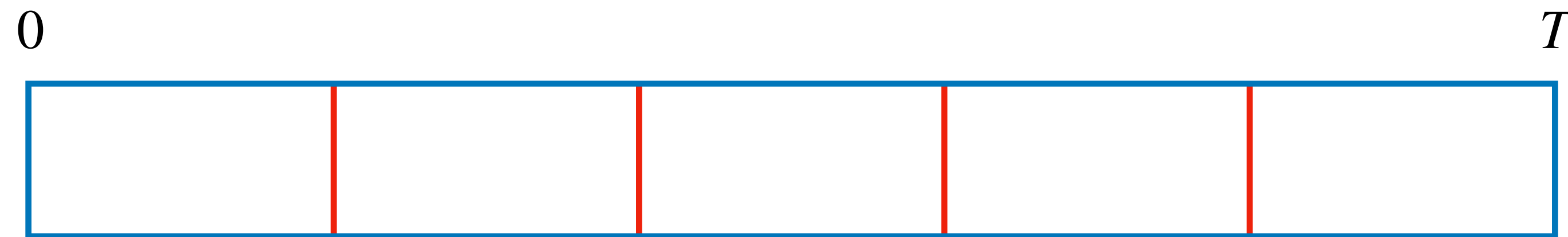
Lazy External Regret



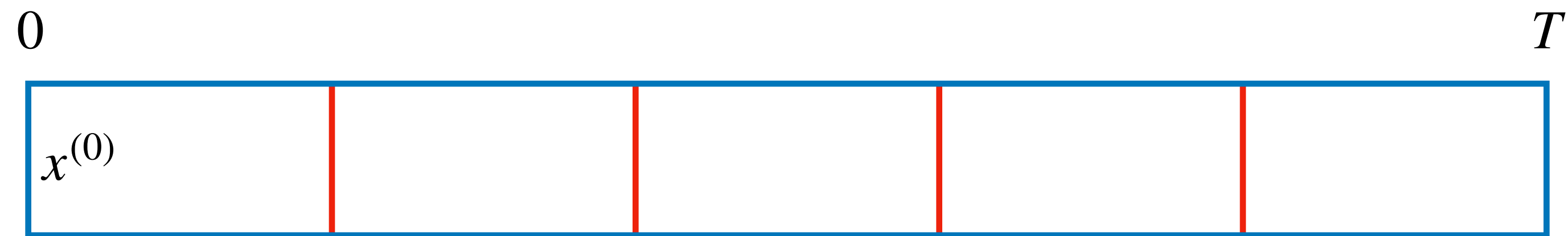
Lazy External Regret



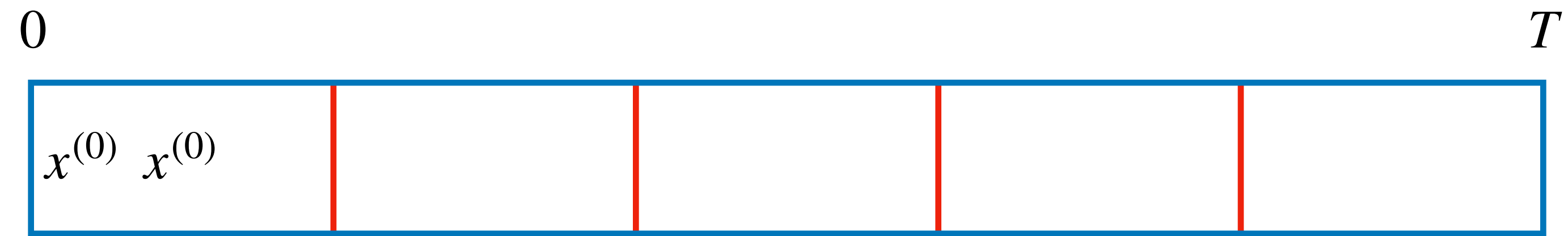
Lazy External Regret



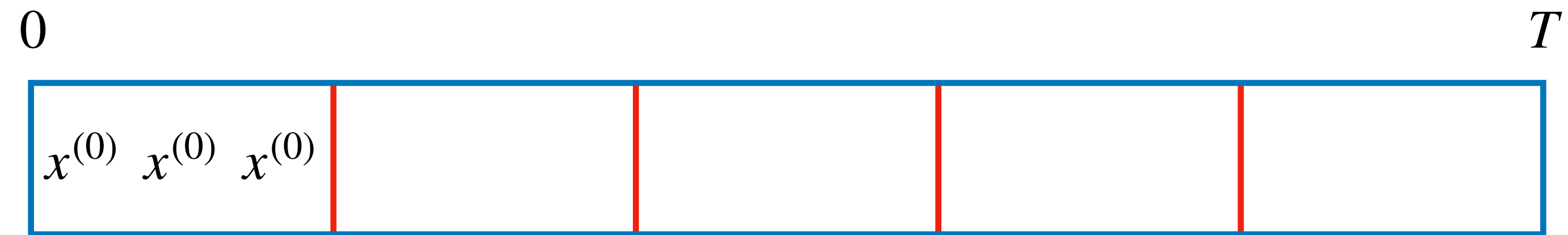
Lazy External Regret



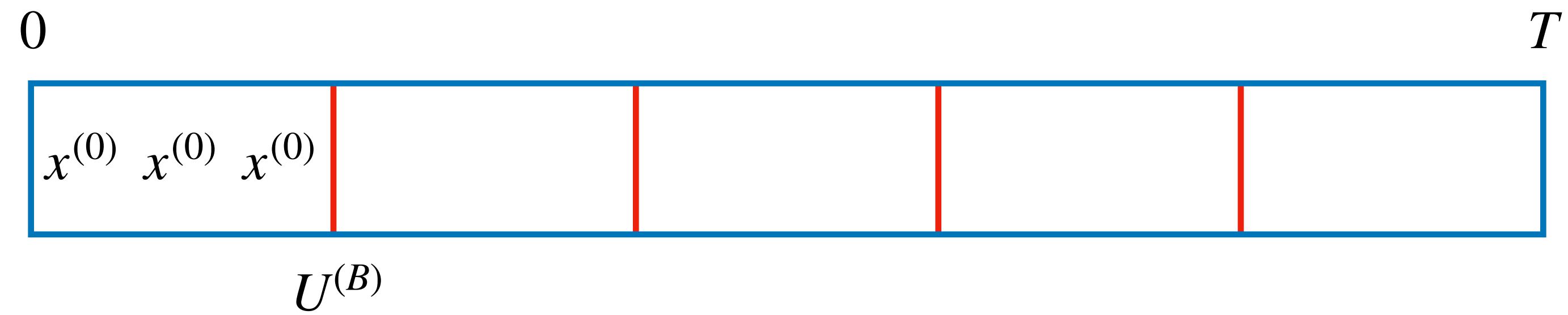
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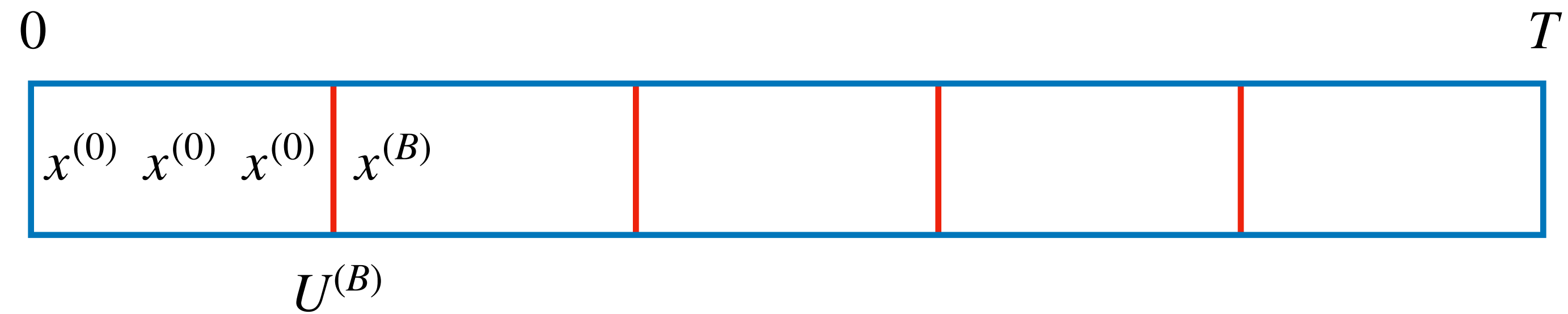
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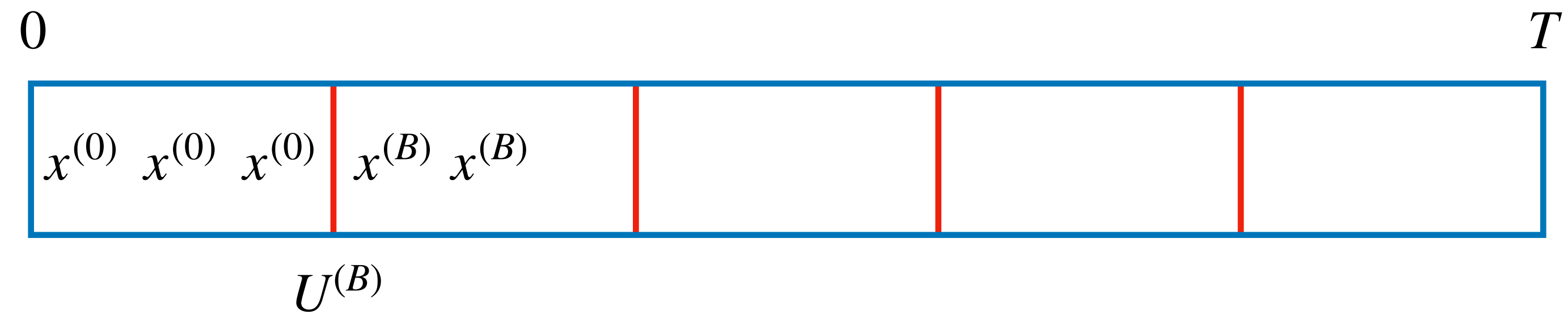
Lazy External Regret



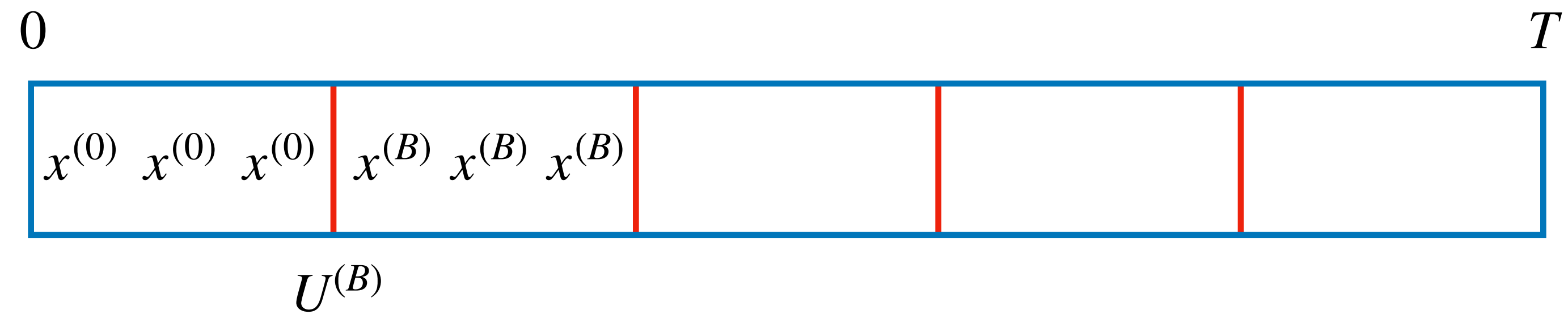
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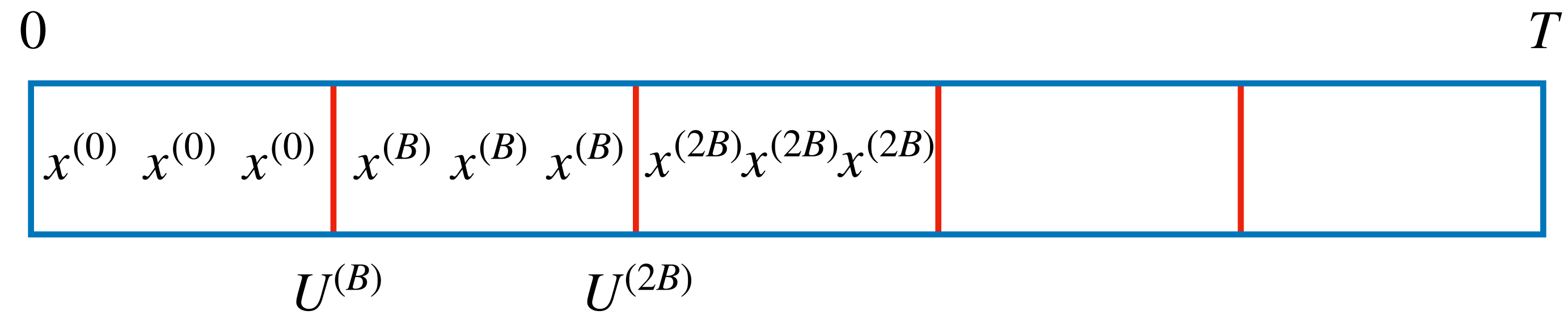
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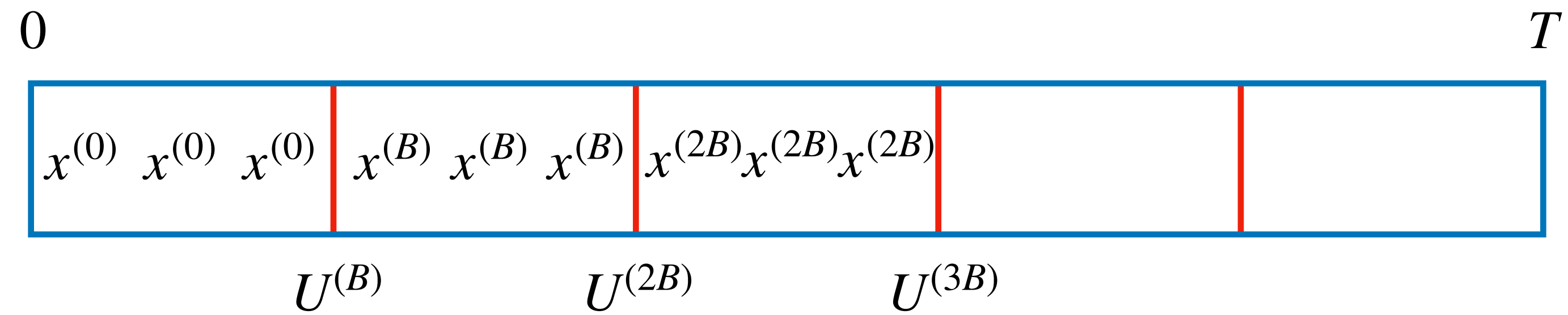
Lazy External Regret



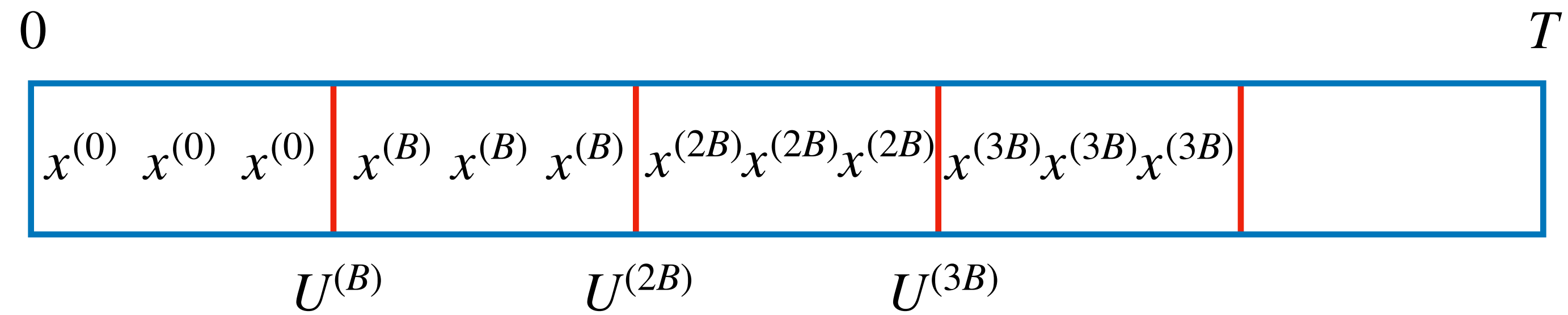
Lazy External Regret



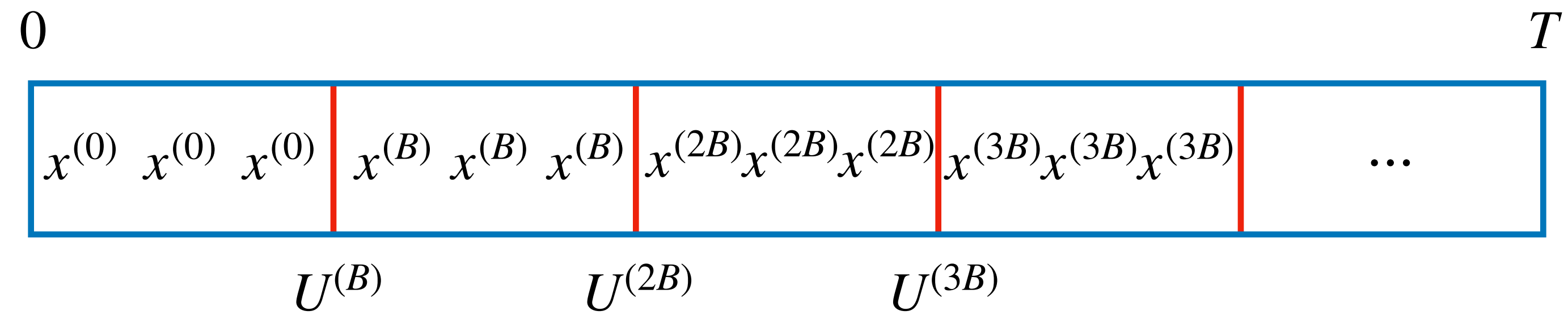
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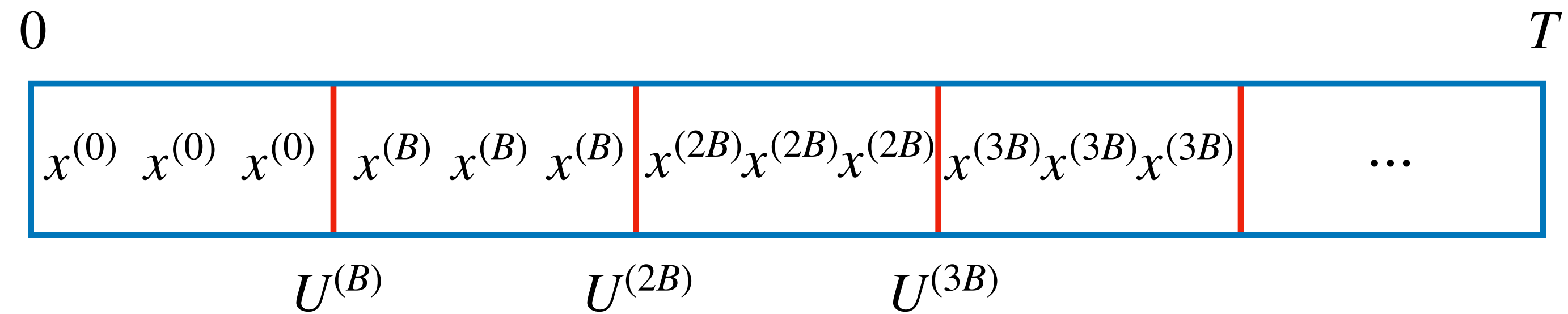
Lazy External Regret



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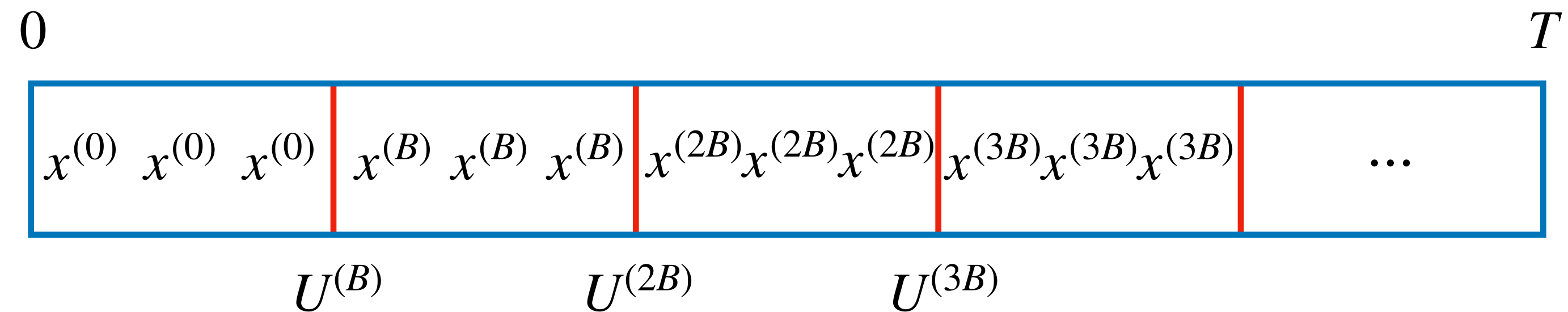


Lazy External Regret



MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{T}}\right)$

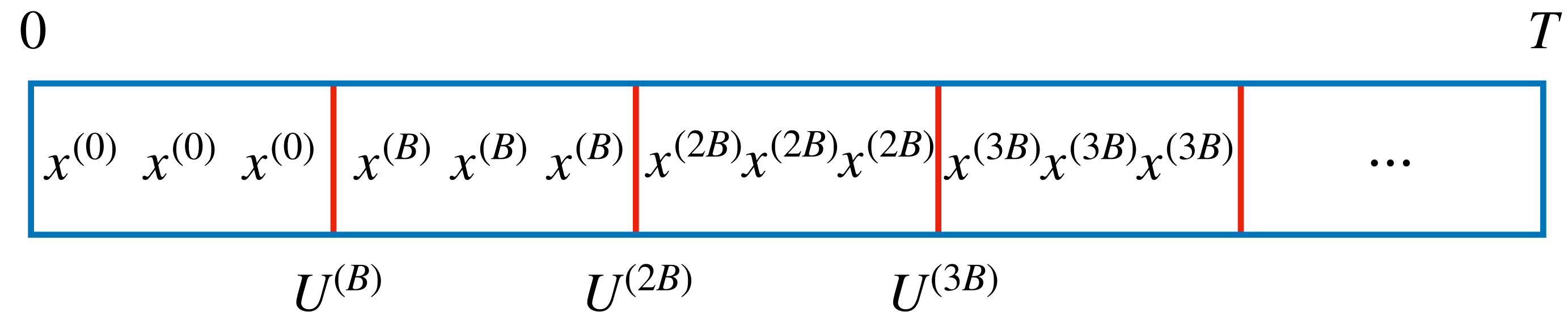
Lazy External Regret



MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{T}}\right)$

Lazy MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{M}}\right)$

Lazy External Regret

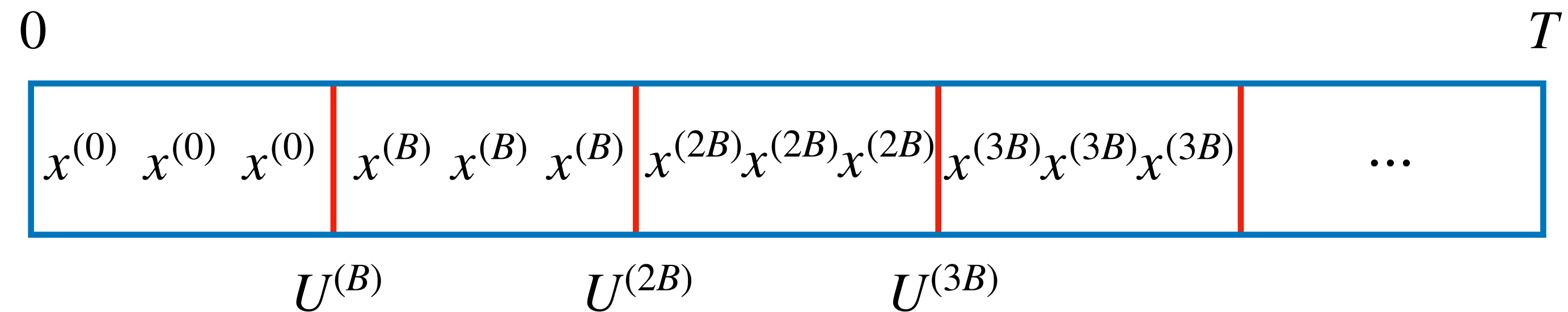


MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{T}}\right)$

Lazy MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{M}}\right)$

Why?

Lazy External Regret

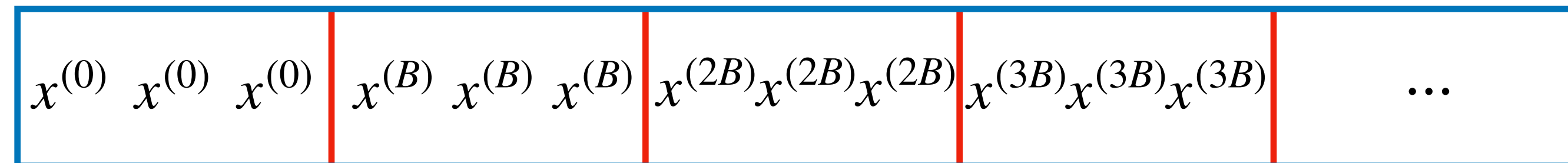


MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{T}}\right)$

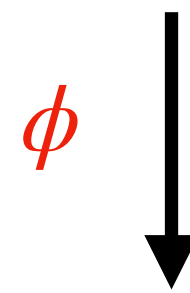
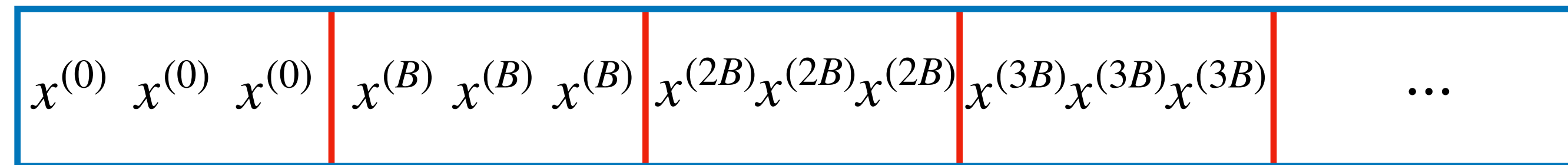
Lazy MWU: external-regret $\epsilon = O\left(\sqrt{\frac{\log N}{M}}\right)$

Why?
Fewer Actions

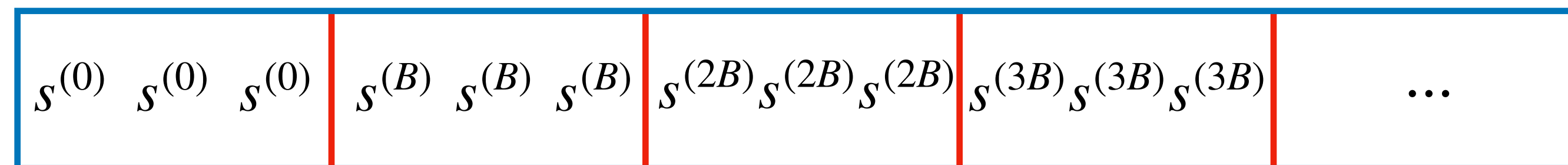
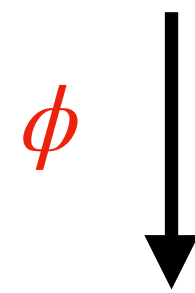
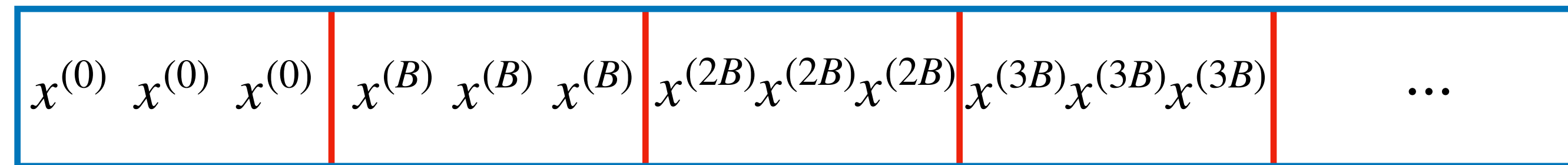
Swap Regret



Swap Regret



Swap Regret



Tree-Swap

Tree-Swap

$$T = M^d$$

Tree-Swap

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1 Lazy-MWU instance:



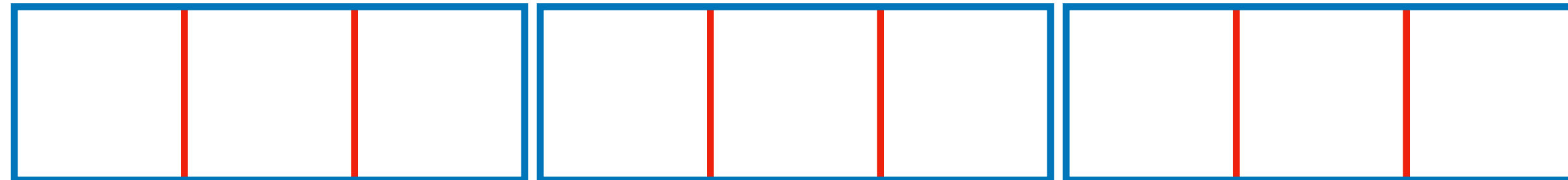
Tree-Swap

$$T = M^d$$

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M Lazy-MWU instances:



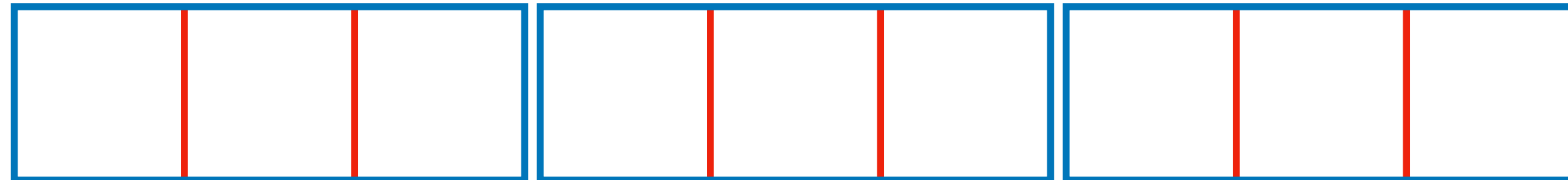
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$$T = M^d$$

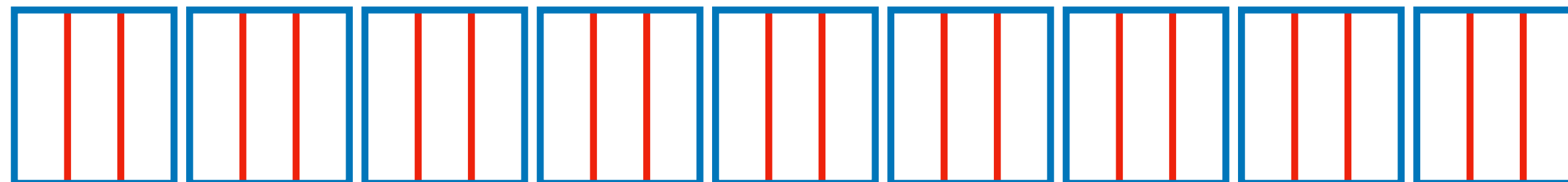
1 Lazy-MWU instance:



M Lazy-MWU instances:



M^2 Lazy-MWU instances:



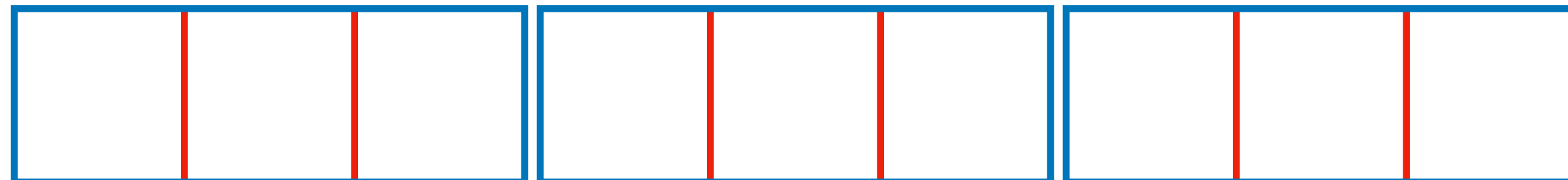
Tree-Swap

$$T = M^d$$

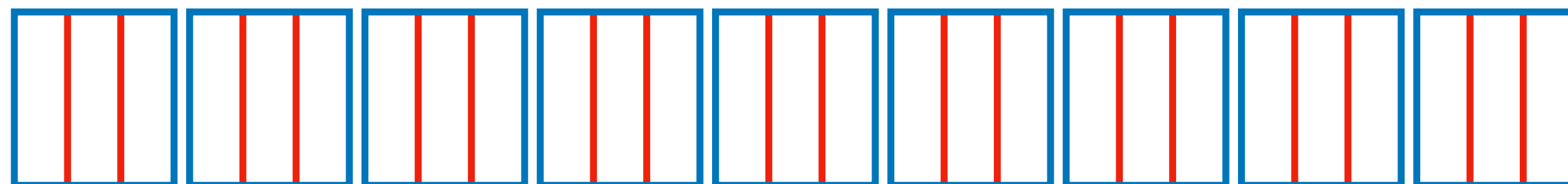
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M Lazy-MWU instances:



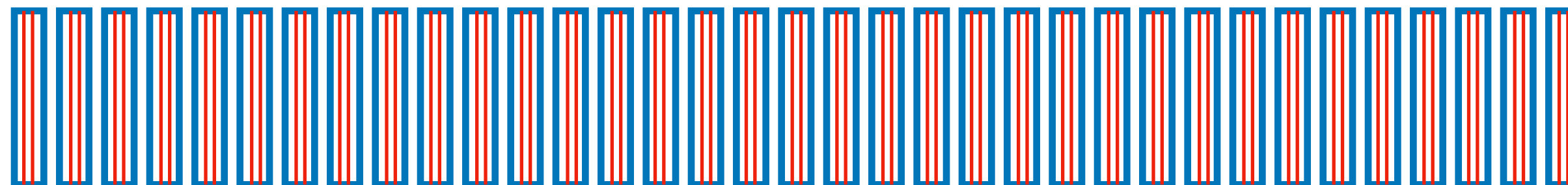
M^2 Lazy-MWU instances:



⋮

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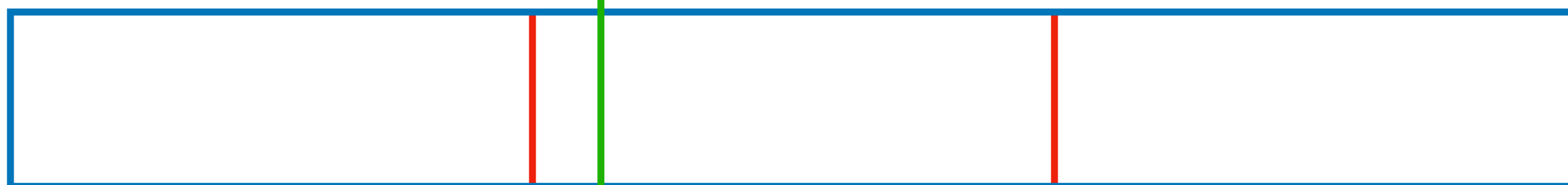
M^{d-1} Lazy-MWU instances:



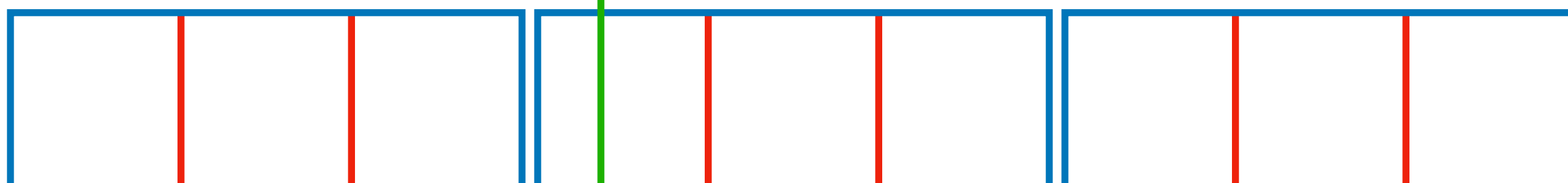
Tree-Swap

$$T = M^d$$

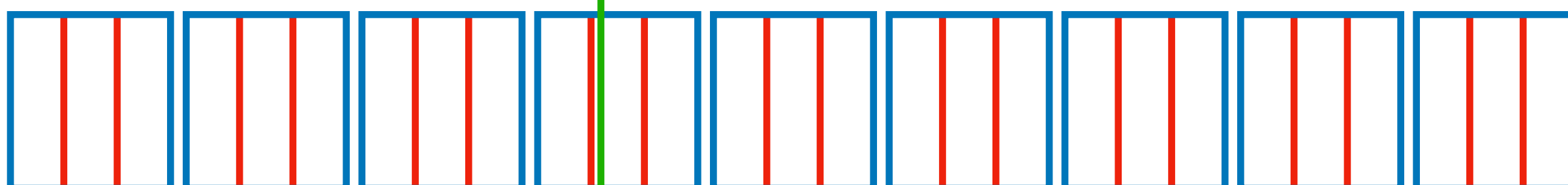
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M Lazy-MWU instances:



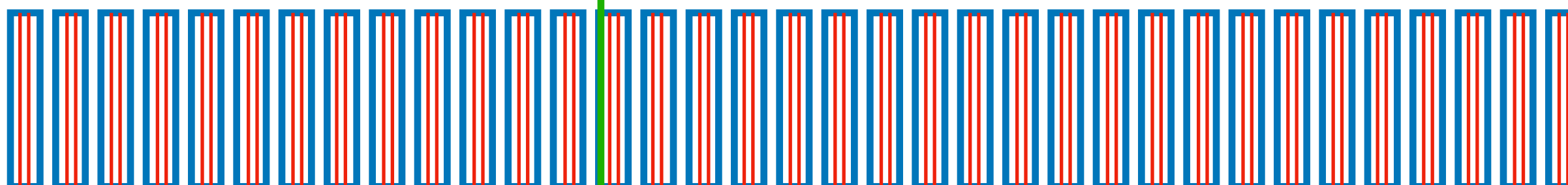
M^2 Lazy-MWU instances:



⋮

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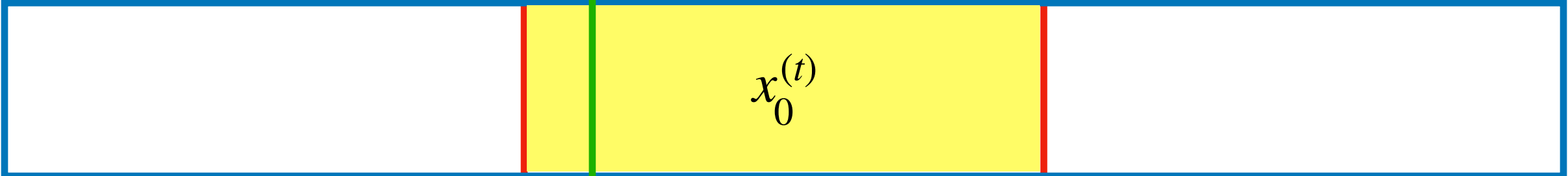
M^{d-1} Lazy-MWU instances:



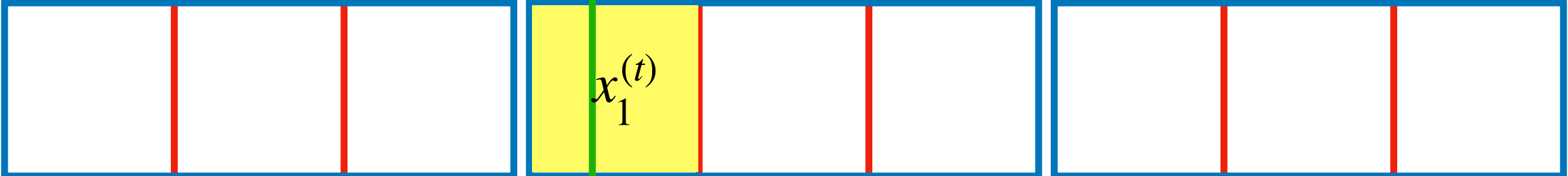
Tree-Swap

$$T = M^d$$

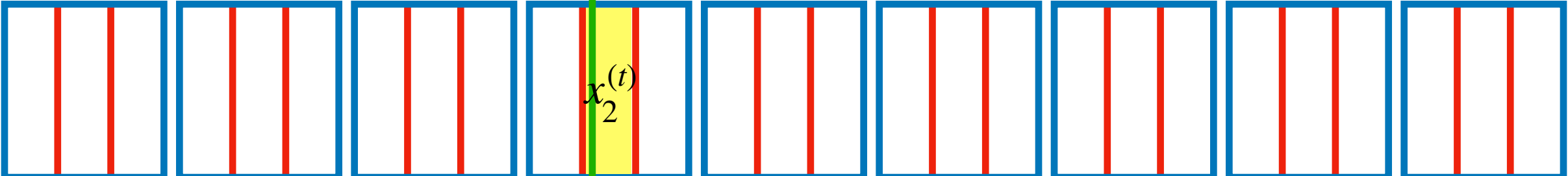
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M Lazy-MWU instances:



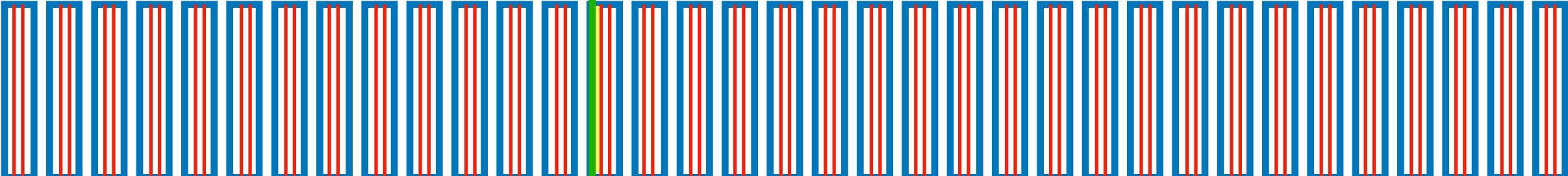
M^2 Lazy-MWU instances:



⋮

⋮

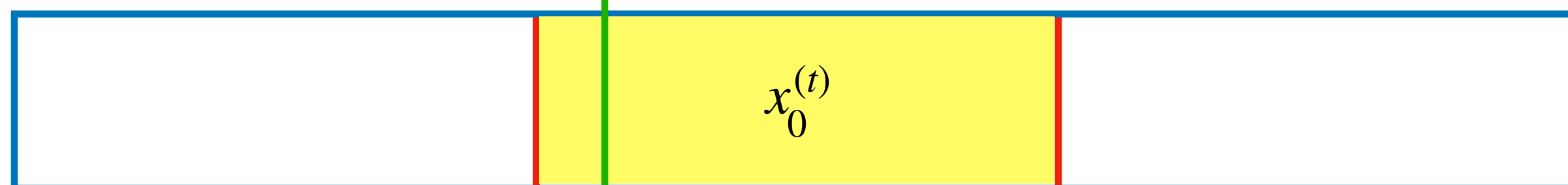
M^{d-1} Lazy-MWU instances:



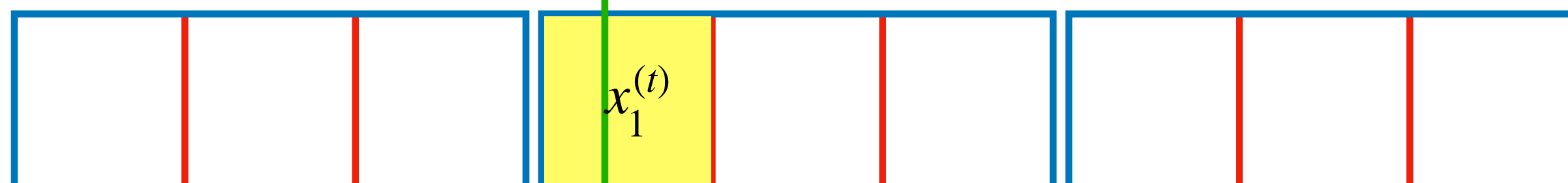
Tree-Swap

$$T = M^d$$

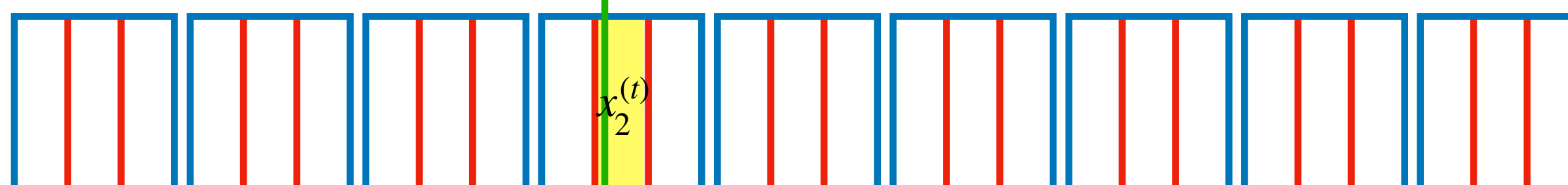
1 Lazy-MWU instance:



M Lazy-MWU instances:



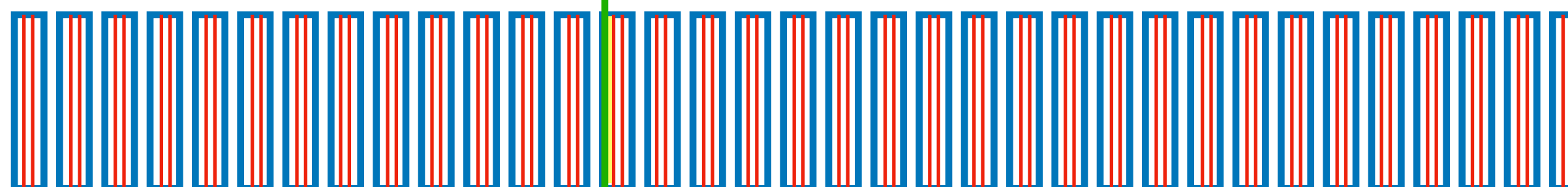
M^2 Lazy-MWU instances:



⋮

⋮

M^{d-1} Lazy-MWU instances:

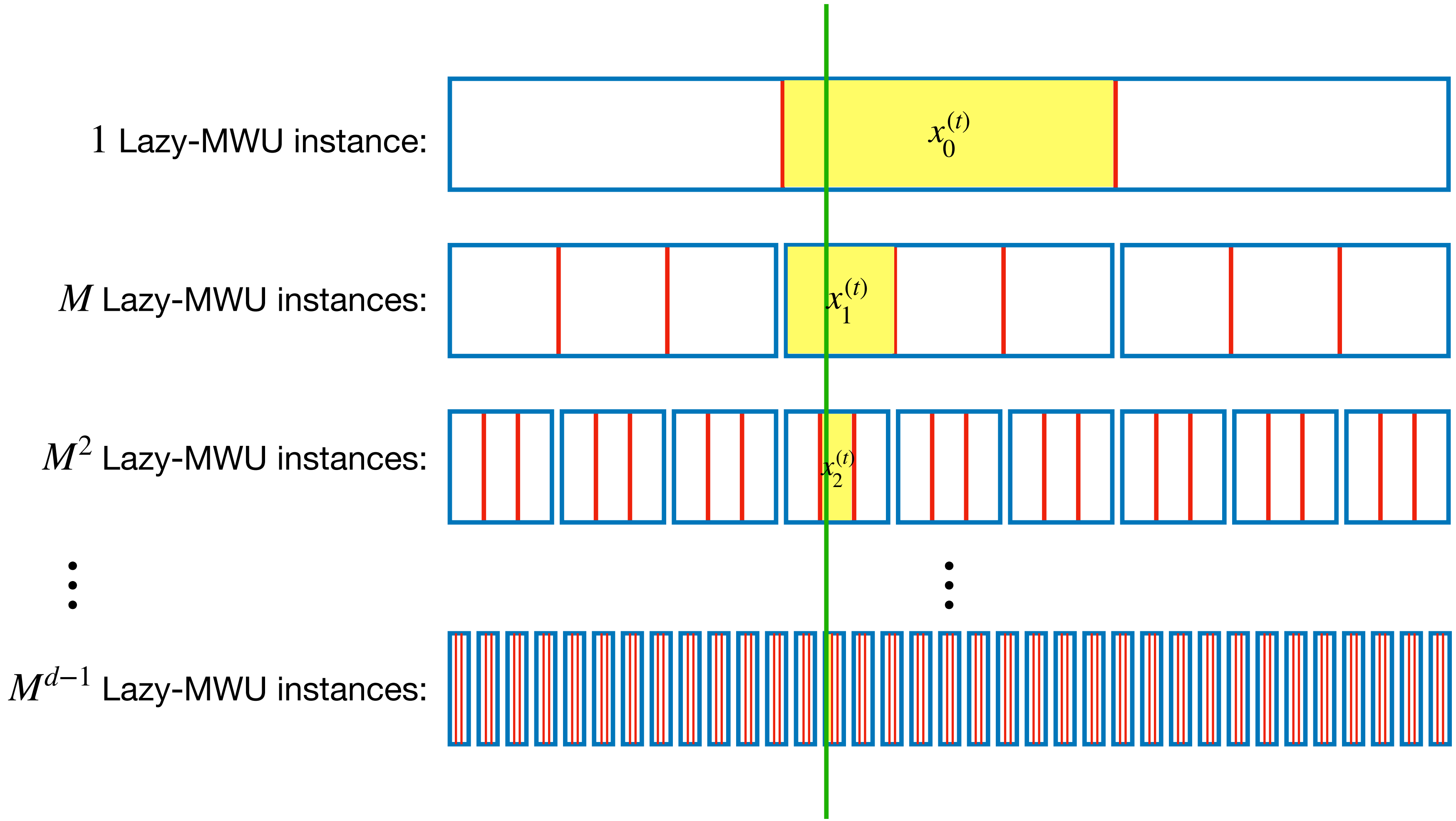


Action:

$$\frac{1}{d} \left(x_0^{(t)} + \dots + x_{d-1}^{(t)} \right)$$

Tree-Swap

$$T = M^d$$



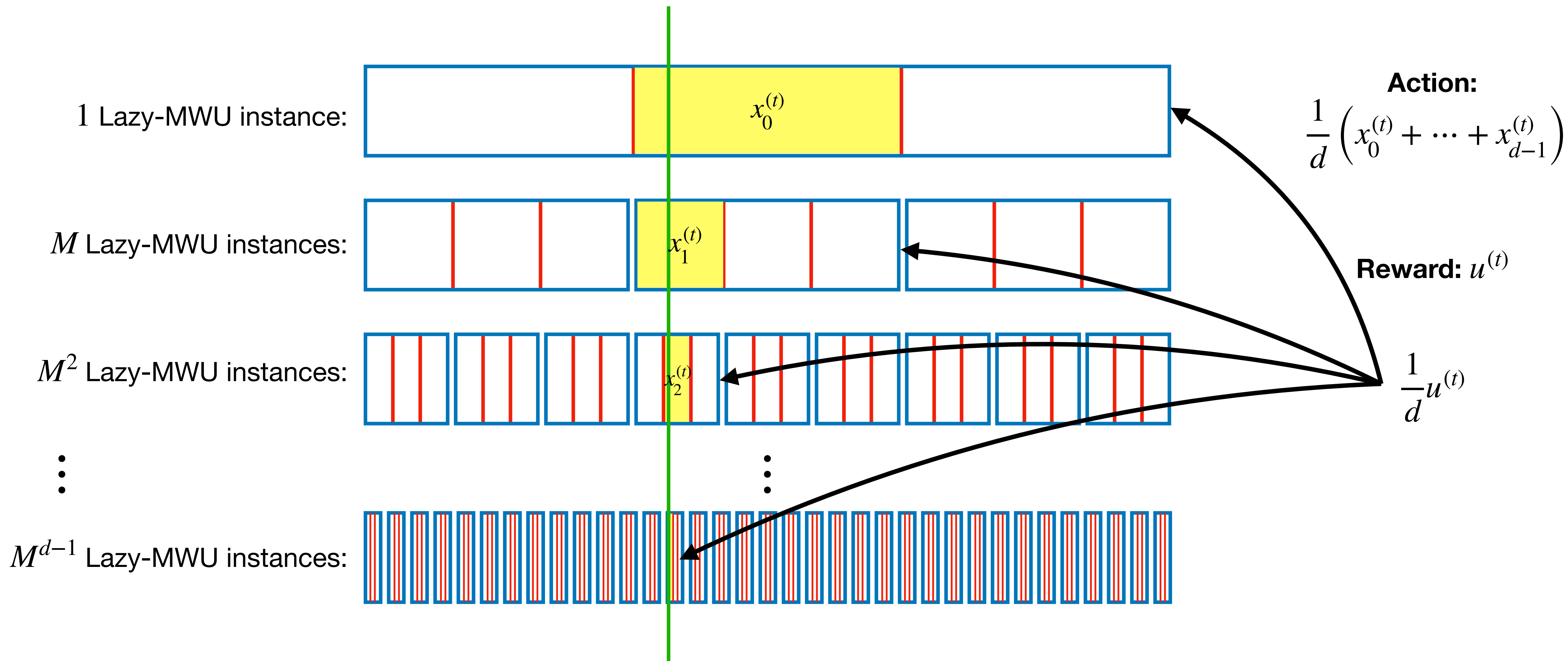
Action:

$$\frac{1}{d} \left(x_0^{(t)} + \dots + x_{d-1}^{(t)} \right)$$

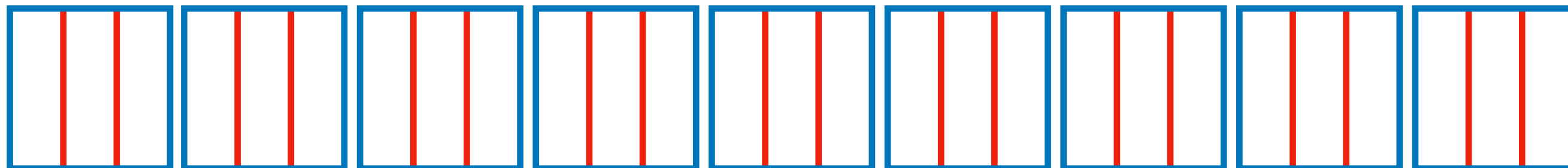
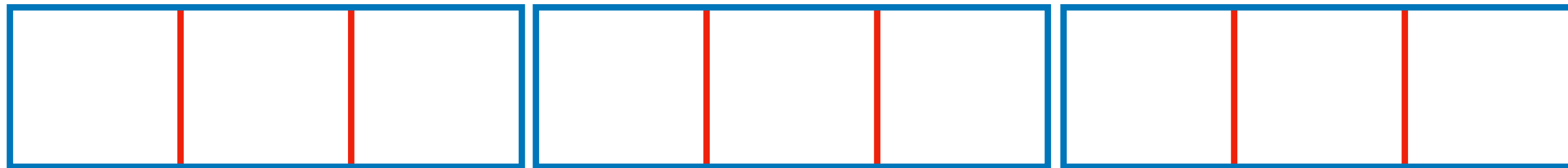
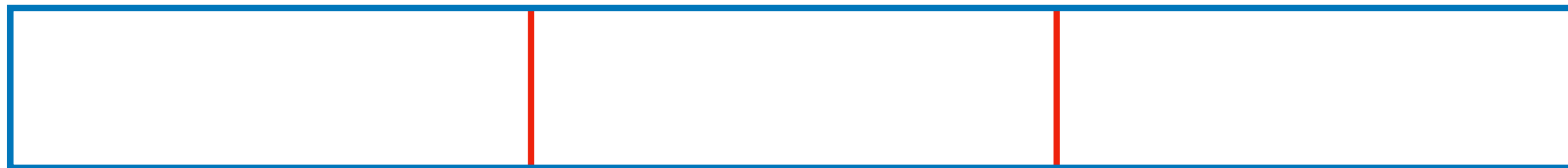
Reward: $u^{(t)}$

Tree-Swap

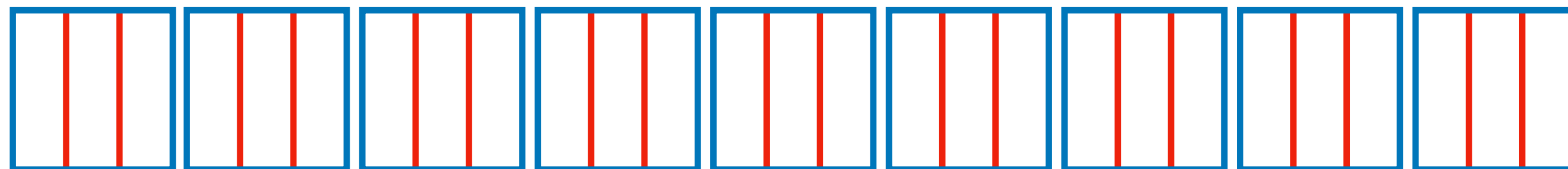
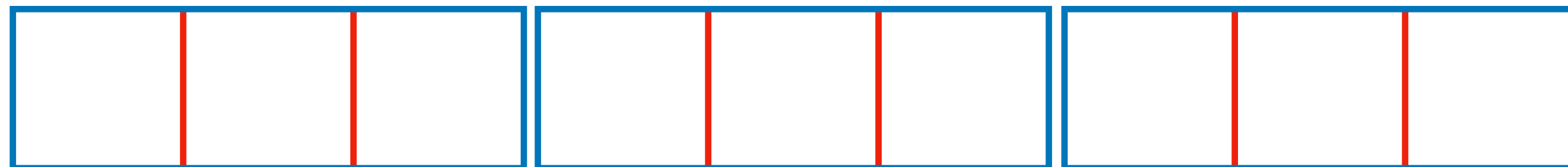
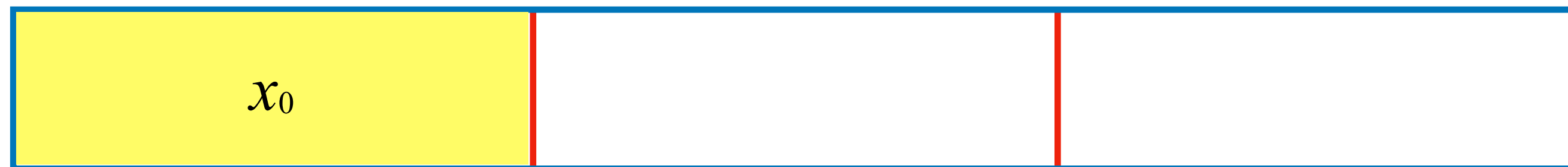
$$T = M^d$$



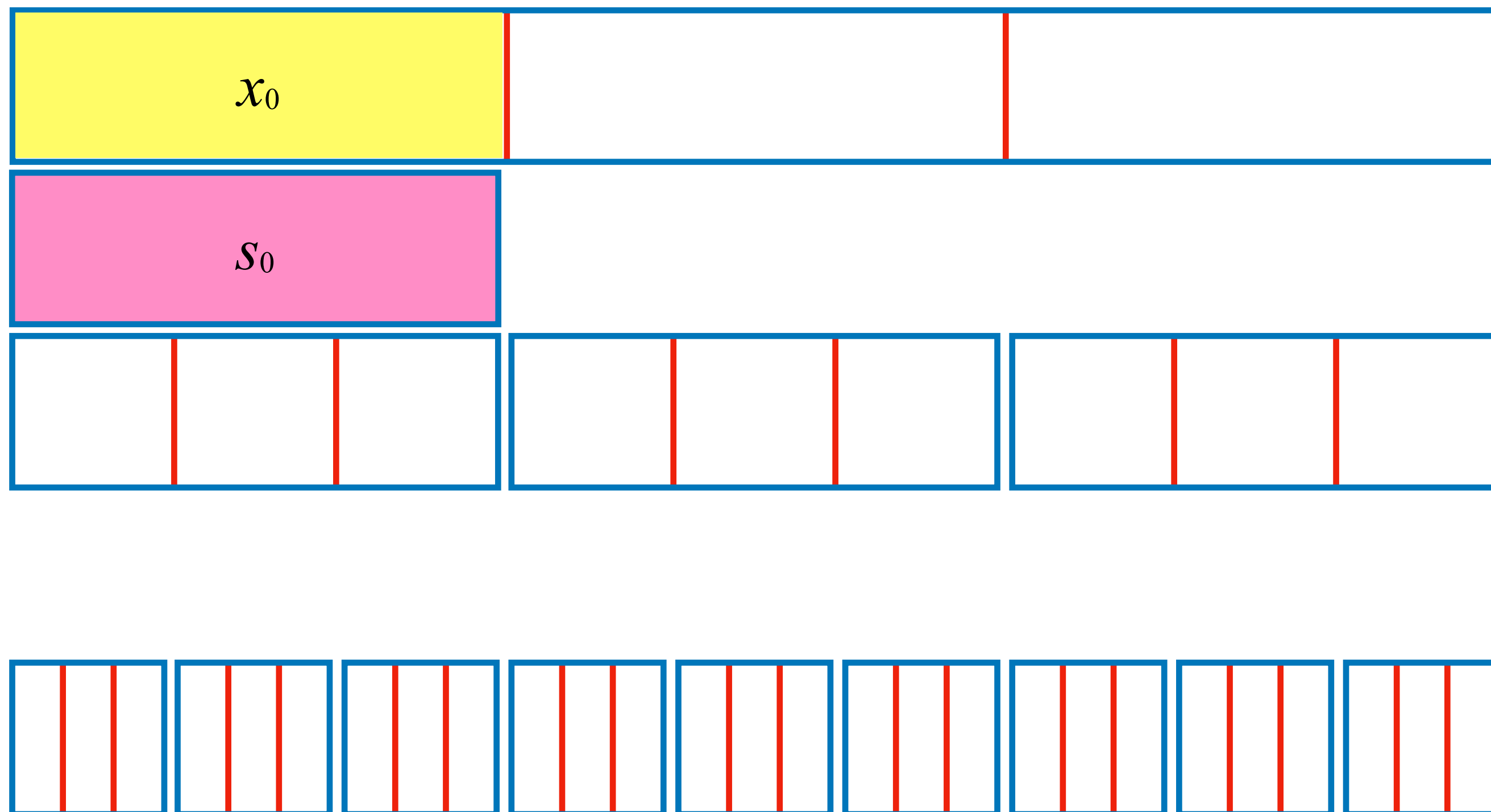
Tree-Swap Swap Regret



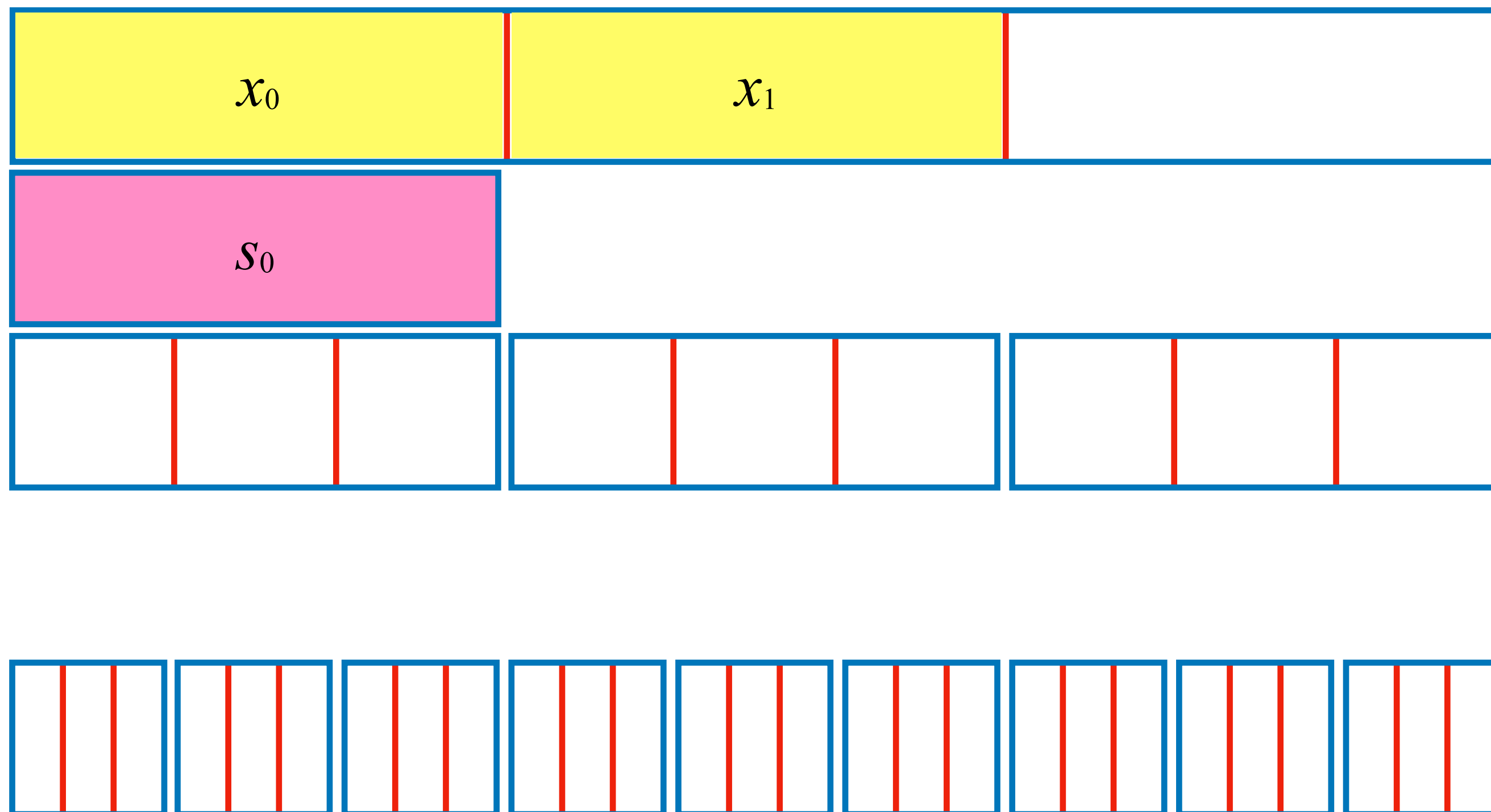
Tree-Swap Swap Regret



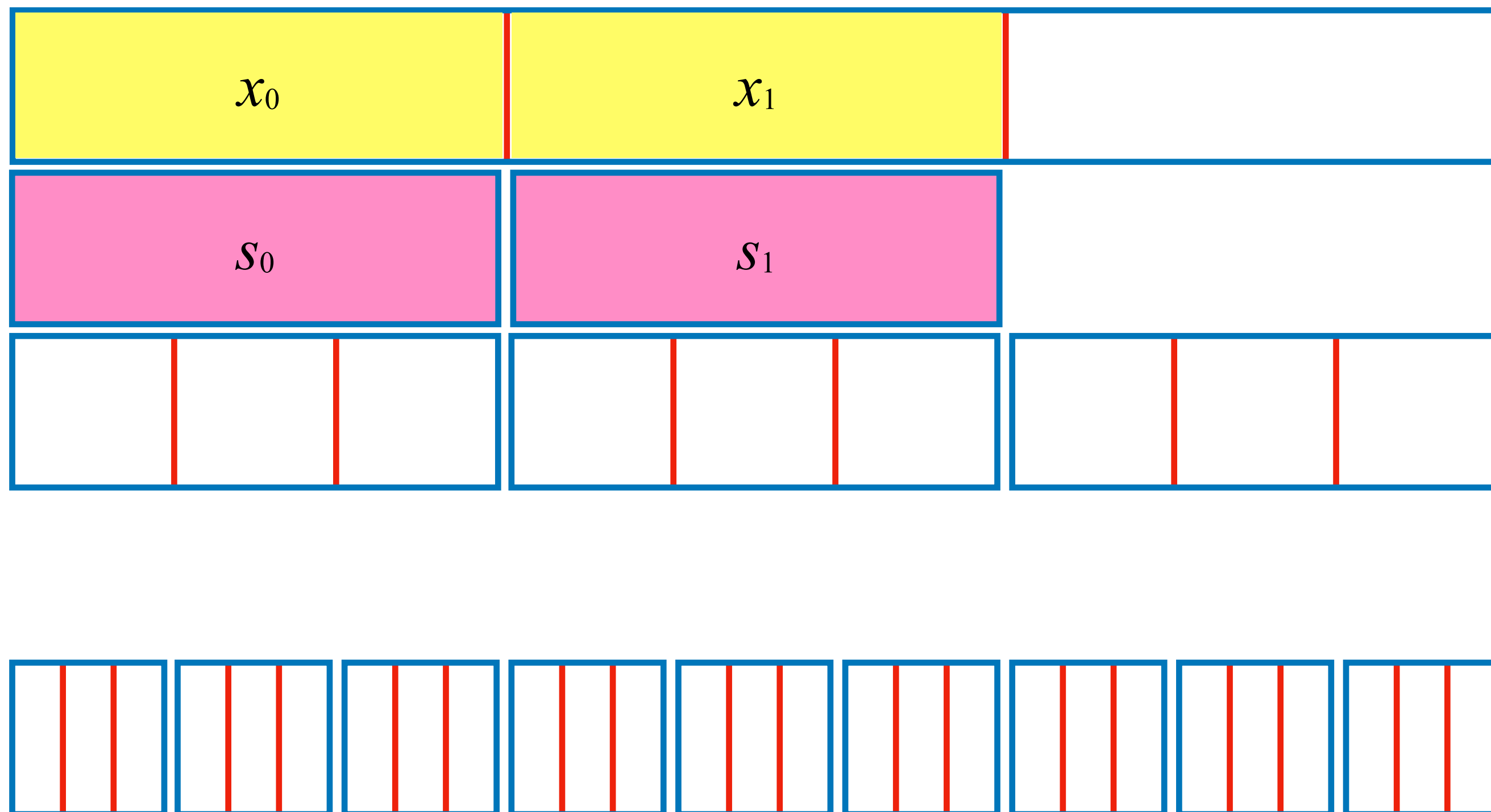
Tree-Swap Swap Regret



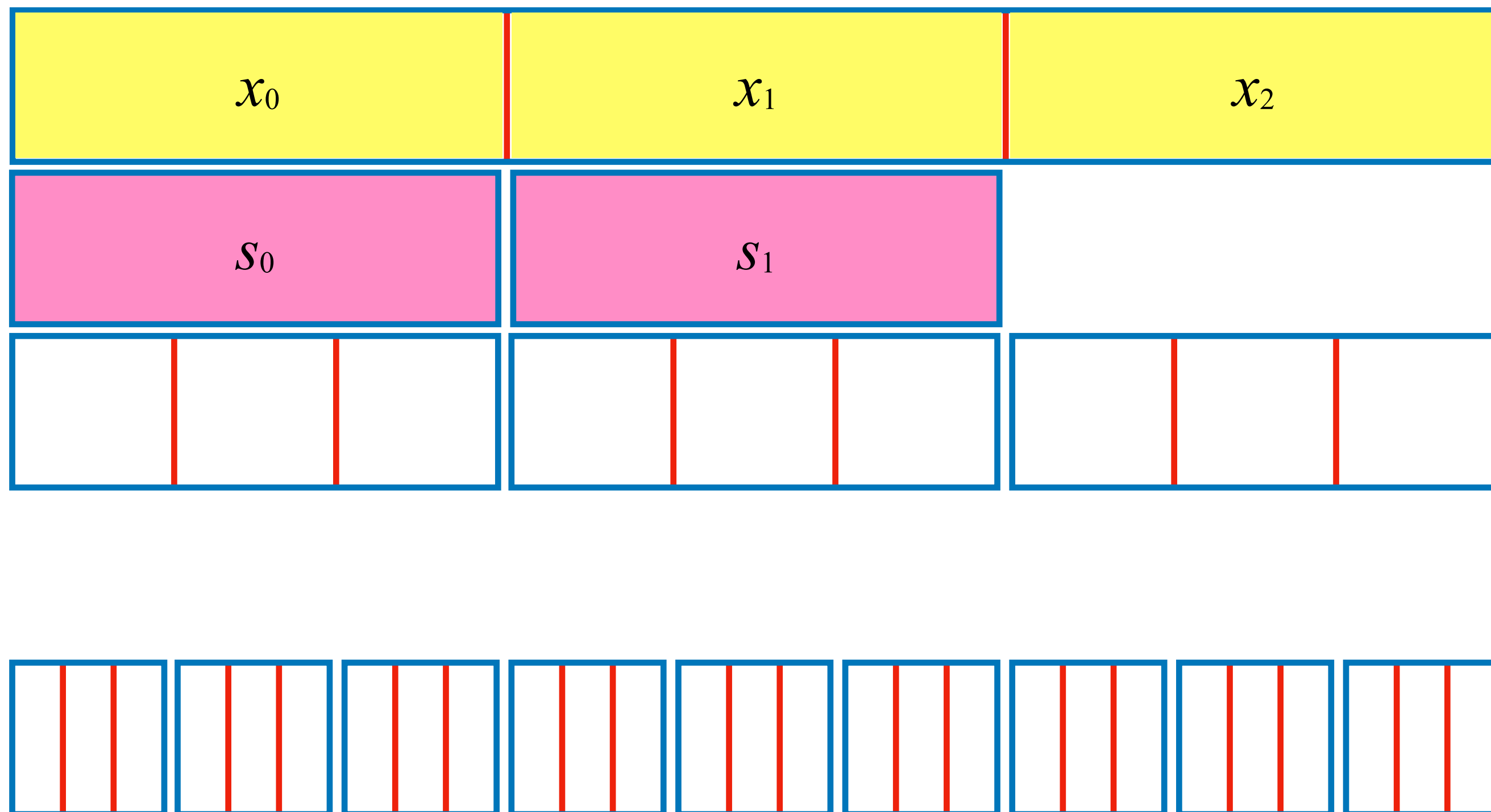
Tree-Swap Swap Regret



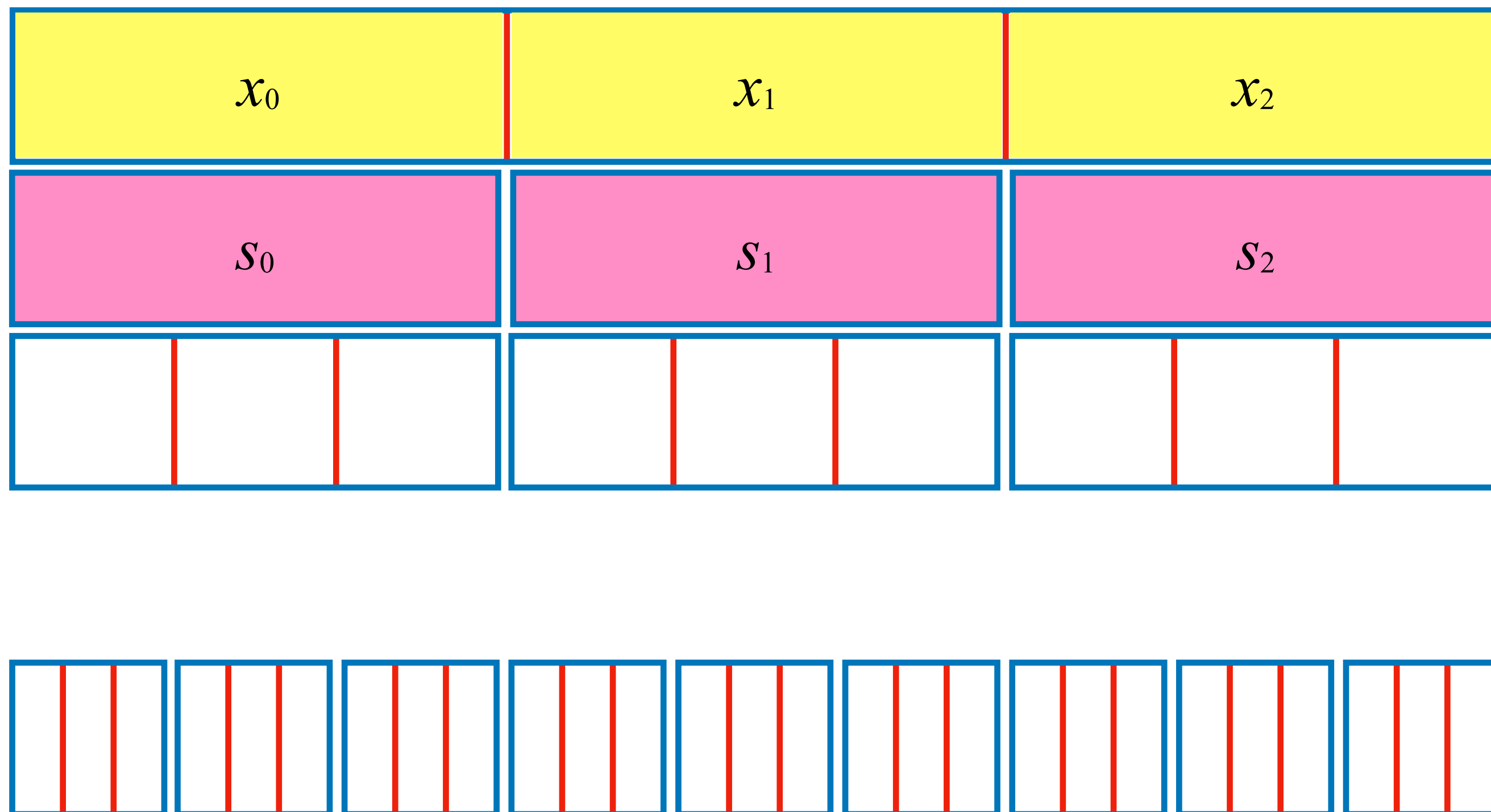
Tree-Swap Swap Regret



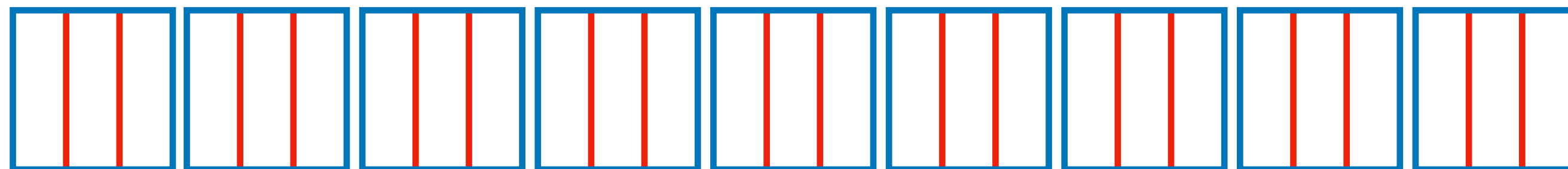
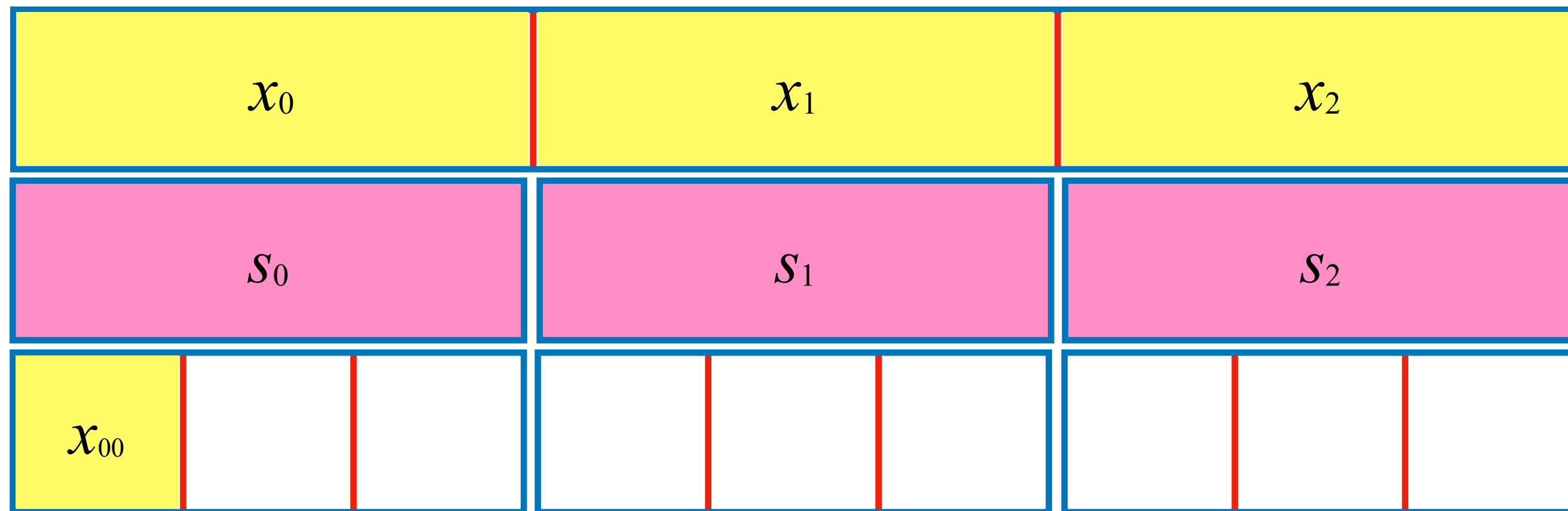
Tree-Swap Swap Regret



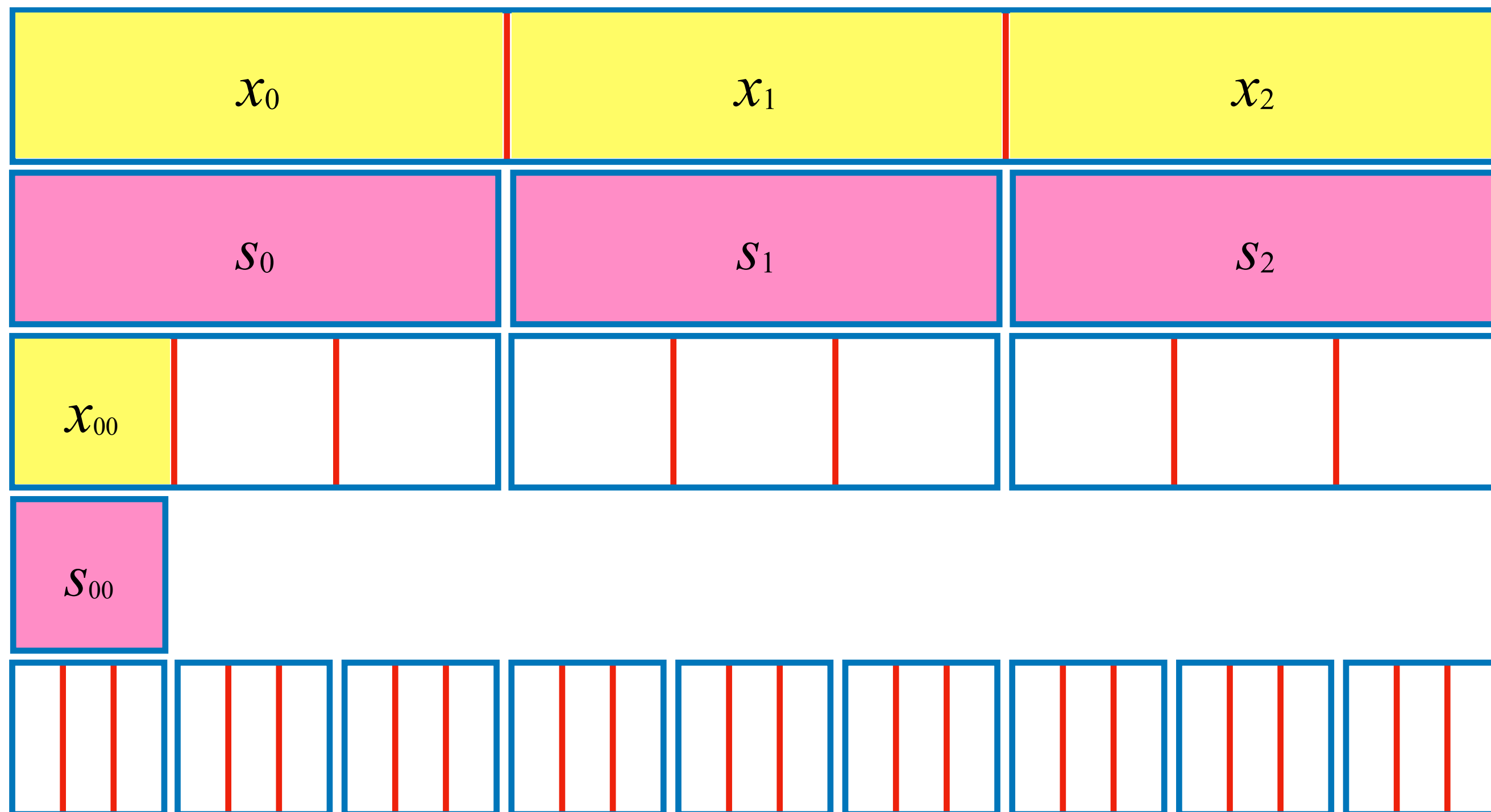
Tree-Swap Swap Regret



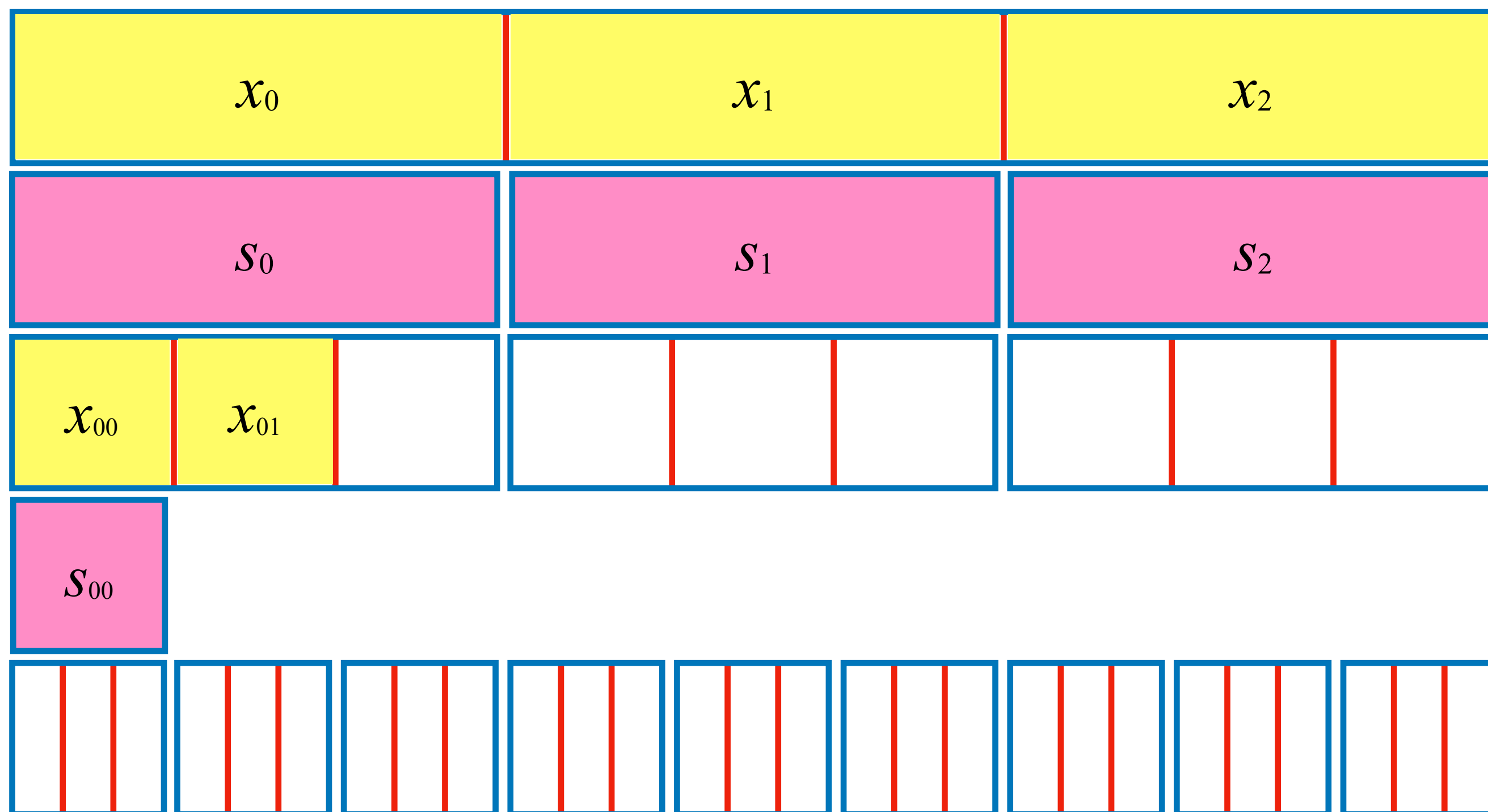
Tree-Swap Swap Regret



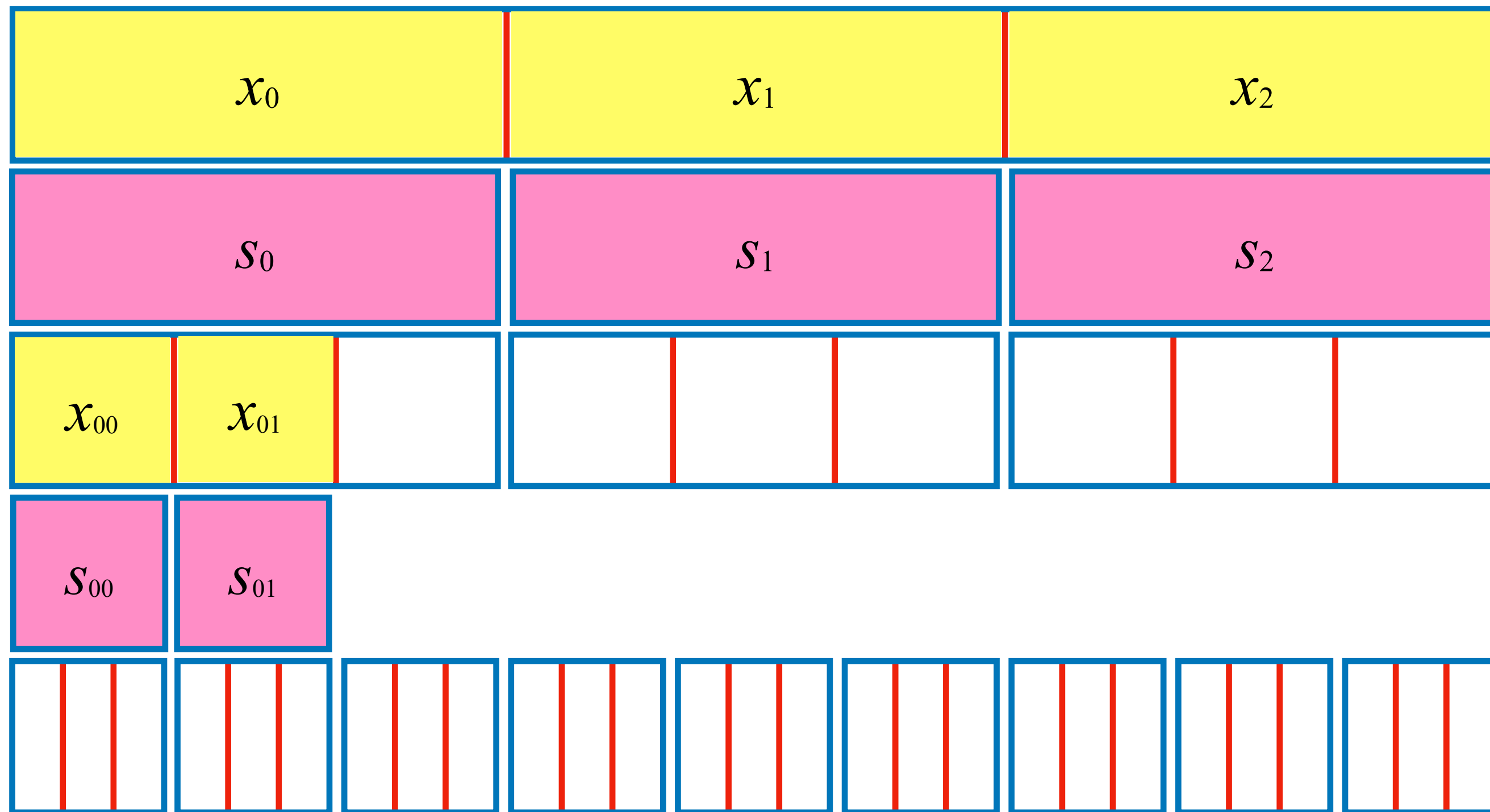
Tree-Swap Swap Regret



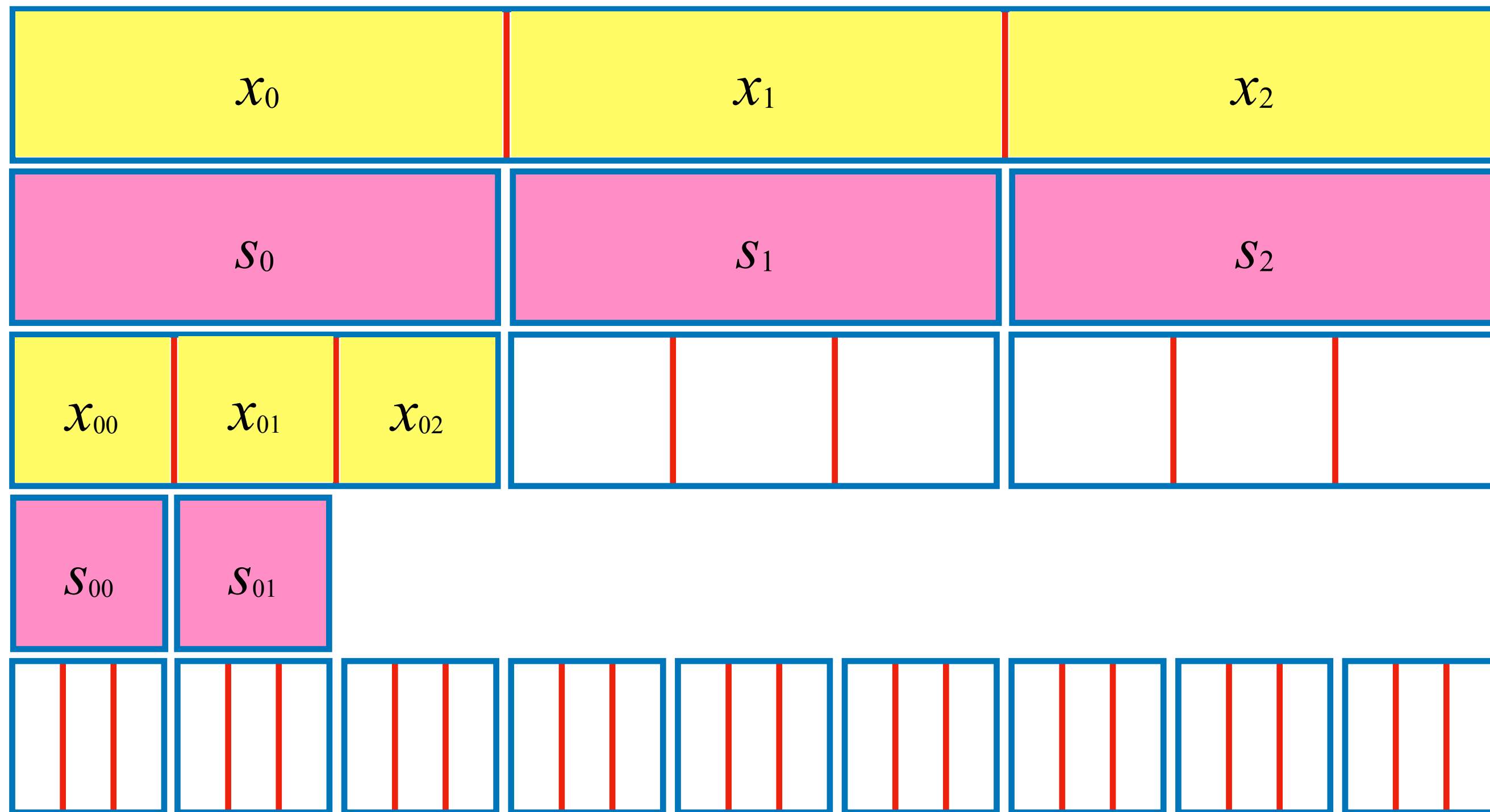
Tree-Swap Swap Regret



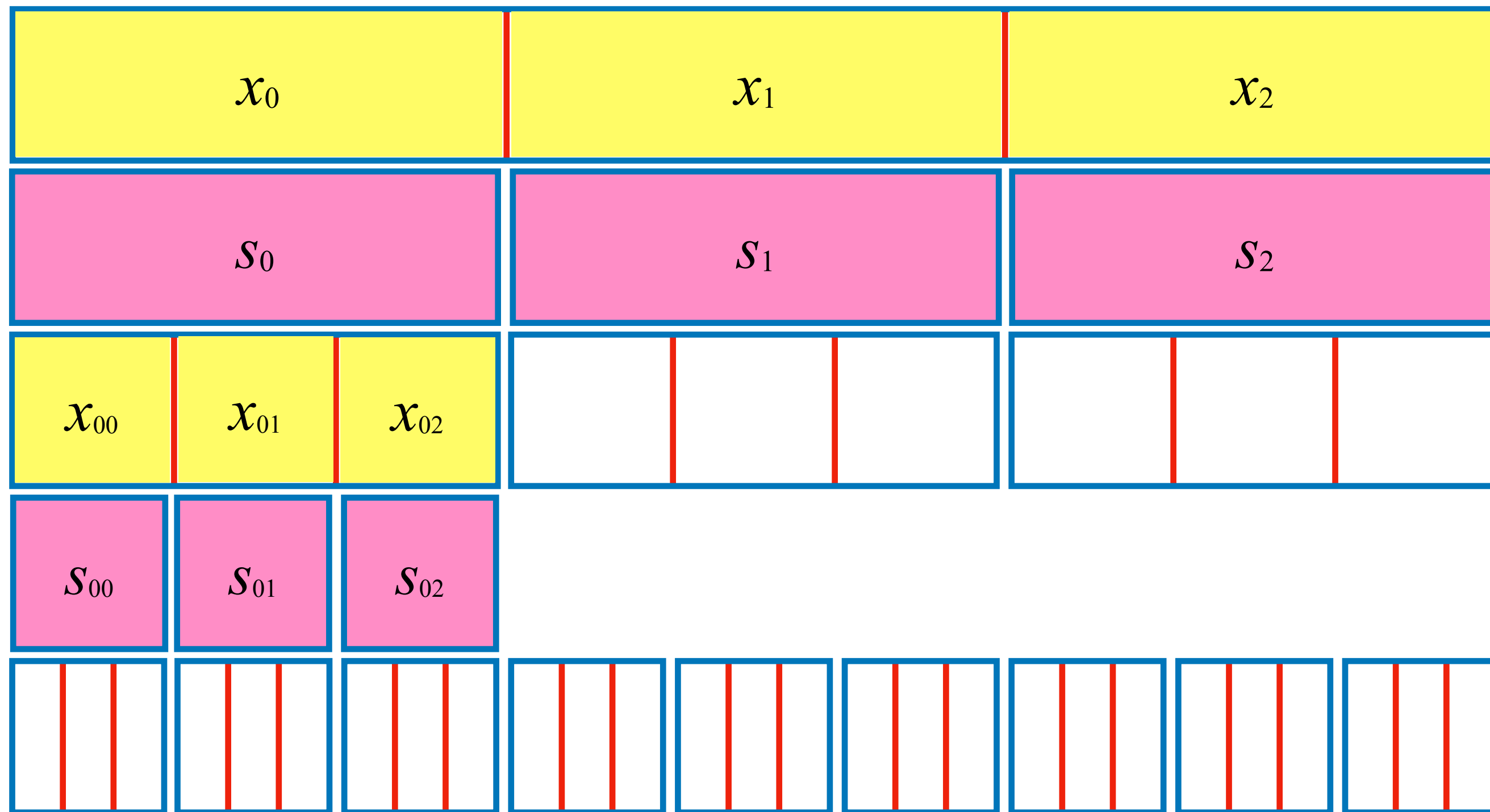
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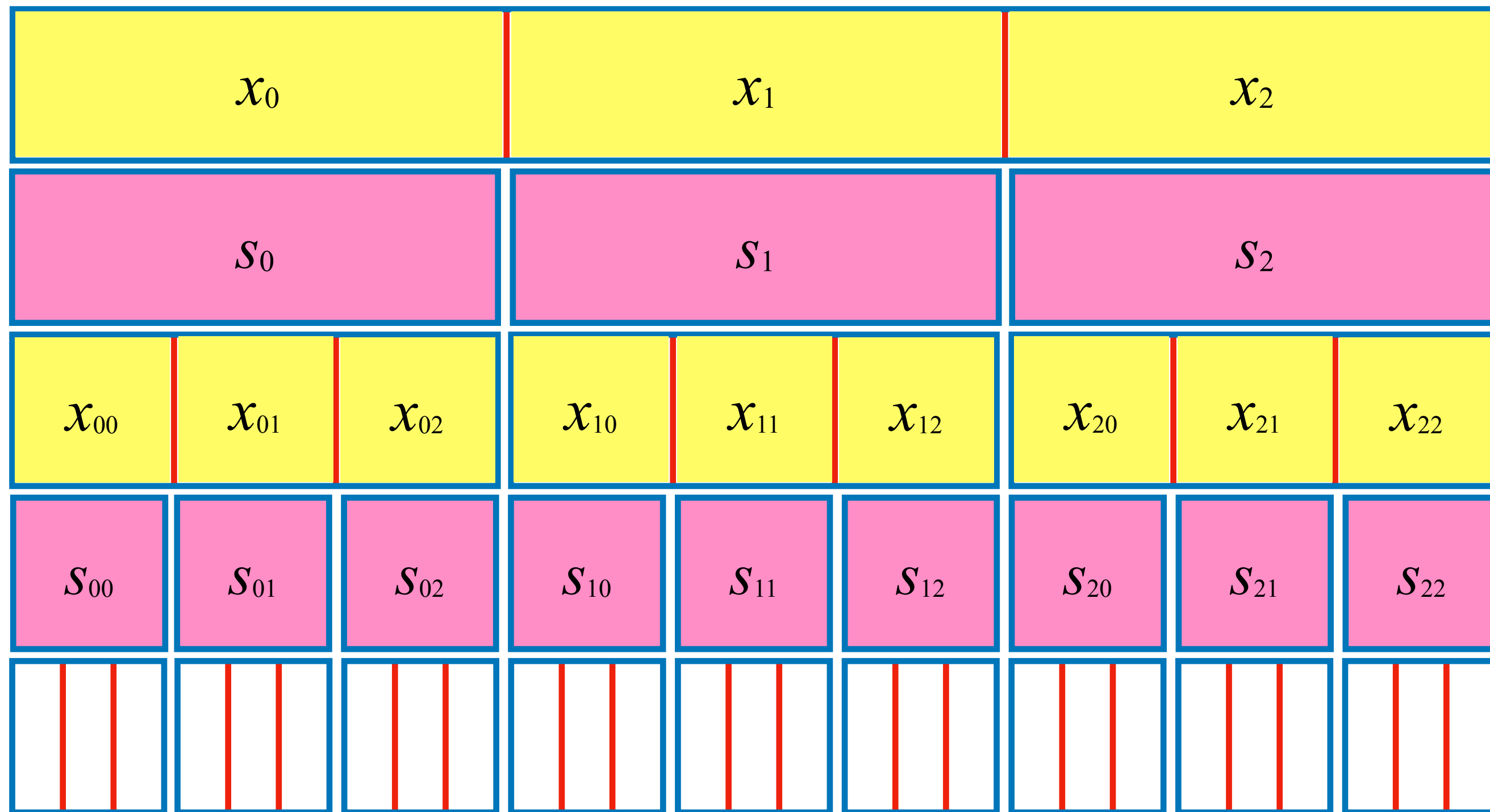
Tree-Swap Swap Regret



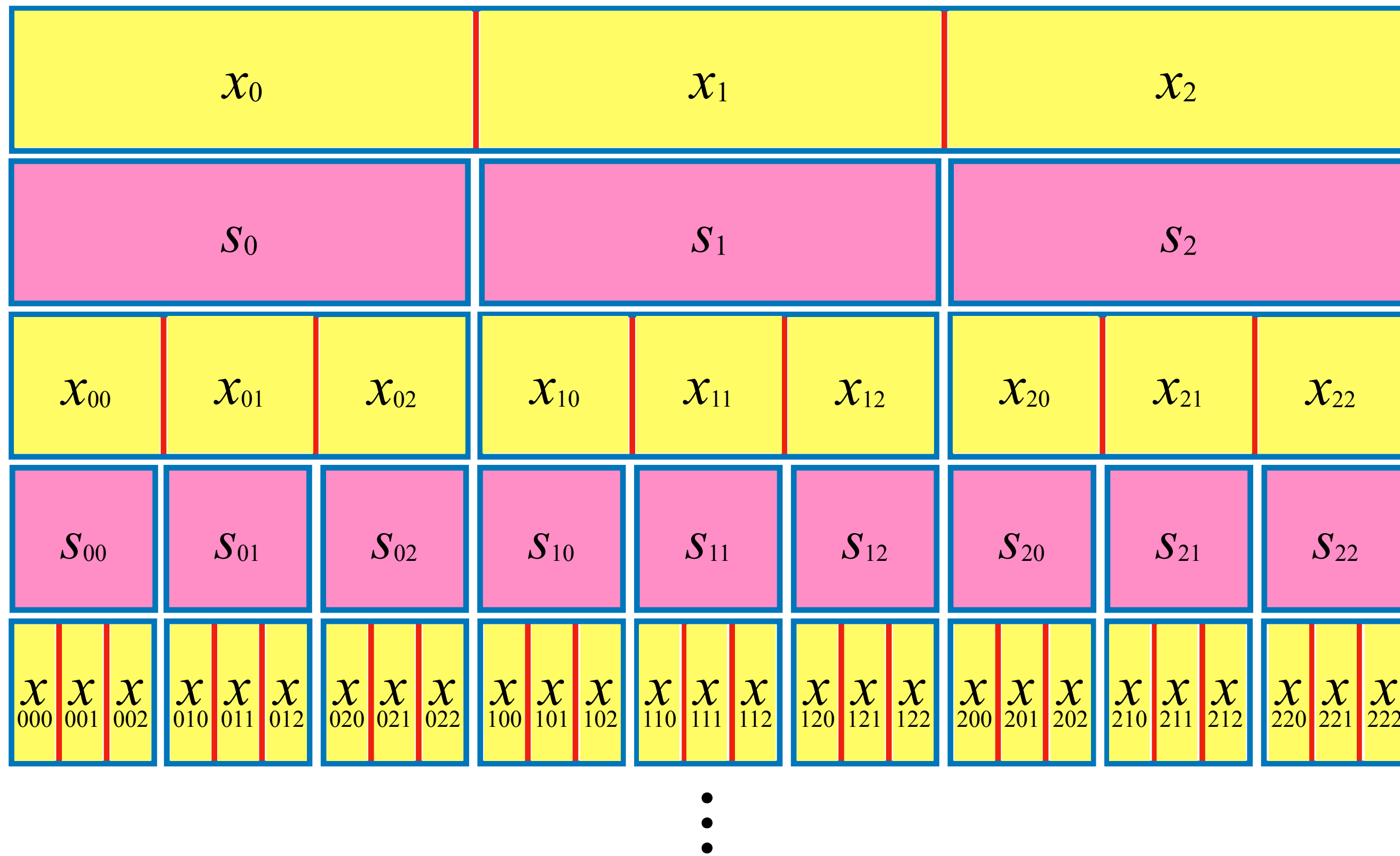
Tree-Swap Swap Regret



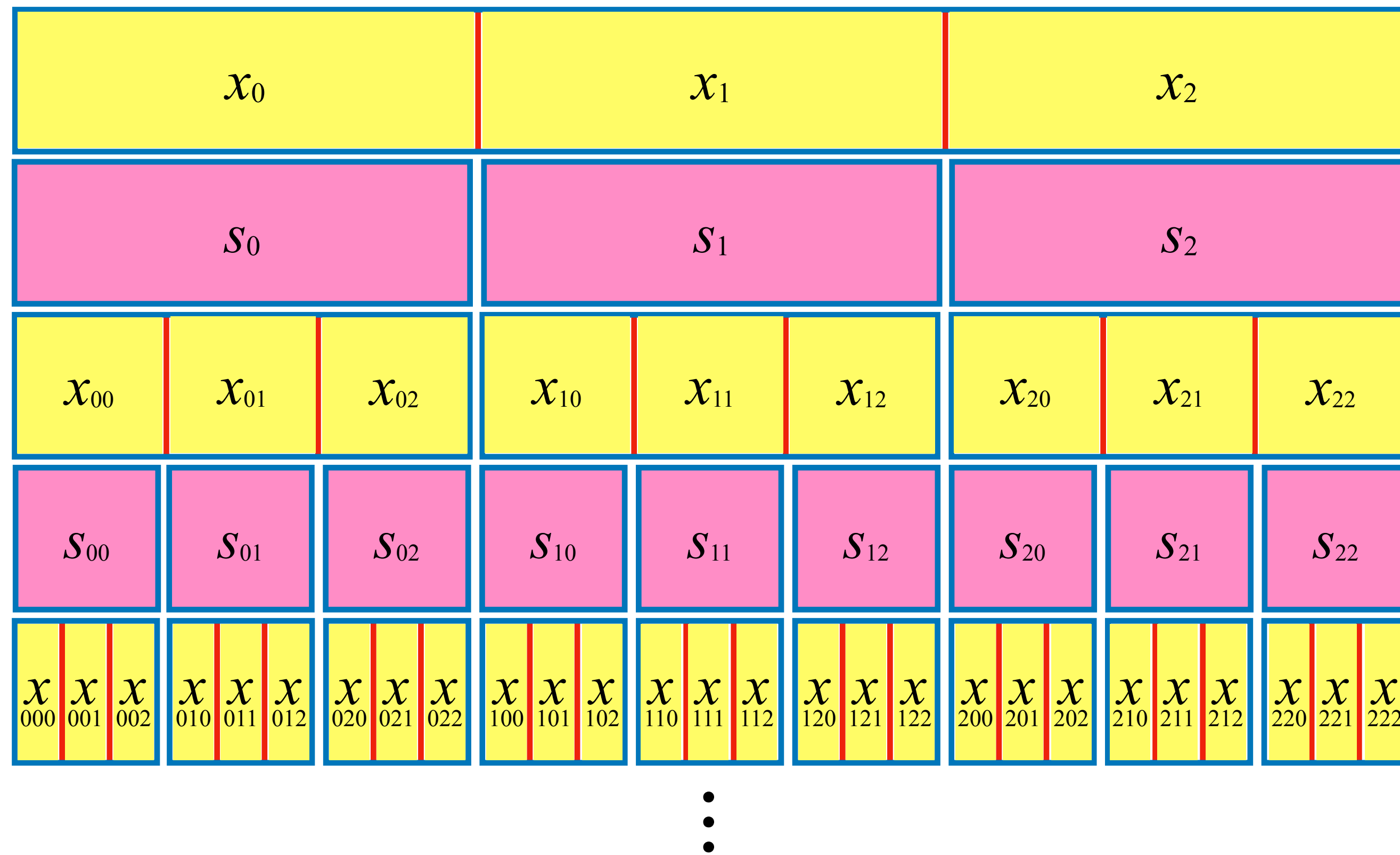
Tree-Swap Swap Regret



Tree-Swap Swap Regret

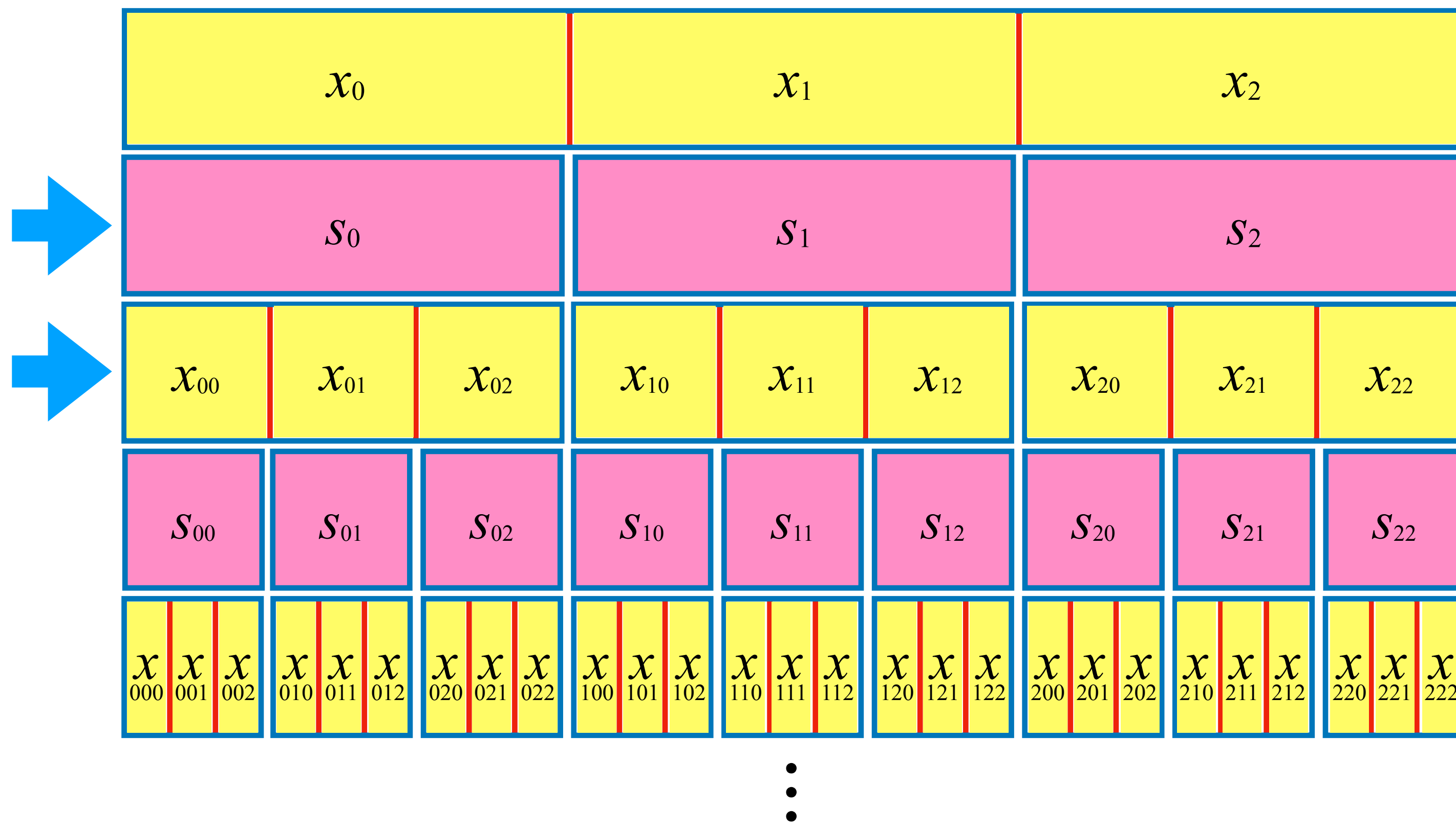


Tree-Swap Swap Regret



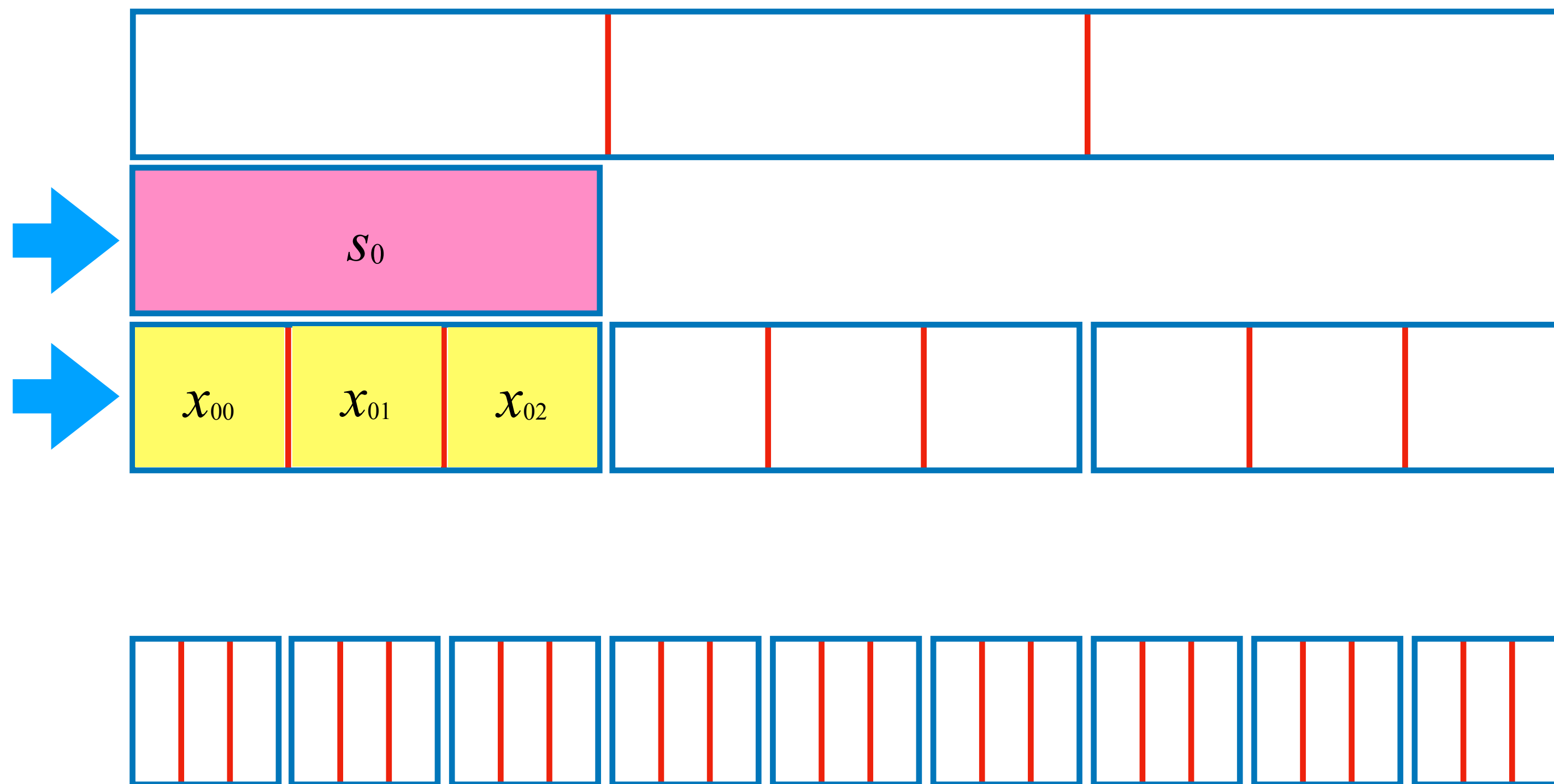
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret



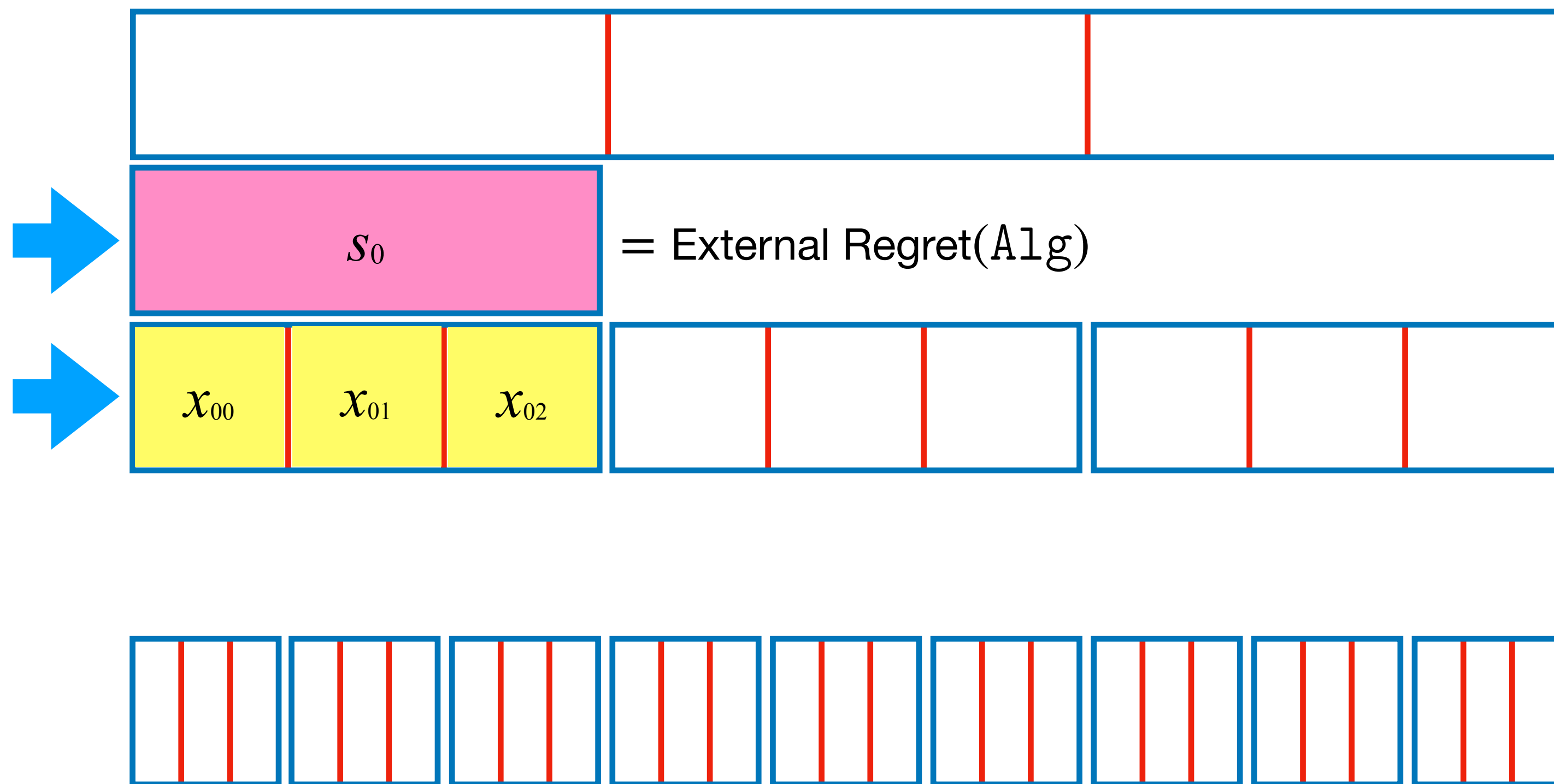
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret



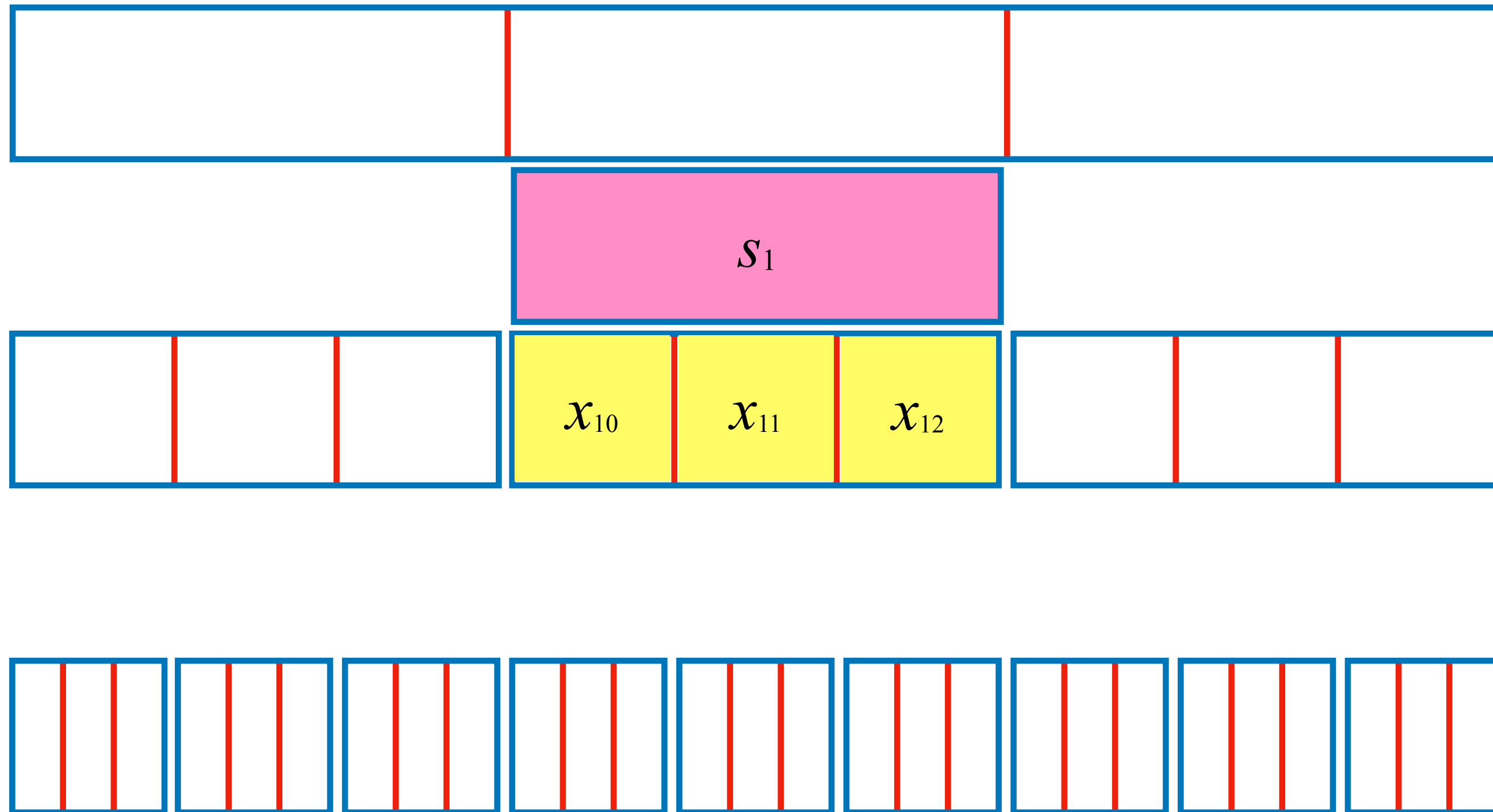
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret



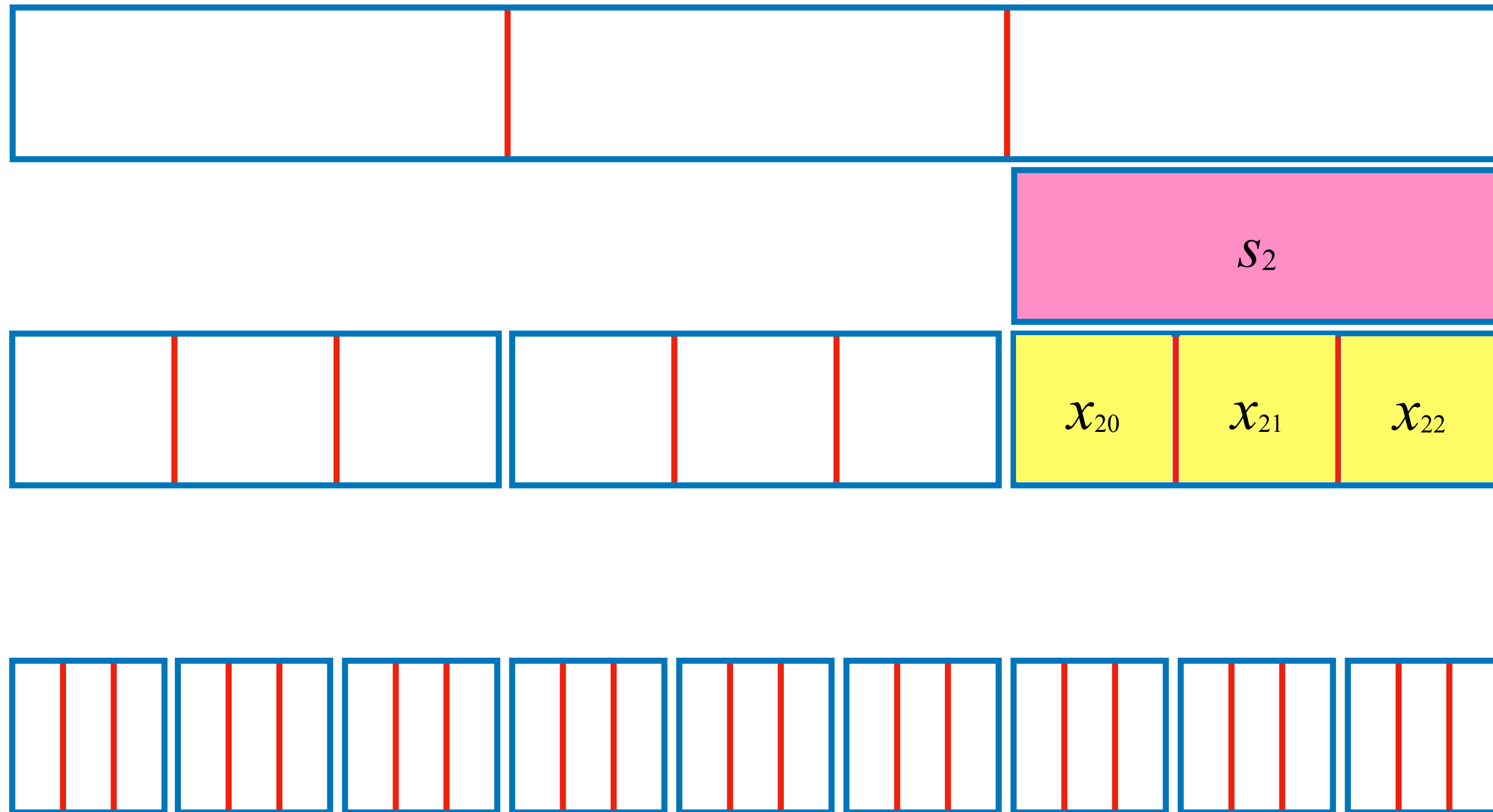
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret



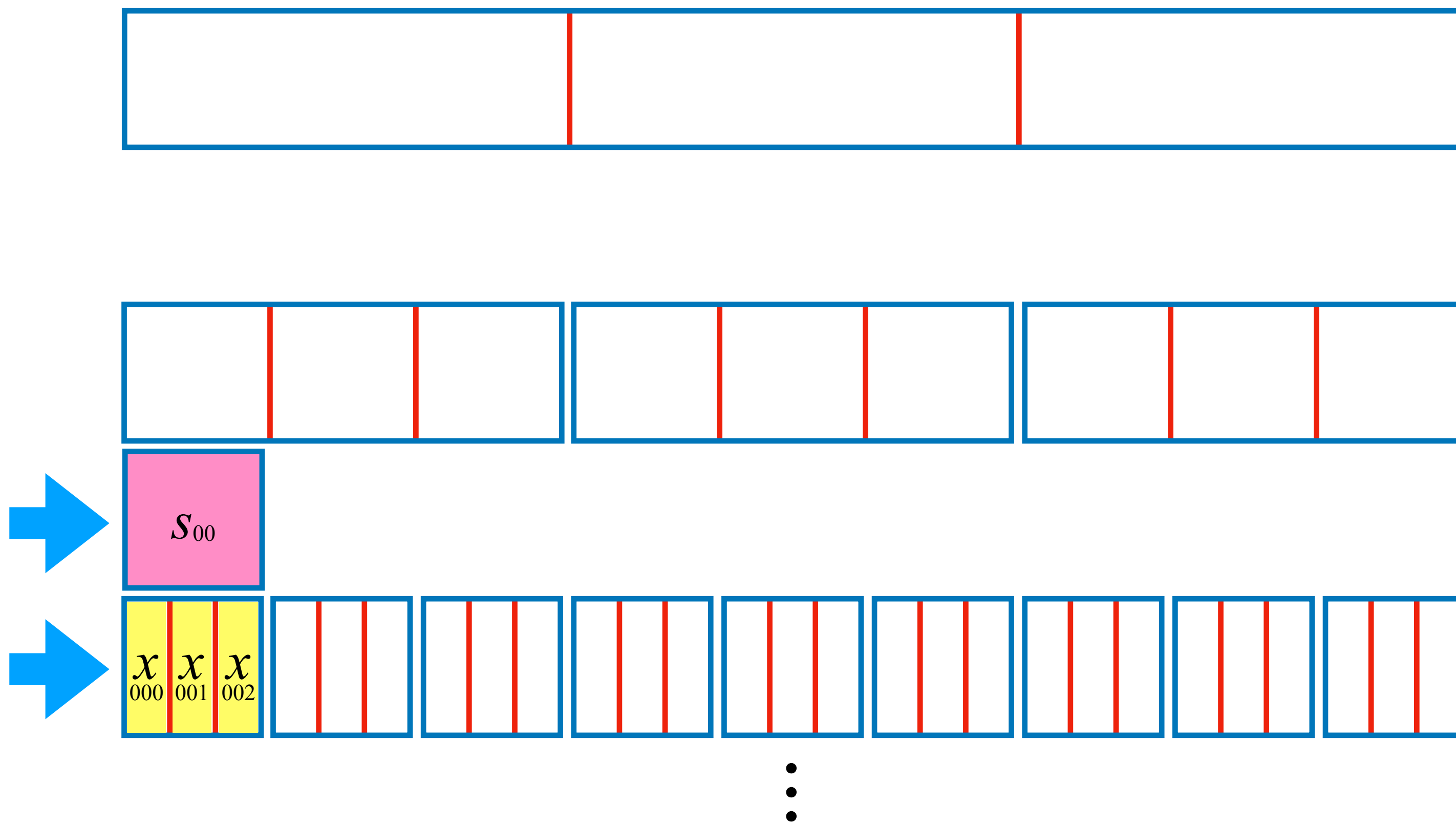
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret



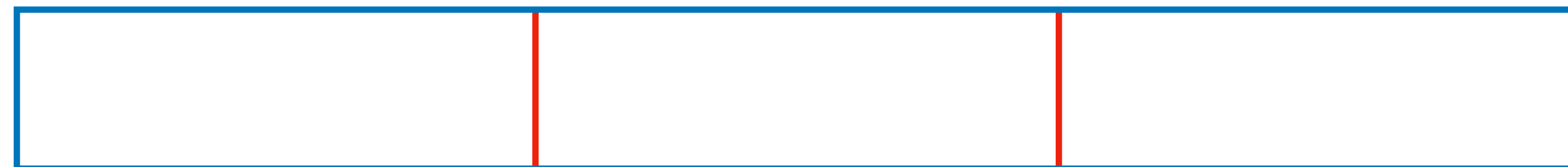
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret

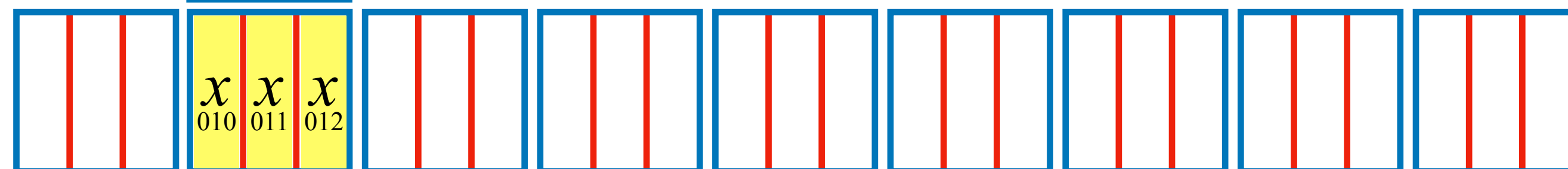
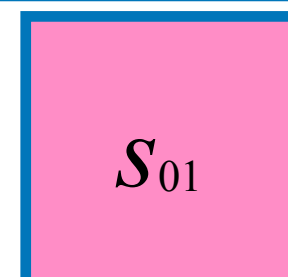
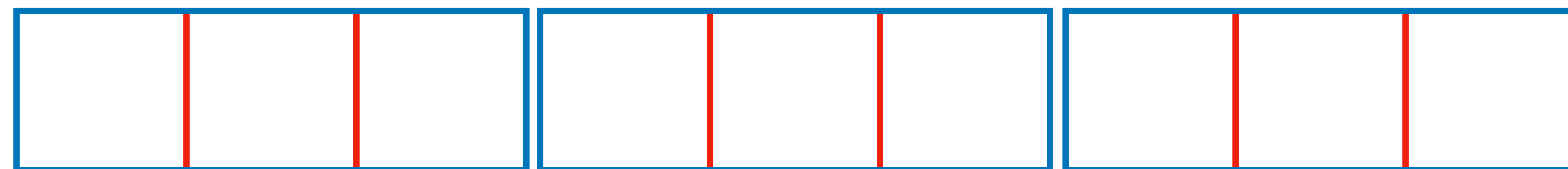


$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

Tree-Swap Swap Regret

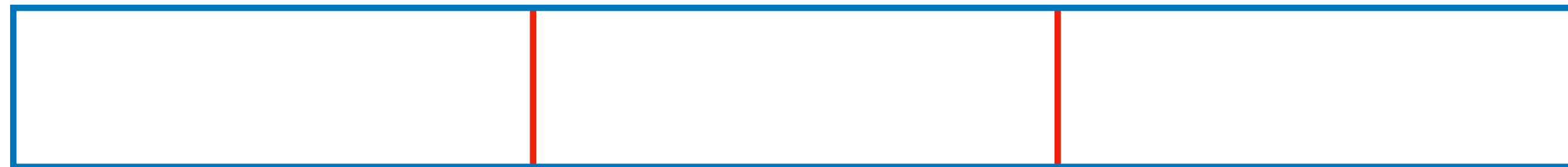


$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

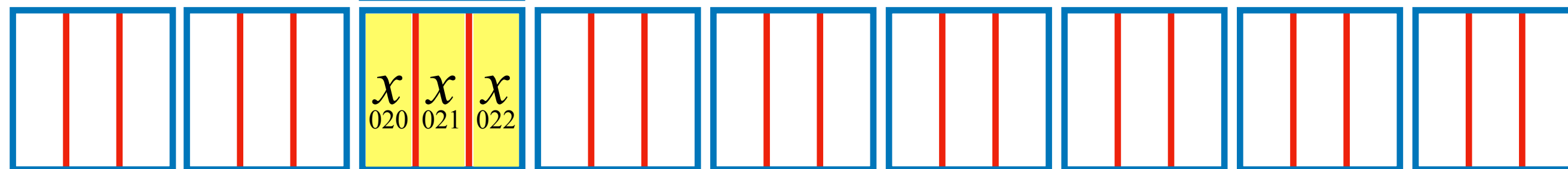
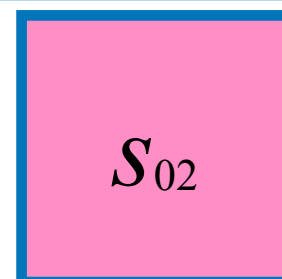
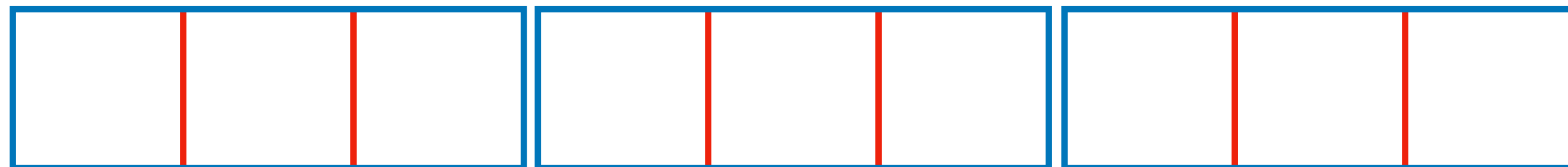


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Tree-Swap Swap Regret

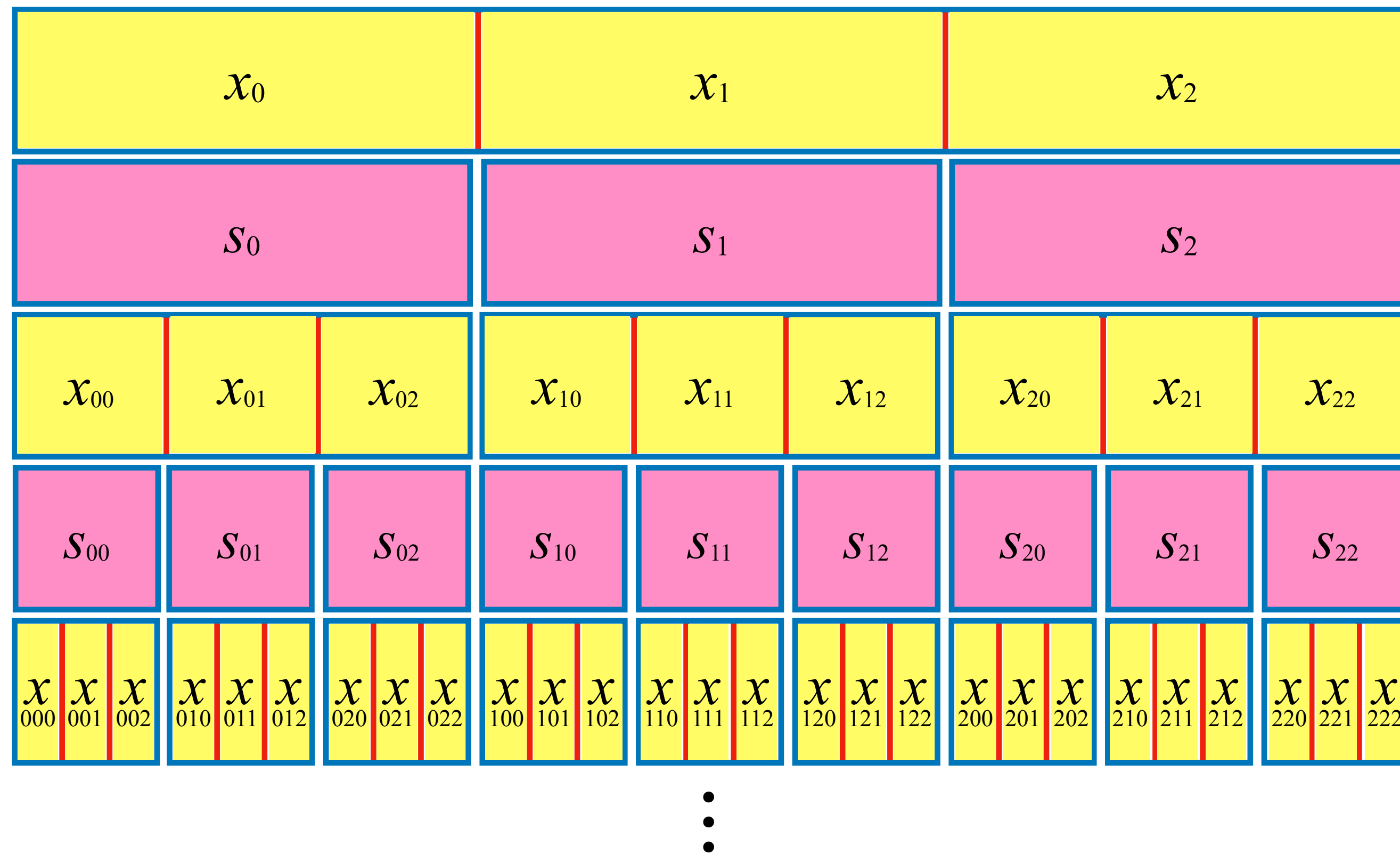


$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$



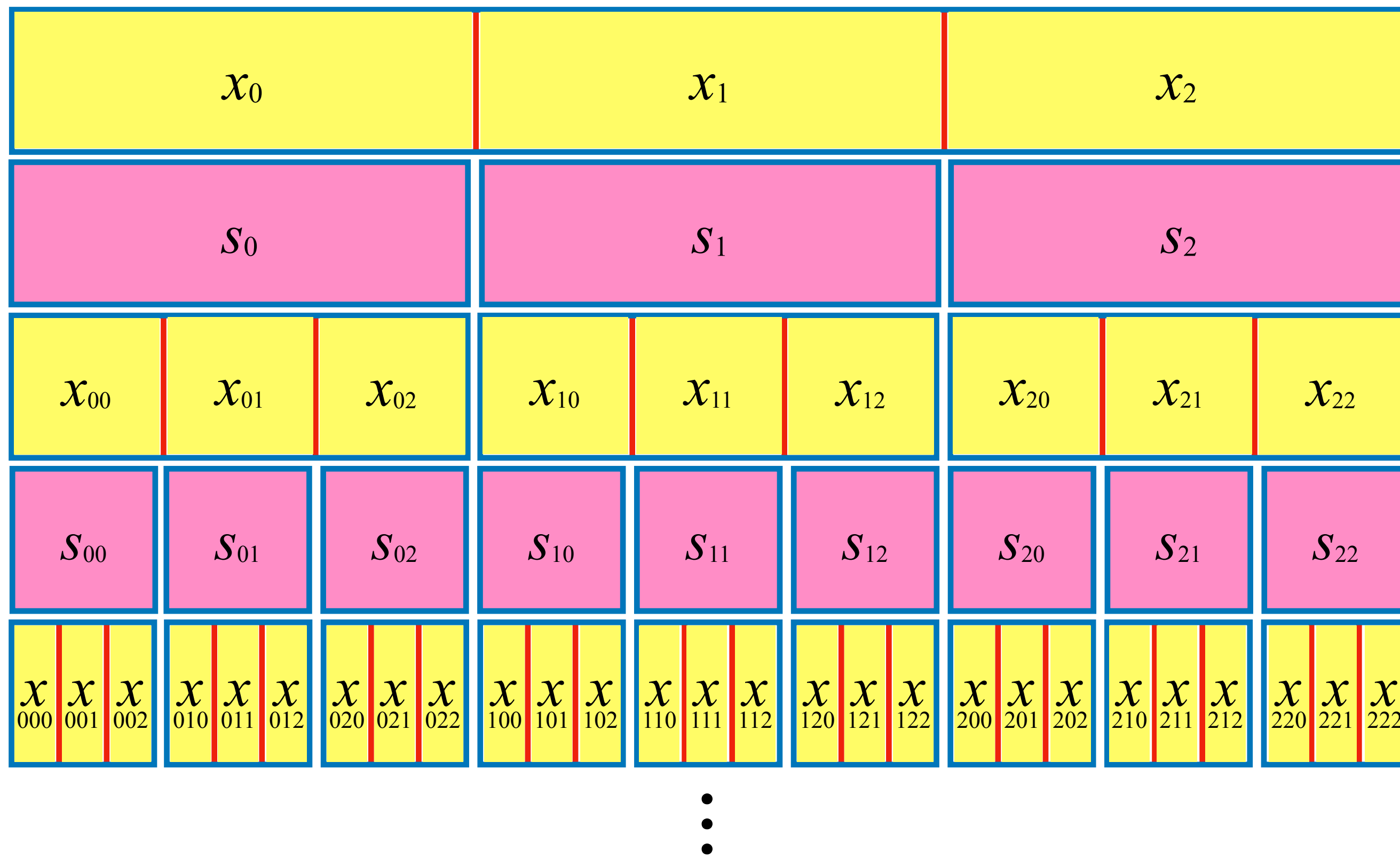
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Tree-Swap Swap Regret



$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

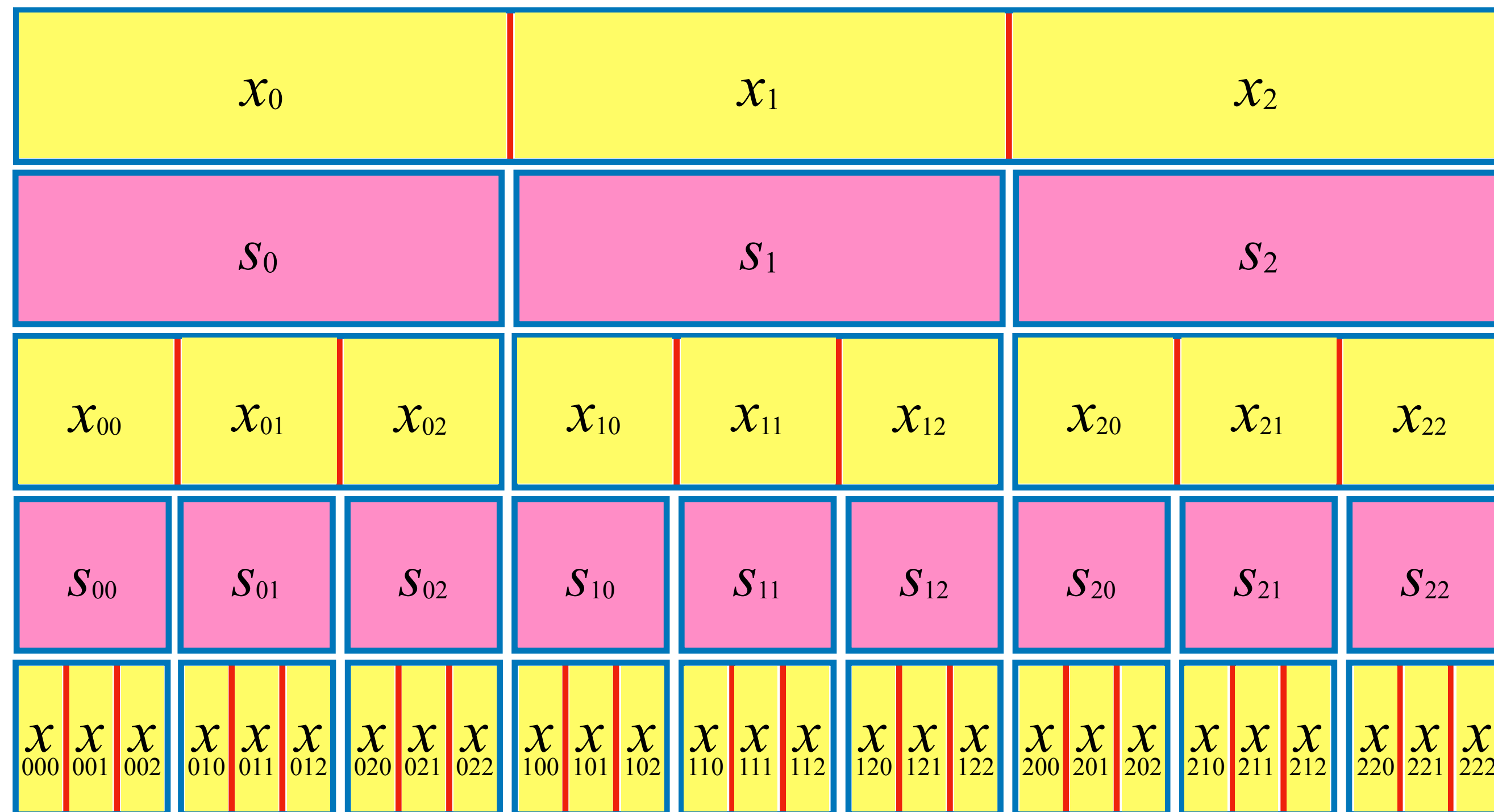
Tree-Swap Swap Regret



$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

$$= \sum_{\text{layer } 1}^{d-1} \text{External Regret}$$

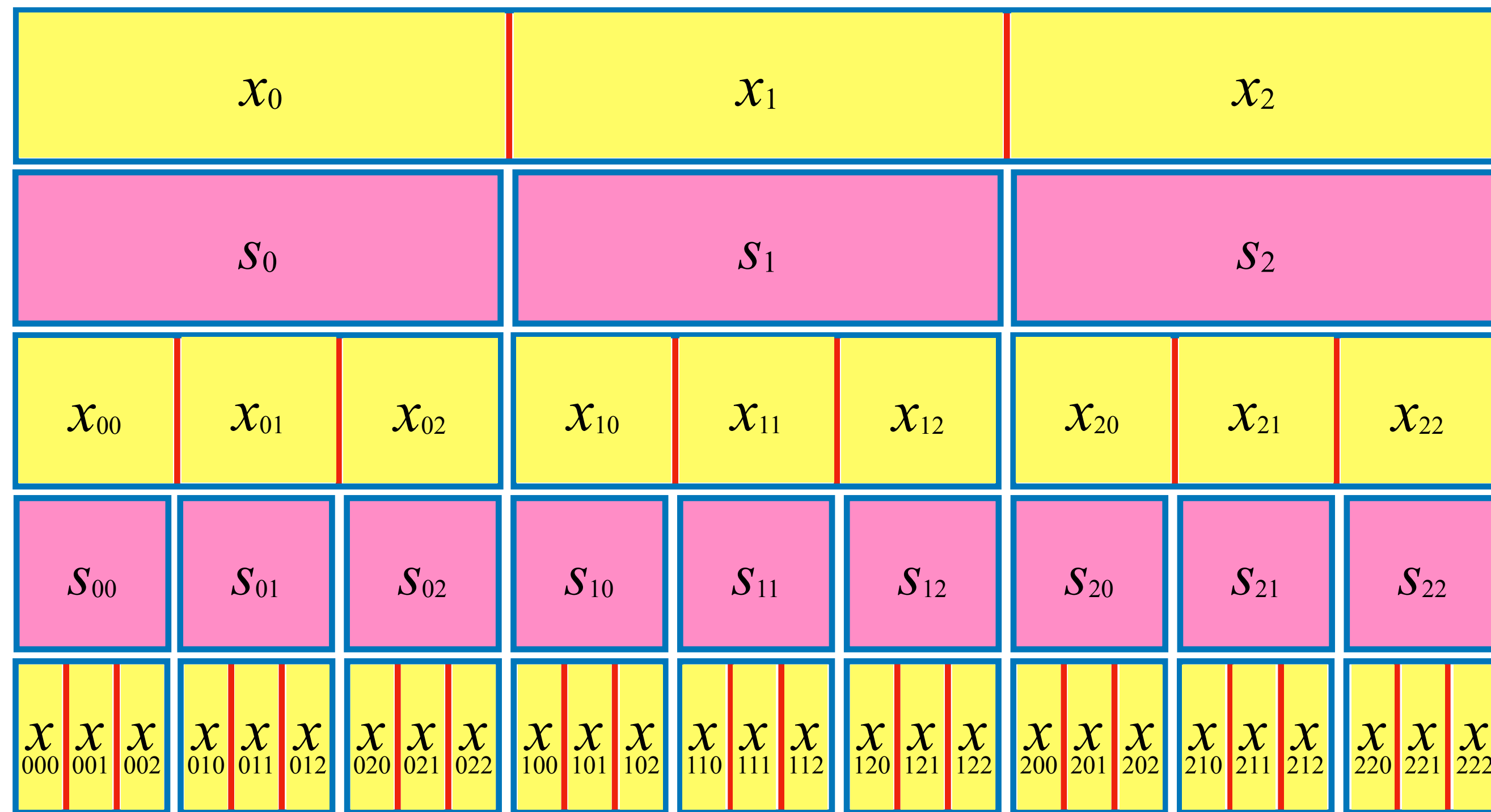
Tree-Swap Swap Regret



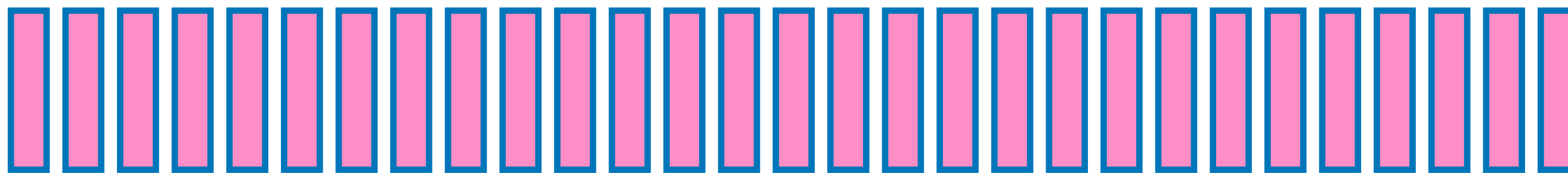
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

$$= \sum_{\text{layer } 1}^{d-1} \text{External Regret}$$

Tree-Swap Swap Regret



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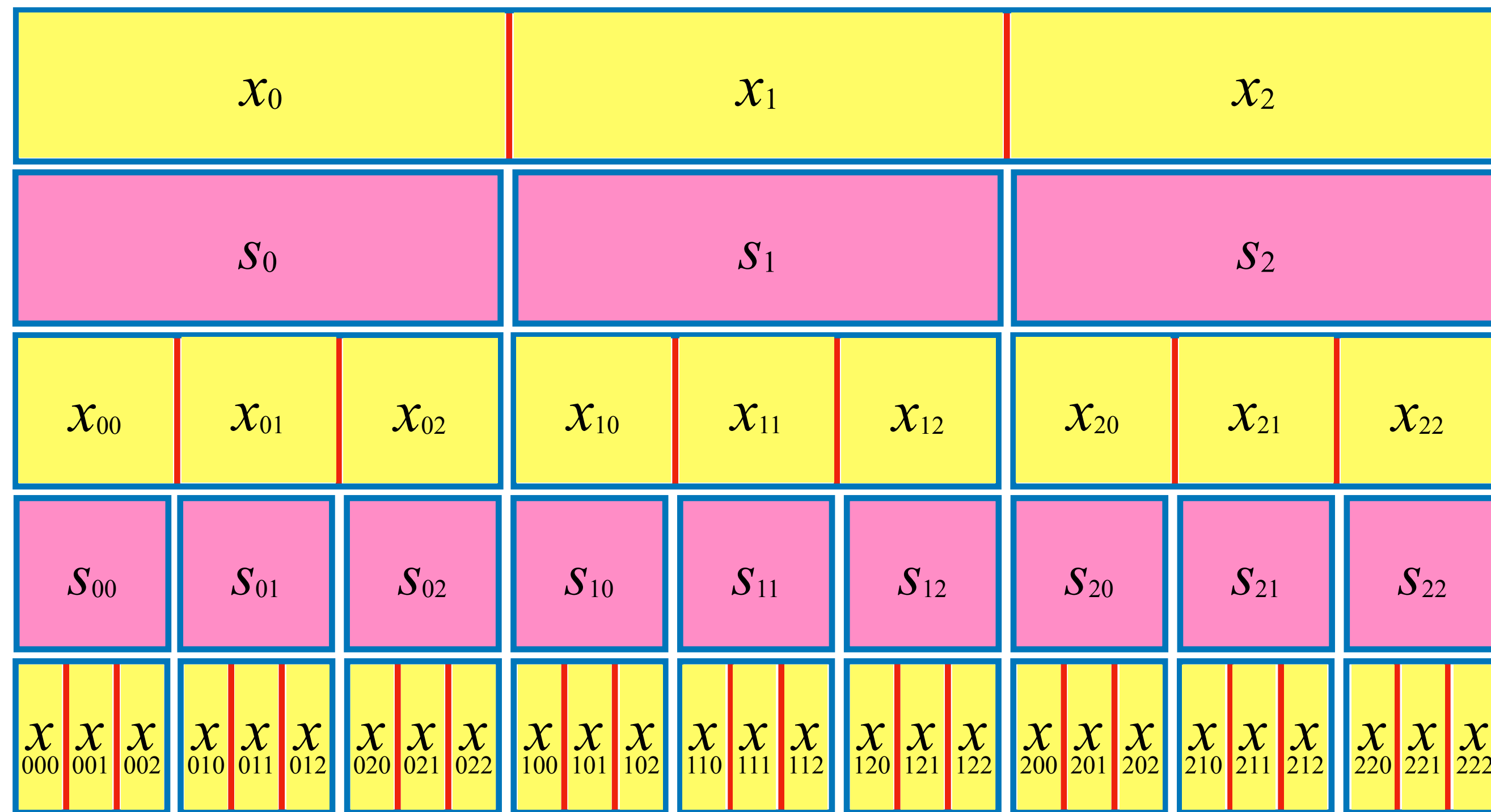


$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

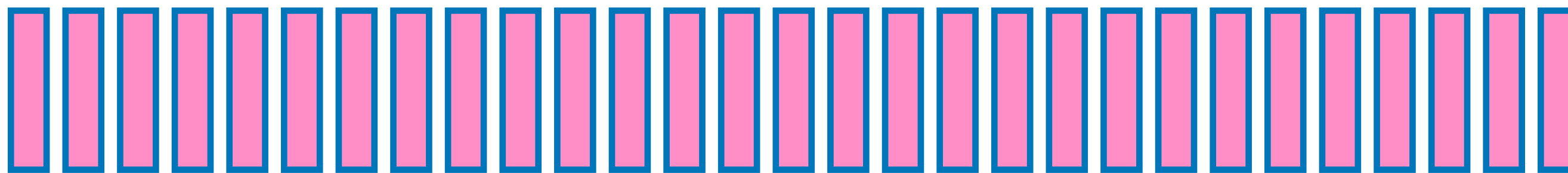
$$= \sum_{\text{layer } 1}^{d-1} \text{External Regret}$$

$$\leftarrow \frac{1}{d} u^{(t)}$$

Tree-Swap Swap Regret



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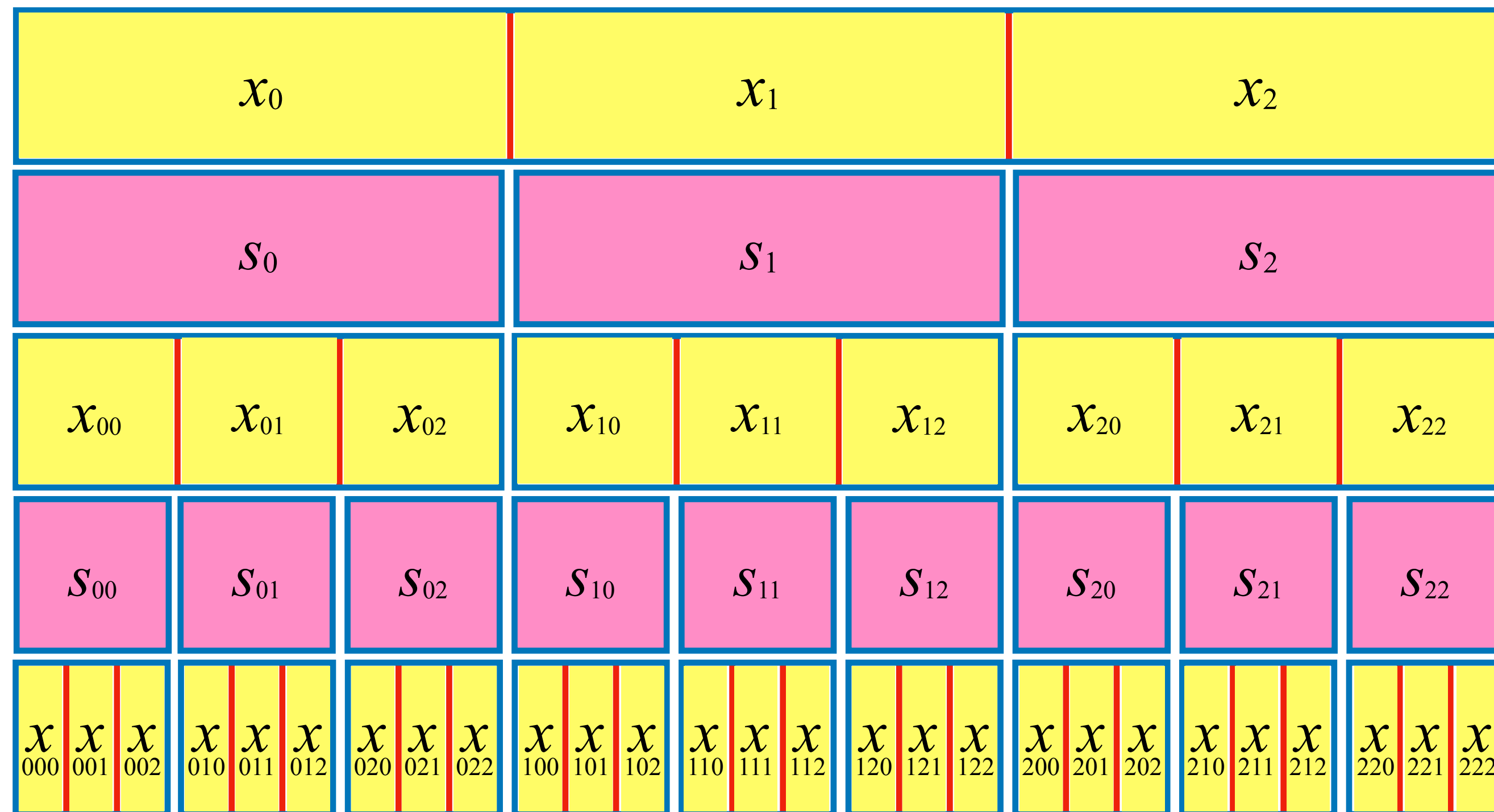


$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

$$= \sum_{\text{layer 1}}^{d-1} \text{External Regret} + \frac{T}{d}$$

$$\leftarrow \frac{1}{d} u^{(t)}$$

Tree-Swap Swap Regret

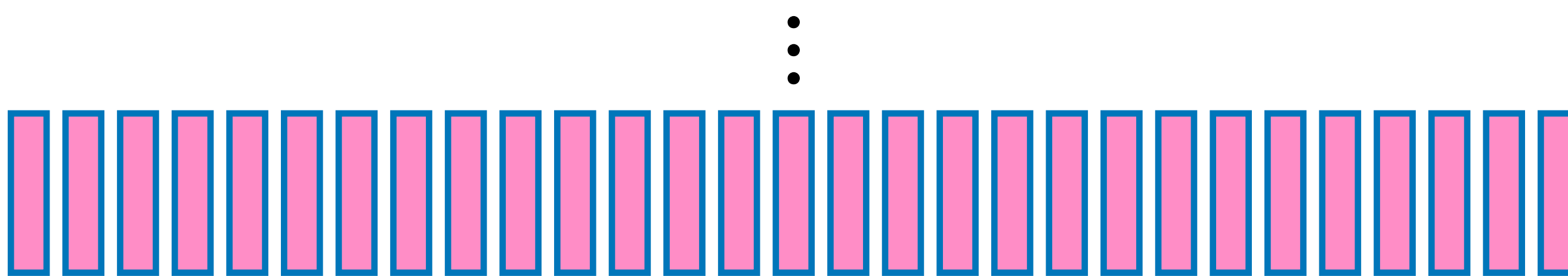
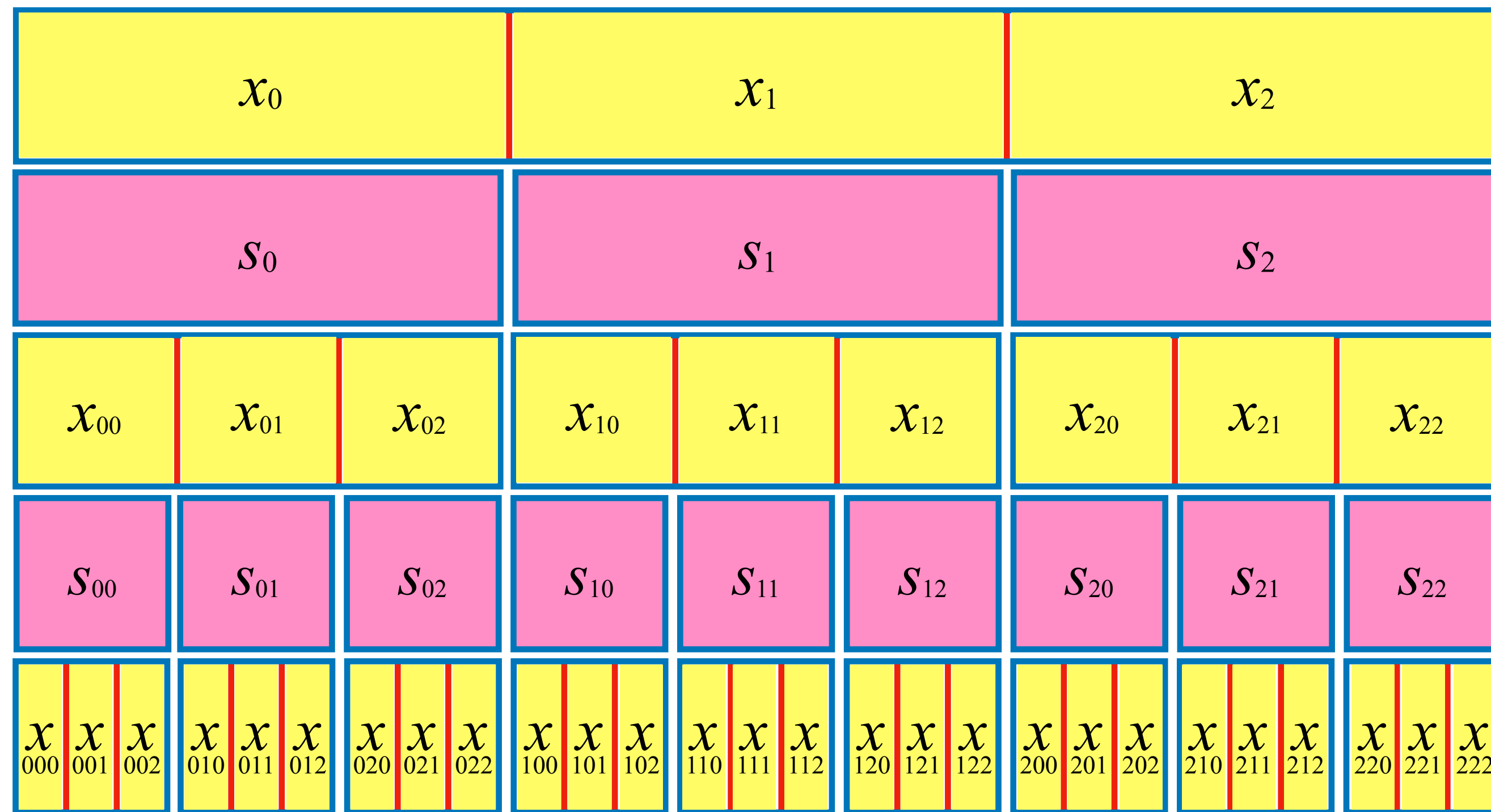


Swap Regret \leq Swap Reward - Reward

$$= \sum_{\text{layer 1}}^{d-1} \text{External Regret} + \frac{T}{d}$$

Tree-Swap: Swap Regret = $\left(\sqrt{\frac{\log N}{M}} + \frac{1}{d} \right) T$

Tree-Swap Swap Regret



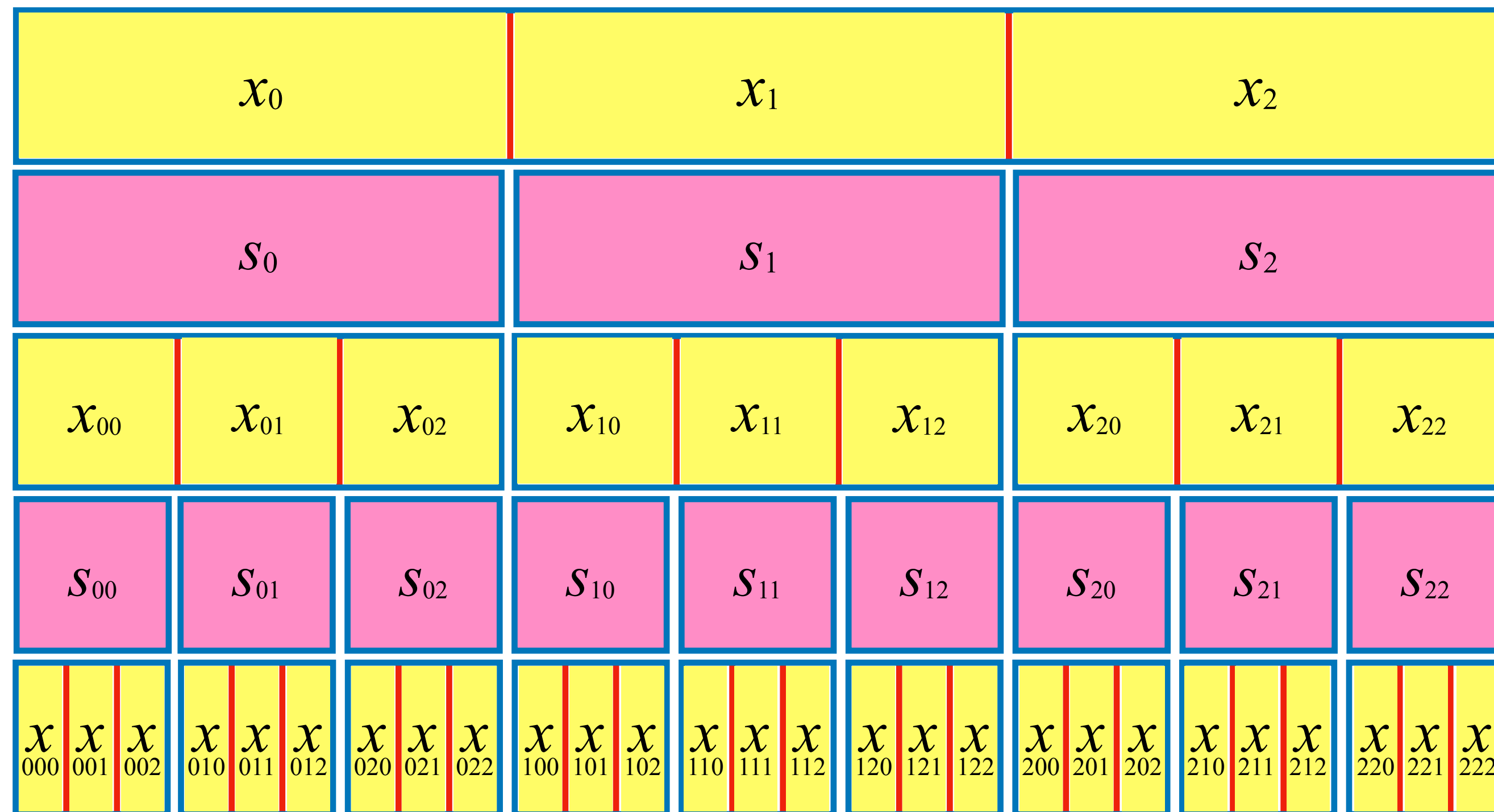
$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

$$= \sum_{\text{layer 1}}^{d-1} \text{External Regret} + \frac{T}{d}$$

$$\text{Tree-Swap: Swap Regret} = \left(\sqrt{\frac{\log N}{M}} + \frac{1}{d} \right) T$$

$$M \geq \frac{\log N}{\epsilon^2}$$

Tree-Swap Swap Regret



$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

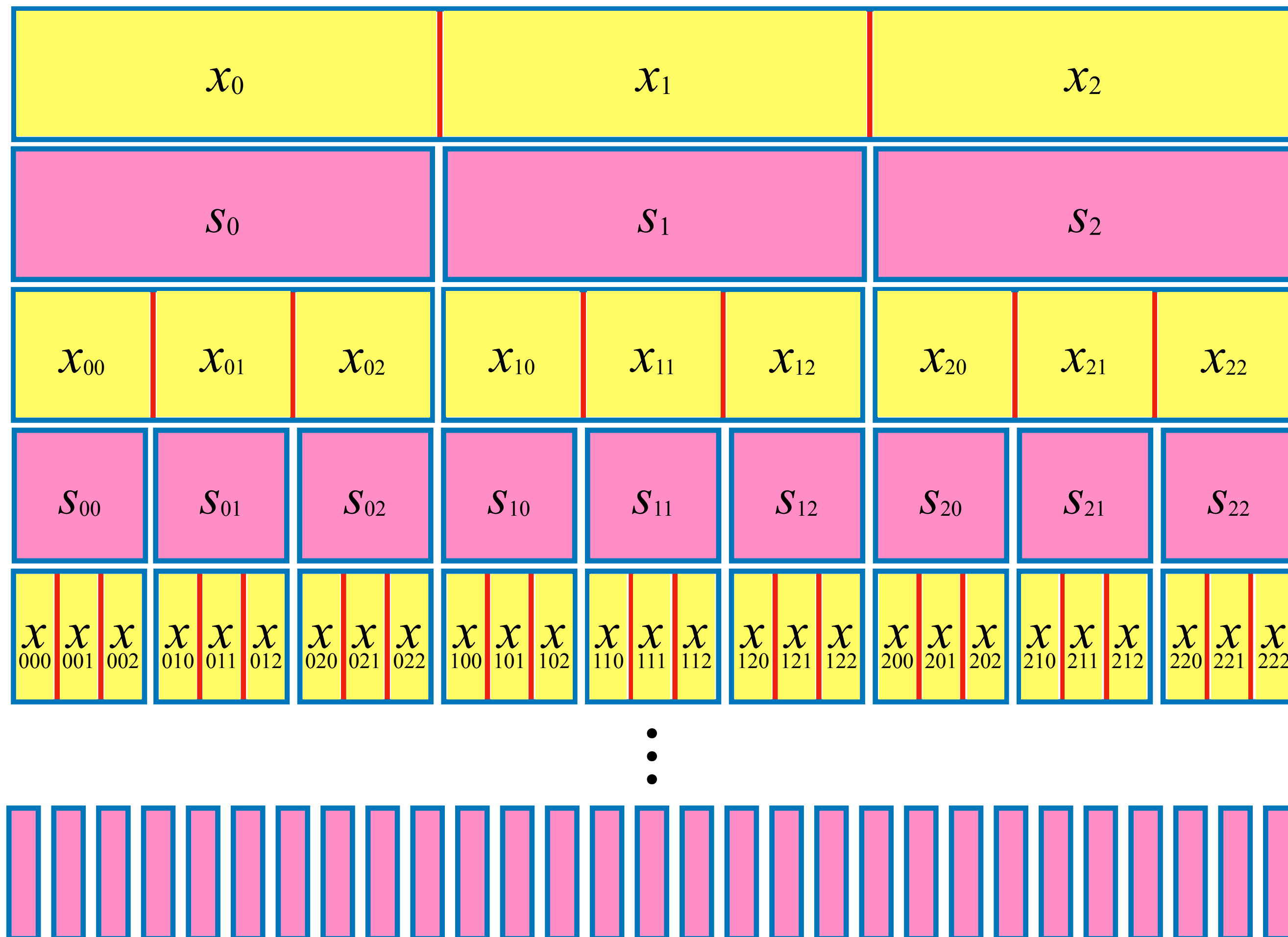
$$= \sum_{\text{layer 1}}^{d-1} \text{External Regret} + \frac{T}{d}$$

$$\text{Tree-Swap: Swap Regret} = \left(\sqrt{\frac{\log N}{M}} + \frac{1}{d} \right) T$$

$$M \geq \frac{\log N}{\epsilon^2}$$

$$d \geq \frac{1}{\epsilon}$$

Tree-Swap Swap Regret



$$\text{Swap Regret} \leq \text{Swap Reward} - \text{Reward}$$

$$= \sum_{\text{layer } 1}^{d-1} \text{External Regret} + \frac{T}{d}$$

$$\text{Tree-Swap: Swap Regret} = \left(\sqrt{\frac{\log N}{M}} + \frac{1}{d} \right) T$$

$$M \geq \frac{\log N}{\epsilon^2}$$

$$d \geq \frac{1}{\epsilon}$$

Tree-Swap: ϵ -Swap Regret

$$T = M^d \geq \left(\frac{\log N}{\epsilon^2} \right)^{(1/\epsilon)}$$

Thanks for listening!

Questions? maxfish@mit.edu

Intuition? maxkfish.com

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